SUPER COLLECTOR'S ISSUE!

SONIC™ SUPER SPECIAL

Archie COMICS SEGA®

ISSUE 9

SONIC LOST WORLD™

EXCLUSIVE STORY INSIDE!

PLUS

YOUR OFFICIAL GUIDE TO THE ALL NEW SONIC COMIC UNIVERSE!

SONIC SUPER SPECIAL

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WE JAM WITH RYAN IN THIS EXCLUSIVE INTERVIEW!

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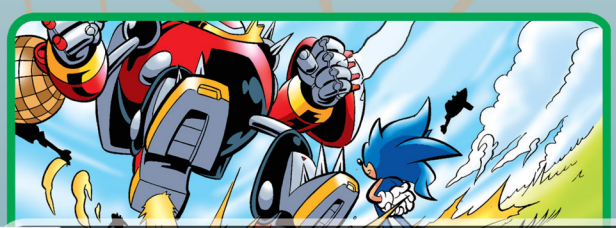
SONIC SUPER SPECIAL

10 SONIC LOST WORLD

Dr. Eggman stands poised to launch his most devastating attack yet, and it's up to our heroes to save not only their own world, but a mysterious new world hidden amongst the clouds.

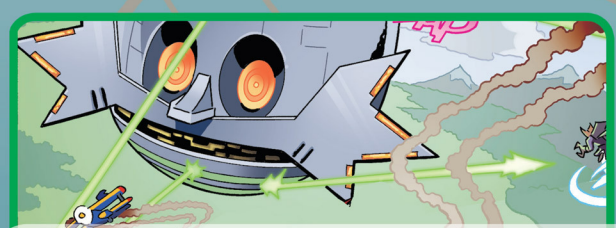
34 TREASURE TEAM TANGO PT 1

When a mysterious energy signature catches the attention of Amy Rose and Cream the Rabbit an all new adventure begins! However, this energy isn't the only mystery. Why is Blaze the Cat in Sonic's world?



64 HOME NEW HOME

New Mobotropolis is everything our heroes could ask for. A beautiful city filled with lush parks, charming forests, shopping, school facilities, and so much more. It's like a dream come true, until Eggman shows up to take it all away.



94 ONE STEP FORWARD

Sonic and the Freedom Fighters' worst nightmare has become a reality, the dreaded Death Egg has returned! What is the mad scientist planning to do with his flying fortress? Can New Mobotropolis be saved or is Sonic already too late?

SONIC SUPER SPECIAL

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SONIC GRAMS PRESENTS

HEY KIDS!

WRITE TO US @: SUPER SPECIAL DELIVERY MAIL c/o ARCHIE COMIC PUBLICATIONS, INC. P.O. BOX # 419 MAMARONECK NY 10543-0419 YOU CAN ALSO WRITE IN VIA E-MAIL: SONIC@ARCHIECOMICS.COM

LETTERS

Greetings once again, Sonic fans and new readers alike! Welcome to the Sonic Super Special Magazine, where everything you see before you is packed to the brim with super special awesomeness! Join the Blue Blur in his many comic book adventures spanning through all of time! This issue is particularly special because we have an ALL NEW STORY based on Sega's hottest new game, SONIC LOST WORLD™! So what are you waiting for? There's a whole new world to explore!

Dear 'Super Special Delivery',
Espio and Silver are my favorite Sonic characters! Are you planning any team-ups with them?

You'll certainly be seeing our master ninja very soon, as for our telekinetic time traveler only the future has the answers you seek!

Also, will any of the Sonic characters remember the crossover?

Espio and Silver's Fan(atic),
Jacob A. from Missouri

Thanks for the letter, Jacob! Quite a few of the characters in Sonic's world remember the crossover, just read Sonic the Hedgehog 252 and 253!

Dear 'Super Special Delivery',
My name is Thomas. I'm 12 years old and have loved Sonic comics ever since I was 10 years old and I have a copy of the original Sonic comic mini-series issue 1.

Talk about classic Sonic, that's a collectible, ya know! Also collected in Sonic Archives vol.0 graphic novel on sale now! plugplugplugplugplug

I really liked the comic in Sonic Super Special issue 8 called Rematch! My favorite Sonic villian is Naugus and my three favorite Sonic the Hedgehog comics are issues 63, 64, and 65, so I really loved that comic.

Those are great, and they're available now in Sonic Archives vol. 17! They are also

SUPER SPECIAL DELIVERY

available individually on the Sonic Comics App! Plugplugplugplugplug!

I remember about a year ago when I first got those issues and I made my mom read them to me. She remembered what happened to a certain yeti so when I got Sonic Super Special 8 I showed her the part where Sonic went to visit him.

Happy to hear our comics have the power to bring families together! :)

I'm way past excited about Sonic Lost World™. Bye, and thanks for staying way past cool.
-Thomas sent to Sonic@ArchieComics.com

So long, Thomas! We hope you enjoy our comic adaption! I'd say it might just be...wait for it... OUT OF THIS WORLD!!! :D

Dear 'Super Special Delivery',
Hello guys how are you doing?

We're doing just fine, thanks!

I would like the usual please.

Small, medium or large?

1. HOW COME YOU DIDN'T HAVE A BEAN THE DUCK STICKER IN THE STICKER SPECTACULAR?!?!?!

That's a large for sure! *Ahem* Bean's explosive personality has been acting up much more ever since he appeared in Pirate Plunder Panic, (happening right now in Sonic Universe by the way) so we didn't want to endanger the other characters on the sticker sheet. We hope you understand!

2. Could you guys please have a Bean spectacular? Please??

I'm sure that'd be a real BLAST!

3. In Sonic #252, I noticed that Tails said that "We haven't seen Silver since we rescued the Wisps." Seeing as the Sonic Colors story took place in "Another time, another place," does this mean that the new universe that the Sonic stories happen in is the same universe that the "Another time, another place" stories take place, or is it just a coincidence?

Good question! No, it's not the "Another time, another place" universe. It's similiar, but not exactly the same. You'll see what I mean really soon!

4. Will we ever see other characters return since this is a different universe, like Snively, Gamma, etc?

Oh yes! You'll see plenty of familiar faces, but in a different light. New characters too!

5. Will we ever see Team Hooligan again, or are they just going to not exist? Thank you for taking your time out of your busy schedule to read this!
Bean the Duck's biggest fan, John R. sent to Sonic@ArchieComics.com

You are welcome, John! Team Hooligan's return depends on if a certain someone would stop being such a weasel and show himself! Bean and Bark are out and about right now in Pirate Plunder Panic! Check out Sonic Universe issues 55-58 for all the swashbuckling action!

Dear 'Super Special Delivery',
Hello, my name is Tristan O. Also known as "The Ultimate Hedgehog". I'm 12 years old and I'm from Minnesota. I just bought Sonic Super Special 8 and it looks great! I totally wish I was one of you guys.

Aw, geeeee - thanks for the kind words!

Now on to the question; Is there going to be a Worlds Collide Universe like the Legacy Series?

If everyone keeps supporting the "Sonic Legacy" series of graphic novels, you can bet we will one day!

Thank you so much for reading my message! Happy 20th guys!
From Tristan O. AKA "The Ultimate Hedgehog" sent to Sonic@ArchieComics.com

Thanks for the letter, Tristan!

Well that's all of the room we have! See ya'll next letters column! Until then, write to us at Super Special Delivery to get your letter in the Sonic Super Special, OR write to Sonic Grams to see your letter printed in Sonic the Hedgehog and Sonic Universe!

SUPER SHOUT-OUTS

"Glad to see Sally Back!"
~Hayden G.
sent to Sonic@ArchieComics.com

"Don't slow down!"
~ Josh
sent to Sonic@ArchieComics.com

"Break the sound barrier!"
~ John
sent to Sonic@ArchieComics.com

"Can Metal Sonic have his own saga?!"
~ Andrew P.
sent to Sonic@ArchieComics.com

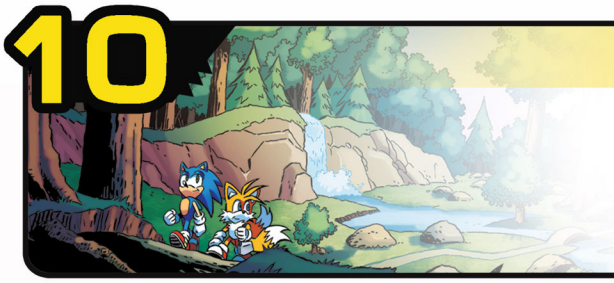
"Thanks to Sonic Archives, I've been able to read almost every Sonic Comic!"
~ Austin H.
sent to Sonic@ArchieComics.com

"The first time I read one of your comics I knew I had to keep on reading it and these comics are way waaaaaaaayyy past cool (and awesome) keep up that amazing work!"
~ Raafiah R.
sent to Sonic@ArchieComics.com

SONIC SUPER SPECIAL NEWS FLASH

THE TOP 10 REASONS TO BE SUPER EXCITED ABOUT THE NEW SONIC COMIC UNIVERSE

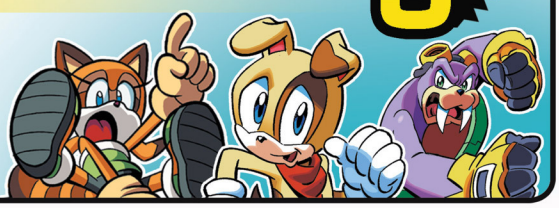
10 NEW ZONES



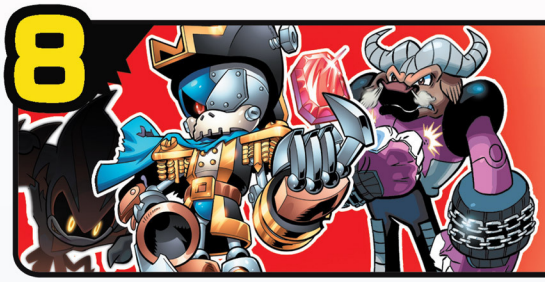
With the new world comes new geography! All of the zones you've come to love from the games are back to be explored! But what new regions are waiting to be discovered?

NEW ALLIES 9

What's old is new again! Familiar faces return in bold new ways (like the all new, all different Muttski!) There are new heroes waiting to be found, and old friends waiting to be rediscovered!



8 NEW FOES



Dr. Eggman is still around, but he's backed up by a threatening new Egg Army! Who are these new Egg Bosses? And what terrifying new badniks are about to be unleashed?!

TWO WORLDS – TWO MEMORIES 7

All of Sonic's past adventures have led us to this moment! How will past and present entwine to change the future?

6 SALLY'S RETURN

The leader of the band is back – and no longer a robot! Is it our same ol' Sal, or is there something more to her?

DID YOU KNOW...

The name of the Freedom Fighters' new air base, the Sky Patrol, is actually a reference to Sega's 1995 Game Gear video game, Tails' Sky Patrol! The design of the ship is also similiar to the springs and bumpers found in the Sonic video games!

5 THE TEAM – REUNITED

The Freedom Fighters were torn apart before "When Worlds Collide." It's time they got back to where they're supposed to be – together as a team!

NEW LOOKS 4

All your favorite Freedom Fighters are back, now looking like they're straight from the games! Who else will get the updated treatment?

3 SKY PATROL

Good-bye Freedom HQ – now Sonic & Co. are flying in style! The Sky Patrol gets our heroes to where the action is, and is ready to face down the Death Egg!

NEW ARTISTS 2

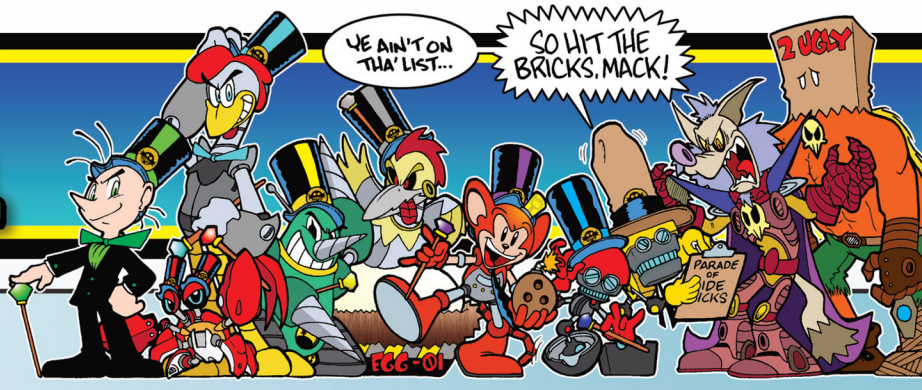
Fresh talent from both professional and fan circles comes to the book! Jerry Gaylord, Evan Stanley and Lamar Wells bring Sonic and the Freedom Fighters to life!

1 THE SHATTERED WORLD CRISIS

The worlds collided – now Sonic's world is cracking! It's a jaw-dropping event that's going to need everyone to pull together to save the planet!

SONIC SUPER SPECIAL PRESENTS:

THE GRAPHIC NOVEL SPECTACULAR



Welcome, Sonic fans young and old! Jonathan "WB" Gray, your Sonic Off-Panel artist here! The Archie Sonic Team has seen fit to give me my own column (THE FOOLS! MWAHAHAHA!!!) where I can discuss random topics with you guys and be "YOUR MAN ON THE INSIDE!"

Sonic / Mega Man™: Worlds Collide Vol. 1
ON SALE NOW! $11.99 US/$13.99 CAN

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The Sonic the Hedgehog/Mega Man™ epic kicks off with a bang as the ***Blue Blur*** and ***Blue Bomber*** meet for the first time! And considering how hard they're fighting each other, it might be the last! Why are the heroes trying to take each other down?

Sonic Universe: Vol. 6 -- Treasure Team Tango
ON SALE NOW! $11.99 US/$13.99 CAN

It's ***Team Rose*** versus ***Team Dark*** versus ***Team Hooligan*** versus the ***Babylon Rogues*** for the blue Sol Emerald! At stake: the fate of Blaze the Cat's world! Can Amy, Cream and Blaze battle thier way through a four-way-melee and make it out alive?

Sonic Legacy -- Vol. 3
Releases - 11/20/2013 $16.99 US/$19.99 CAN

Celebrate 20 years of Sonic comics with stories like the epic "Endgame," featuring the dramatic death of Sally Acorn! Sonic and the Freedom Fighters take on the evil Dr. Robotnik once and for all... and the results will surprise you!

Sonic Archives: Vol. 22
Releases - 12/18/2013 $7.99 US/$8.99 CAN

Sonic and his band of Freedom Fighters have arrived in the lost city of Station Square and find its mysterious human inhabitants! Plus, Knuckles and Super Sonic take on the gigantic monster Perfect Chaos in a battle that will leave you breathless!

I'm more of a handheld console kind of guy.

When I'm relaxing at home in my super-swinging bachelor pad, sipping on delicious coffee beverages, puffing my bubble pipe and ruminating on how nice it must be to have land, I often discover that nothing says "loving" like burning through a game of Sonic Advance 3 to hunt endlessly for chao in oddly-placed stage locations. Life is so-very-hard for a cartoonist, you see.

That's why, on that fateful day when I first discovered **Sonic Jump,** I spent no expense wasting precious time getting to the next stages instead of...you know, actually getting work done...like I was supposed to.

cough

Most folk don't know that Sonic Jump for mobile phones is actually a remake. The original version of the game came out in 2005/2007 as a downloadable cell phone game for the Japanese "Sonic Cafe" service. Now it's an awesome mobile device game that's getting its very own in-continuity adaptation for ***Sonic Super Digest #5*** (on sale 11/20/13)! Isn't that peachy keen?!

So now *you too* can read about Sonic's adventures saving his funny animal friends and then, play the game for yourself (it's quite addicting)! You know... instead of getting work done...like you're supposed to...

DUB'S TRIVIA CORNER!

E-123 Omega has had more design tweaks than any other character, from his nose-piece color to his greek omega letter being on one shoulder VS both! Spot the diffs in the print and trade versions of **Treasure Team Tango** to see!

Catch you on the flip side, gang! ■

-Jon Gray!☺

SEGA MOBILE GAMING NEWS

The world's fastest hedgehog has blasted onto mobile devices with last years incredibly sucessful Sonic Jump, and is now back to doing what he does best: running!

Sonic Dash is an endless runner that is endlessly fun! You can play as Sonic, Tails, Knuckles, Amy, or Shadow in a race to the finish! It won't be easy though, because the evil doctor Eggman has set up traps on all of the courses! Use various swiping moves to jump, spin, and dash through obstacles

You can play Sonic Dash today for your iPad, iPad mini, iPhone & iPod touch.

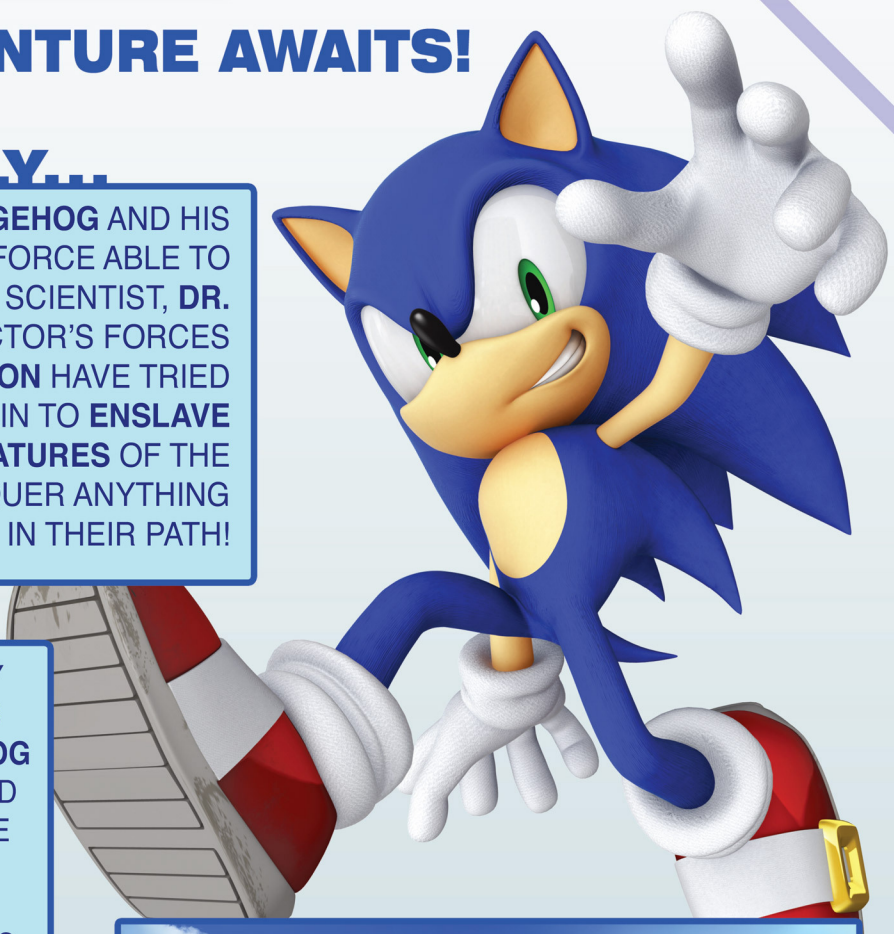
Also, bring it back here next issue for our exclusive comic adaption of the fastest mobile game the world has ever seen! ■

SONIC SUPER SPECIAL COMIC FEATURE:

A NEW ADVENTURE AWAITS!

PREVIOUSLY...

SONIC THE HEDGEHOG AND HIS PALS ARE THE ONLY FORCE ABLE TO STAND UP TO THE EVIL SCIENTIST, **DR. EGGMAN!** THE EVIL DOCTOR'S FORCES OF **WORLD DOMINATION** HAVE TRIED TIME AND TIME AGAIN TO **ENSLAVE THE FREE CREATURES** OF THE **PLANET** AND TO CONQUER ANYTHING OR ANYONE IN THEIR PATH!



ONLY THE SUPER-SPEEDY HEROICS OF EVERYONE'S FAVORITE **BLUE HEDGEHOG** HAVE SAVED THE DAY (AND LOOKED **WAY COOL** WHILE DOING IT)!

NOW DR. EGGMAN STANDS POISED TO LAUNCH HIS MOST **DEVASTATING ATTACK** YET, AND IT'S UP TO OUR **HEROES** TO SAVE NOT ONLY THEIR OWN WORLD, BUT A **MYSTERIOUS NEW WORLD** HIDDEN AMONGST THE CLOUDS...

DID YOU KNOW...

Sonic Lost World™ is the first of three video games featuring the Blue Blur to be released through an exclusive partnership between Sega and Nintendo. It is also the first game to feature an all-new parkour gameplay mechanic to Sonic's arsenal of moves, in which Sonic can now run up walls, grab ledges, and hurdle over obstacles!

SONIC
LOST WORLD™
INTRODUCING:
THE DEADLY SIX!

SONIC
LOST WORLD™
IAN FLYNN : writer
RYAN JAMPOLE : pencils
RICK BRYANT : inks
JACK MORELLI : letters
DUSTIN EVANS : colors
Cover art provided by SEGA
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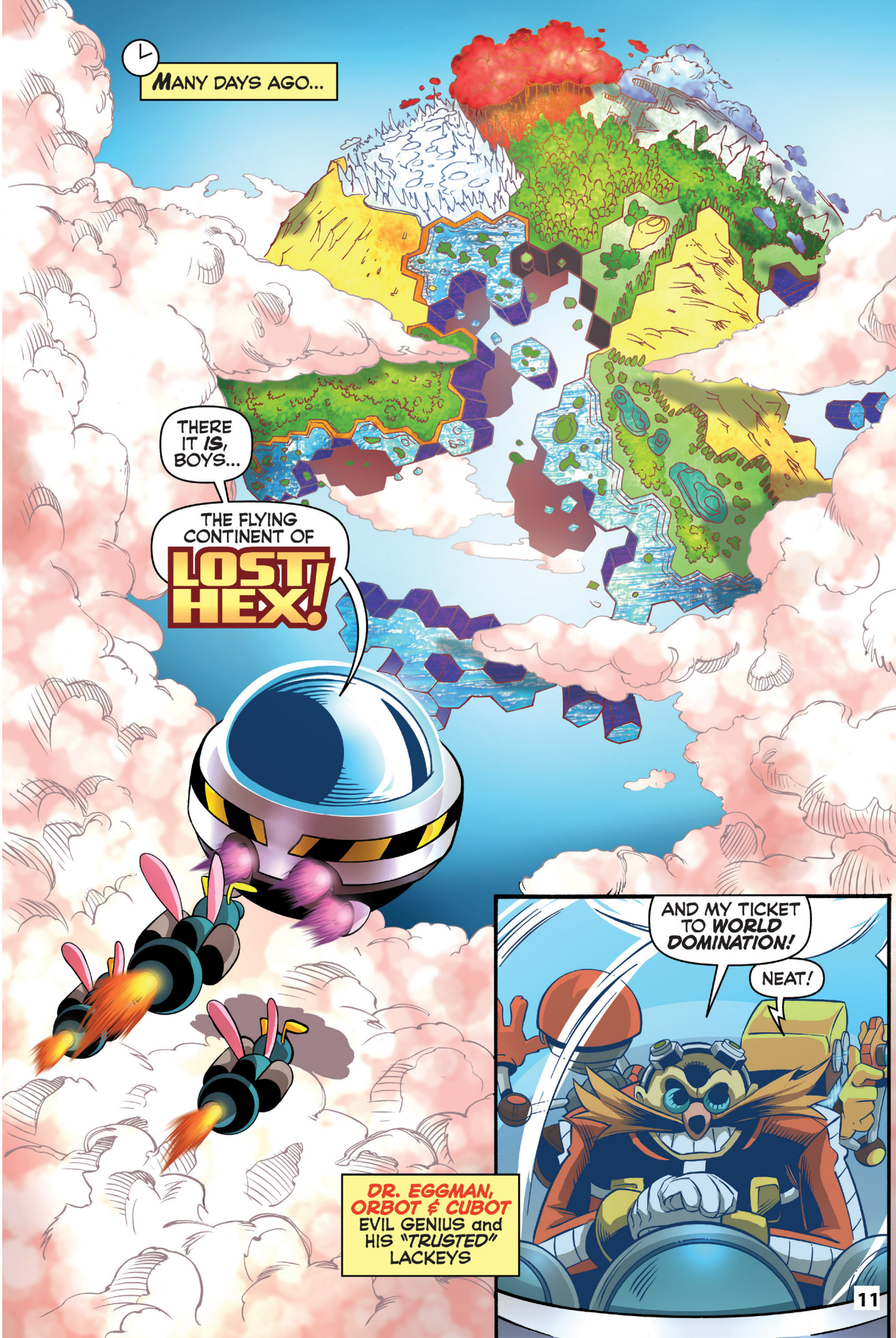
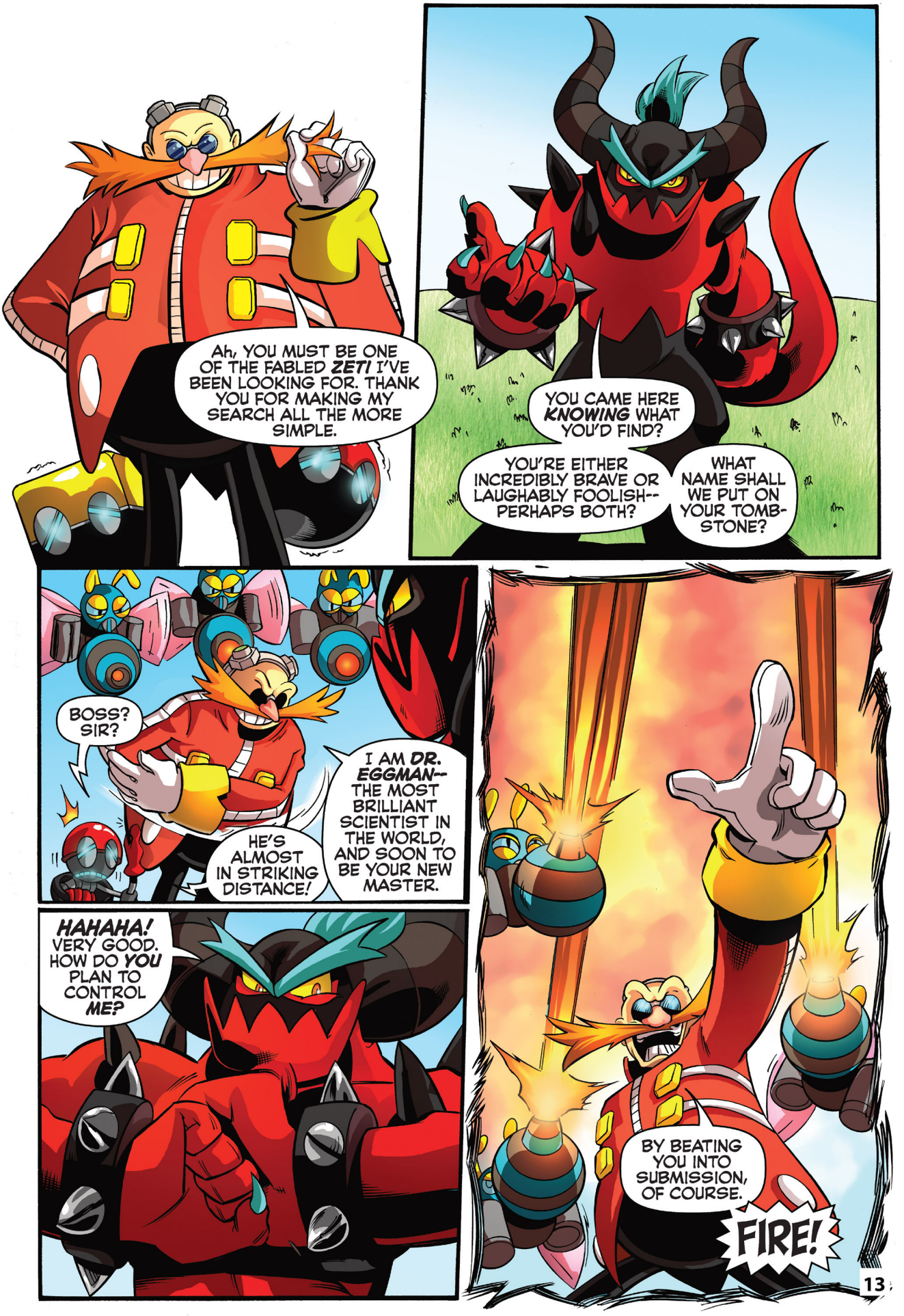
VICTOR GORELICK Editor-in-Chief
MIKE PELLERITO President
SONIC'S WORLD, NOW...
DROP THE CRITTERS, EGGMAN!
Special thanks to:
AARON WEBBER, SAM MULLEN, ANTHONY GACCIONE, CINDY CHAU
and to Character Business and Licensing Department of Sega Corporation


MANY DAYS AGO...
THERE IT IS, BOYS...
THE FLYING CONTINENT OF LOST HEX!
AND MY TICKET TO WORLD DOMINATION!
NEAT!
DR. EGGMAN, ORBOT & CUBOT
EVIL GENIUS and HIS "TRUSTED" LACKEYS

Ahhh, BREATHE THAT FRESH AIR! LOOK AT THE SPARKLING WATER! I CAN'T WAIT TO PAVE THIS PLACE OVER!
DOES THIS PLACE LOOK FAMILIAR TO ANYONE ELSE?
Oh, NOT AT ALL. COMPLETELY ORIGINAL TERRAIN HERE FOR SURE.
NOT THAT I DON'T ENJOY SOME DOWN-TIME, BOSS, BUT WHAT ARE WE DOING OUT HERE?
Ohhh, IS IT LACKEY APPRECI-ATION DAY?
OR A SCAVENGER HUNT? ARE WE LOOKIN' FOR SOMETHIN'??
Oh, YOU'VE FOUND SOME-THING.
ANY INTRUDERS OF LOST HEX FIND THE SAME THING.
TROUBLE.

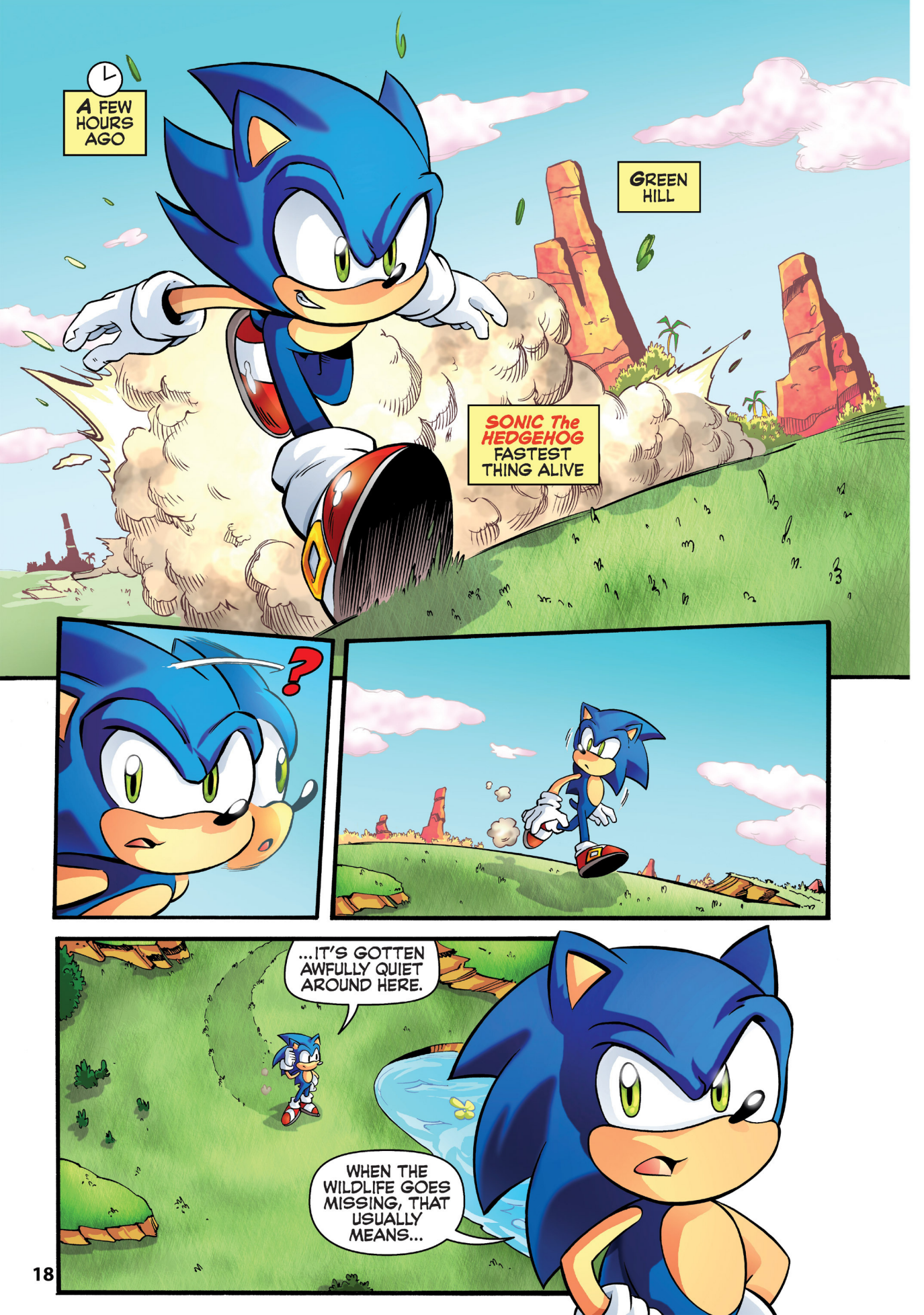

Ah, YOU MUST BE ONE OF THE FABLED ZETI I'VE BEEN LOOKING FOR. THANK YOU FOR MAKING MY SEARCH ALL THE MORE SIMPLE.
YOU CAME HERE KNOWING WHAT YOU'D FIND?
YOU'RE EITHER INCREDIBLY BRAVE OR LAUGHABLY FOOLISH-- PERHAPS BOTH?
WHAT NAME SHALL WE PUT ON YOUR TOMB-STONE?
BOSS? SIR?
HE'S ALMOST IN STRIKING DISTANCE!
I AM DR. EGGMAN-- THE MOST BRILLIANT SCIENTIST IN THE WORLD, AND SOON TO BE YOUR NEW MASTER.
HAHAHA! VERY GOOD. HOW DO YOU PLAN TO CONTROL ME?
BY BEATING YOU INTO SUBMISSION, OF COURSE.
FIRE!

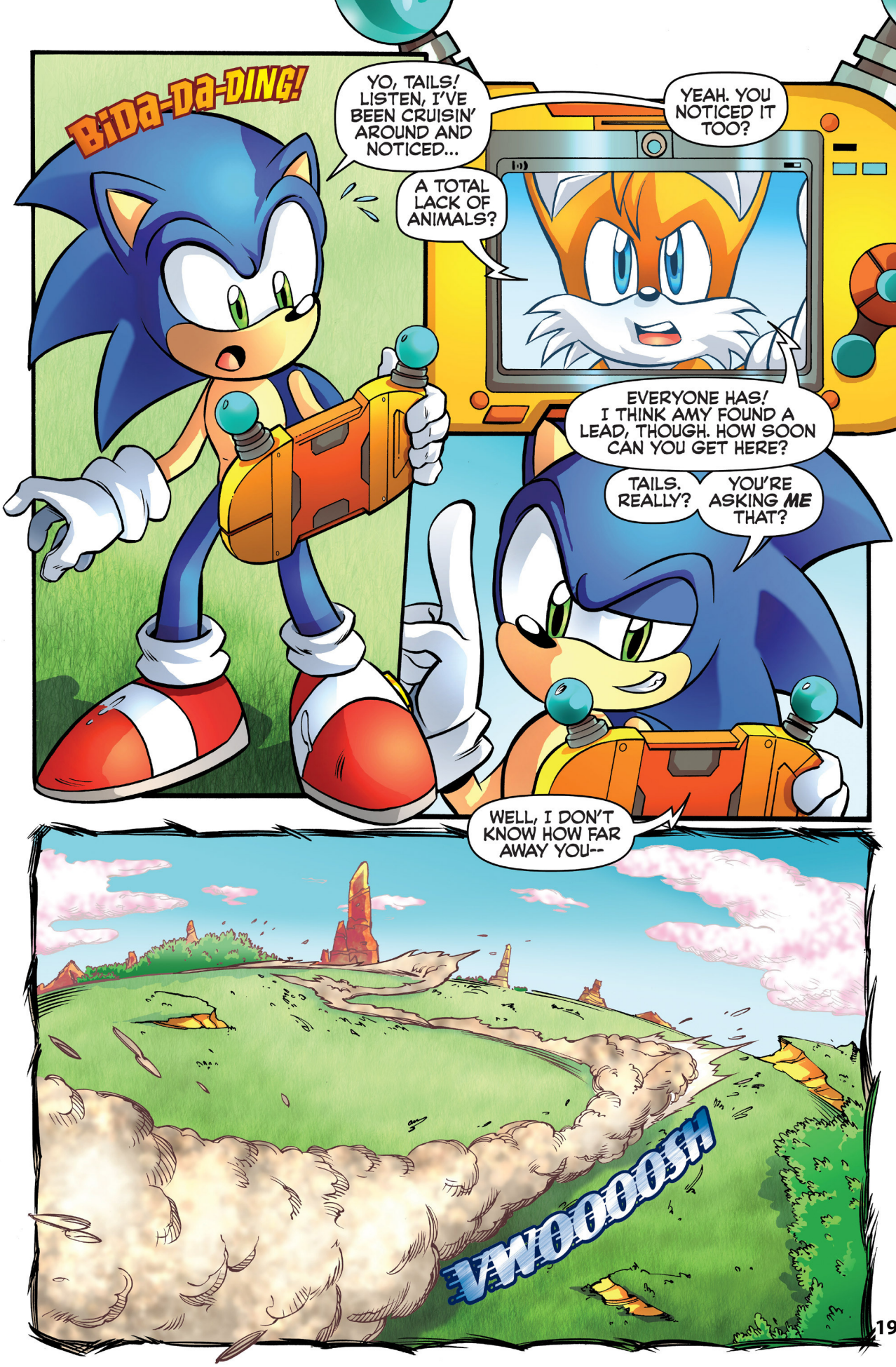
FWA-BOOM
ZZART
IT'S BEEN SOME TIME SINCE I GOT TO PLAY WITH SOMEONE ELSE'S MACHINES. VERY CREATIVE DESIGNS.
YOU WERE SAYING SOMETHING ABOUT BEATING ME INTO SUBMISSION?
?
FASCINATING...
Psst! IF WE SAVE OURSELVES, CAN WE BLAME IT ON WEIRD-ALIEN-MIND-CONTROL?
Shh!

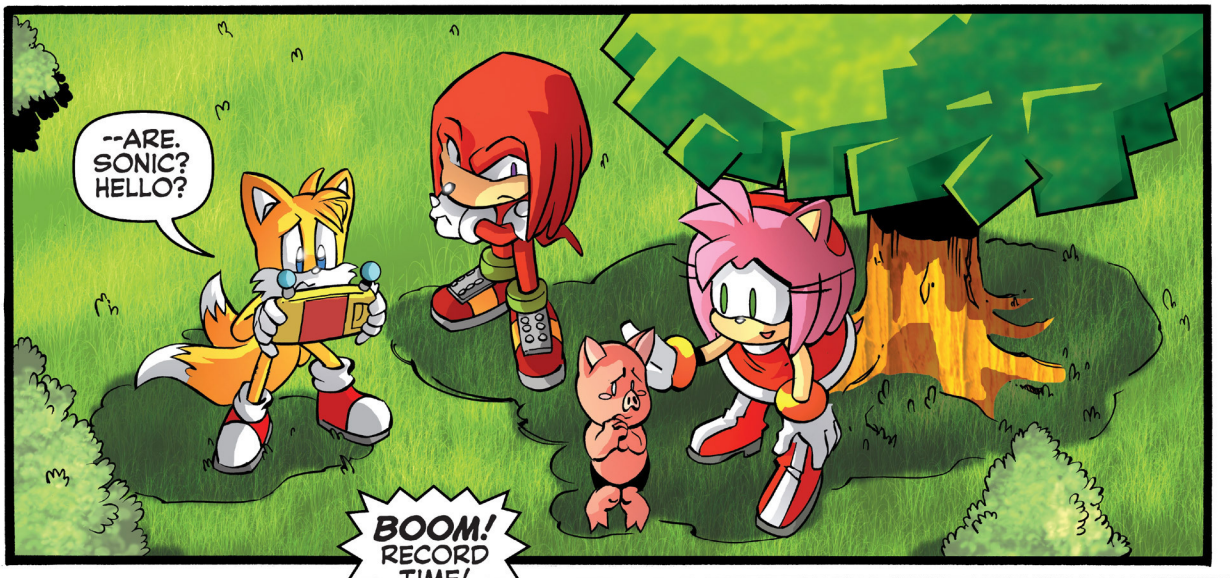
Ah, RIGHT. ON TO THE SUBJIGA-TION!
...MUST... RESIST...
VVVVVMMMMMM
VVVVVMMMMMM
VVVVVMMMMMM

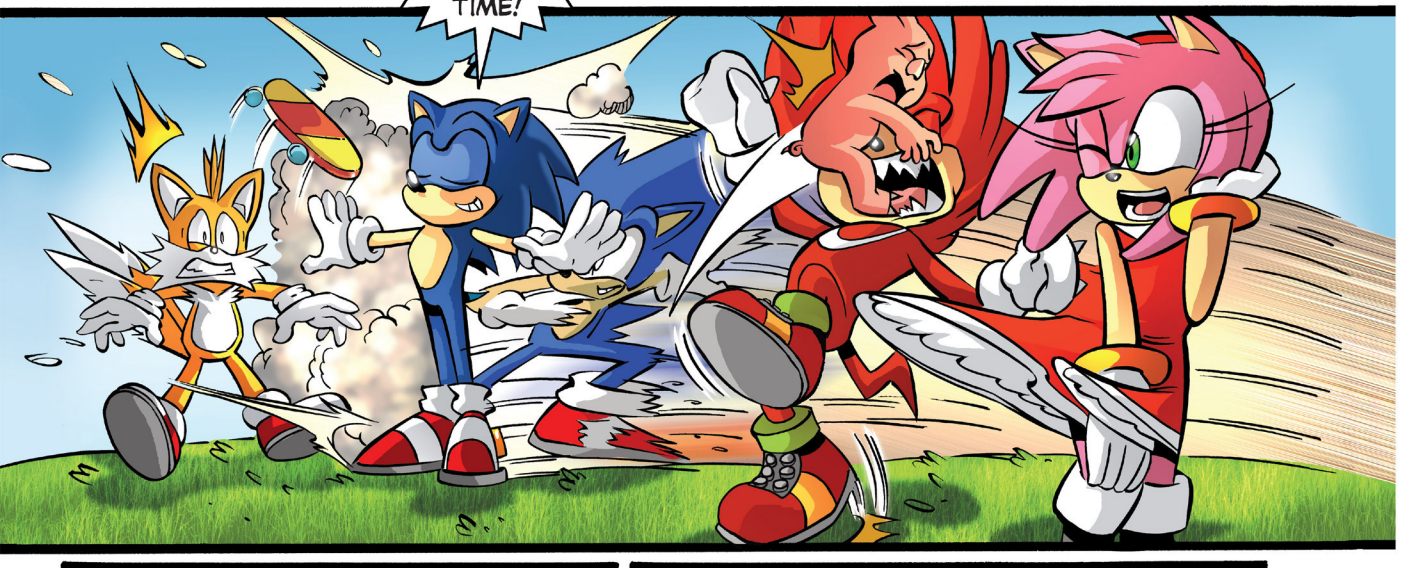
WELL? I CAN DO THIS ALL DAY.
NO! N-NO. I...I RELENT.
"I RELENT...?"
I RELENT... MASTER.
YEAH, MAYBE THAT SELF-PRESERVATION TALK WAS A LITTLE PRE-MATURE.
Ah, AND HERE I THOUGHT YOU'D TAKEN UP COLLECTING SEA SHELLS.
THE EXCEEDINGLY RARE, AND COMPLETELY WORTH IT, CACOPHONIC CONCH, LADIES AND GENTLE-BOTS.
NOW THEN, WHATEVER YOUR NAME IS...
ZAVOK.
YEAH, SURE. WHATEVER. FOR MY PLANS TO SUCCEED, I NEED AN ARMY.
YOU AND THE OTHER ZETI ARE GOING TO HELP ME BUILD IT. SO GO AND ROUND UP THE OTHERS...

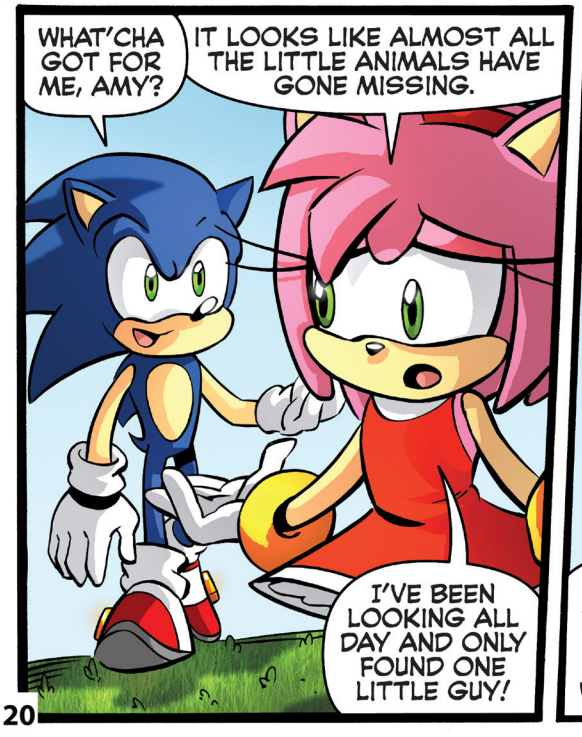
"...YOU'VE GOT WORK TO DO ON THE WORLD BELOW."
GET THEM.
OOH! OOH! WHICH ONES?!
ALL OF THEM.
The DEADLY SIX
WHAM
THIS IS BENEATH US.

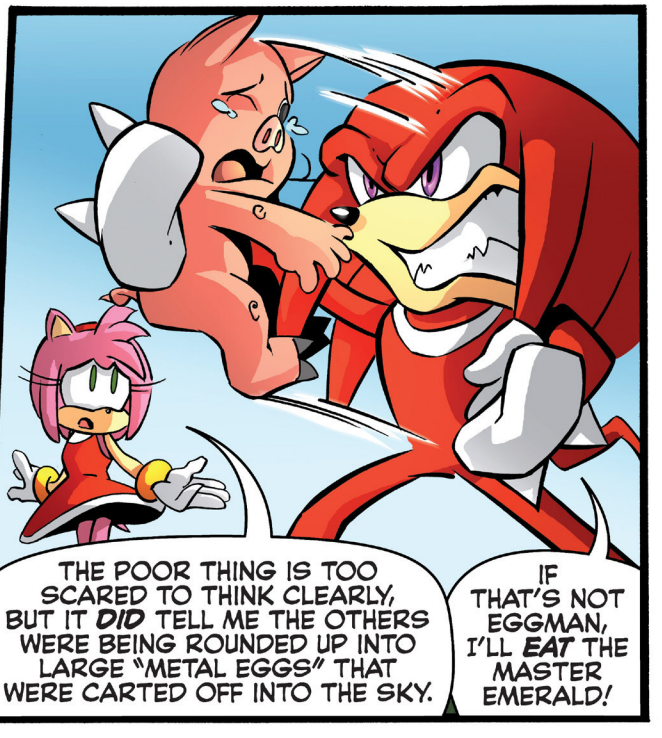

A FEW HOURS AGO
GREEN HILL
SONIC The HEDGEHOG
FASTEST THING ALIVE
?
...IT'S GOTTEN AWFULLY QUIET AROUND HERE.
WHEN THE WILDLIFE GOES MISSING, THAT USUALLY MEANS...

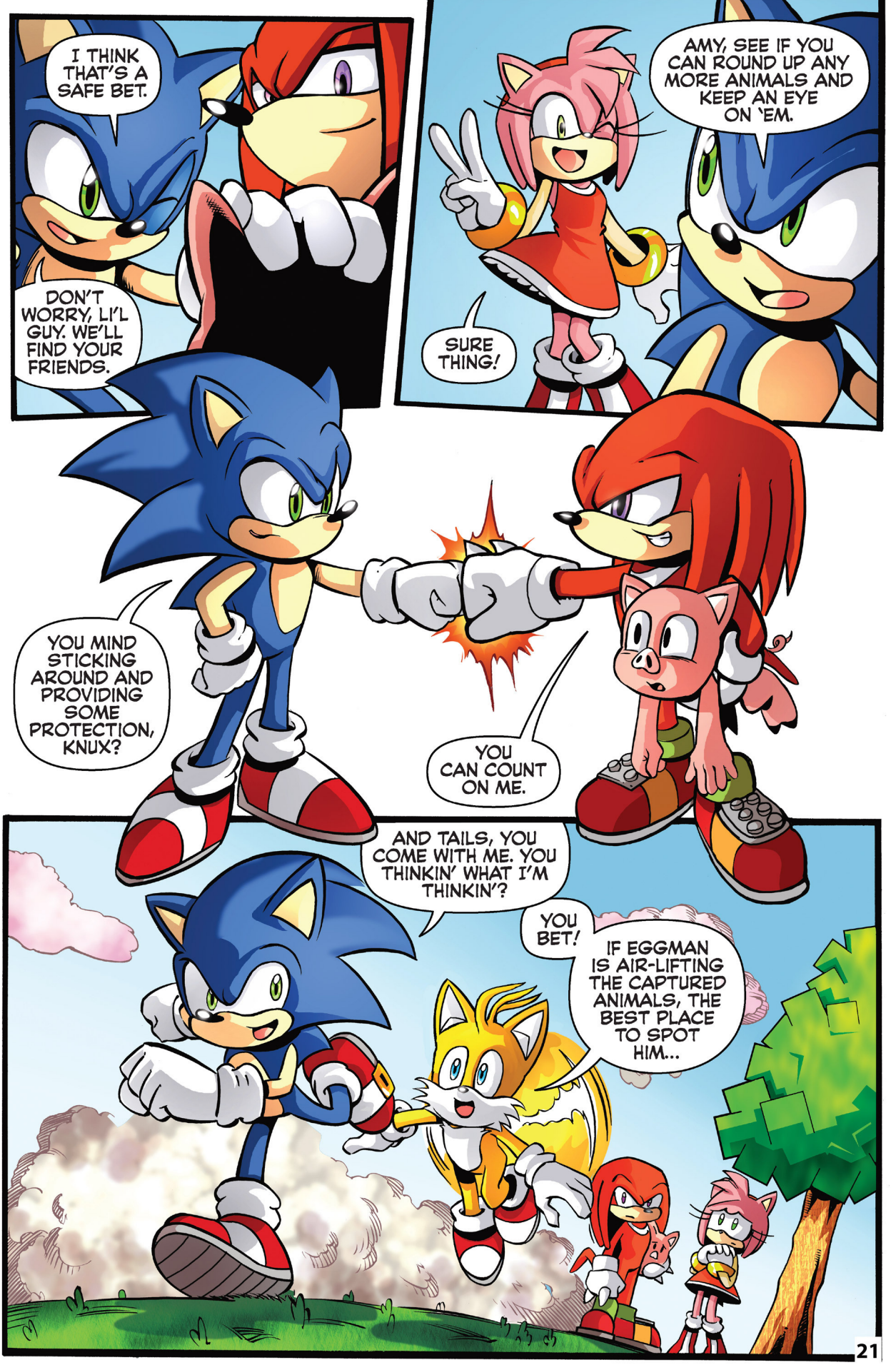

BiDa-Da-DING!
YO, TAILS! LISTEN, I'VE BEEN CRUISIN' AROUND AND NOTICED...
A TOTAL LACK OF ANIMALS?
YEAH. YOU NOTICED IT TOO?
EVERYONE HAS! I THINK AMY FOUND A LEAD, THOUGH. HOW SOON CAN YOU GET HERE?
TAILS. REALLY?
YOU'RE ASKING ME THAT?
WELL, I DON'T KNOW HOW FAR AWAY YOU--
VWOOOOSH

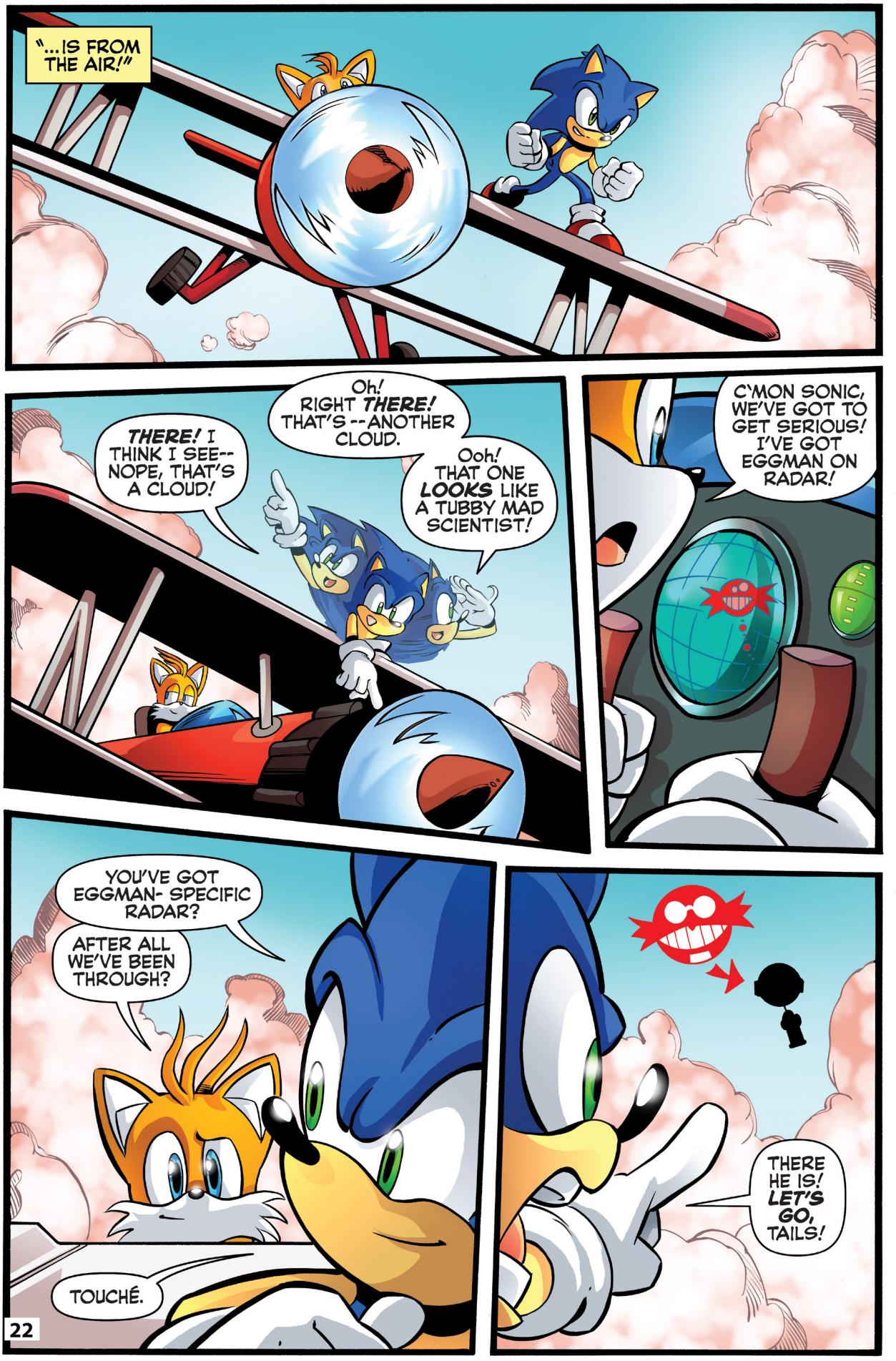

--ARE. SONIC? HELLO?


BOOM! RECORD TIME!


WHAT'CHA GOT FOR ME, AMY?
IT LOOKS LIKE ALMOST ALL THE LITTLE ANIMALS HAVE GONE MISSING.
I'VE BEEN LOOKING ALL DAY AND ONLY FOUND ONE LITTLE GUY!

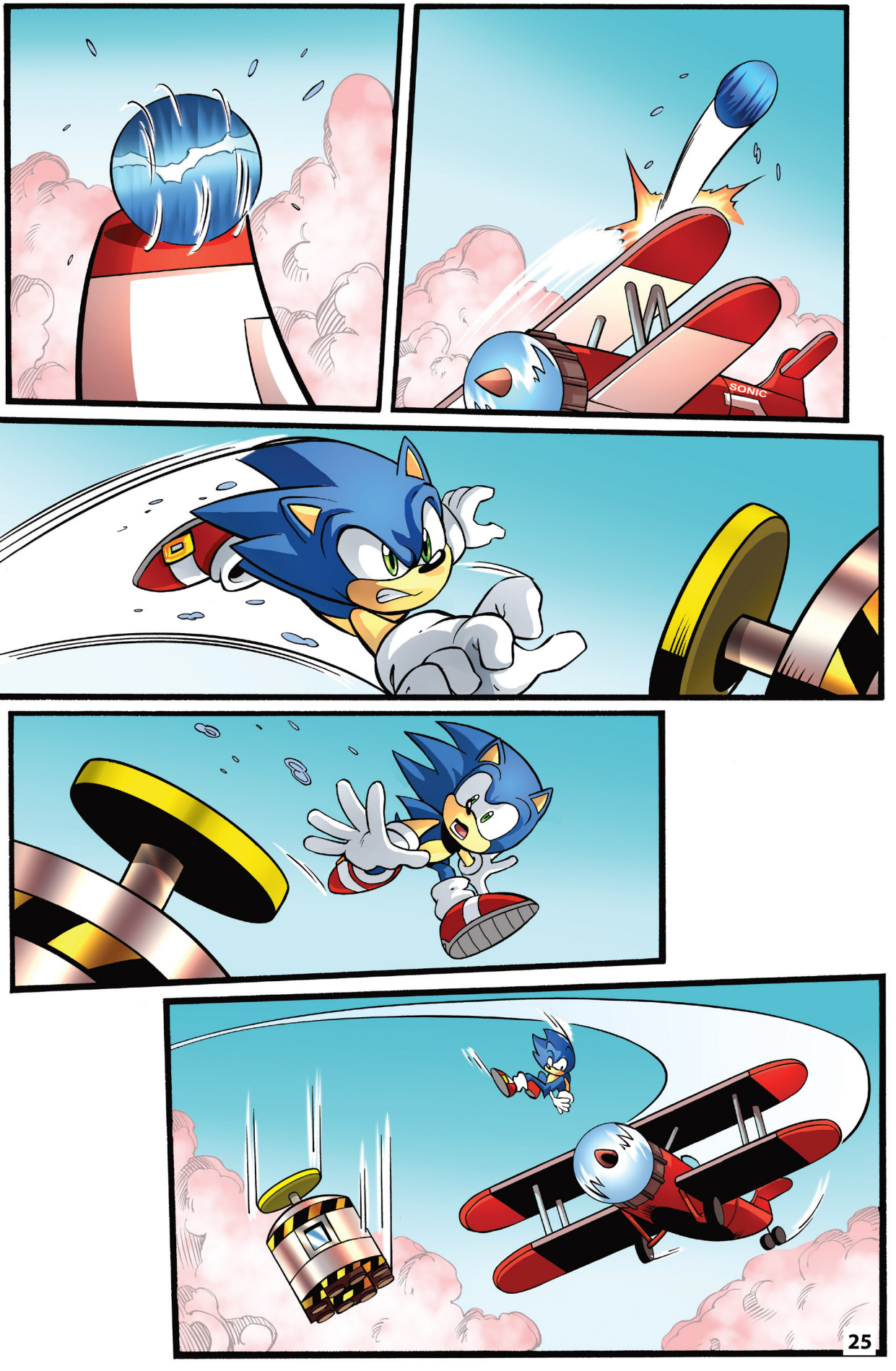

THE POOR THING IS TOO SCARED TO THINK CLEARLY, BUT IT DID TELL ME THE OTHERS WERE BEING ROUNDED UP INTO LARGE "METAL EGGS" THAT WERE CARTED OFF INTO THE SKY.
IF THAT'S NOT EGGMAN, I'LL EAT THE MASTER EMERALD!

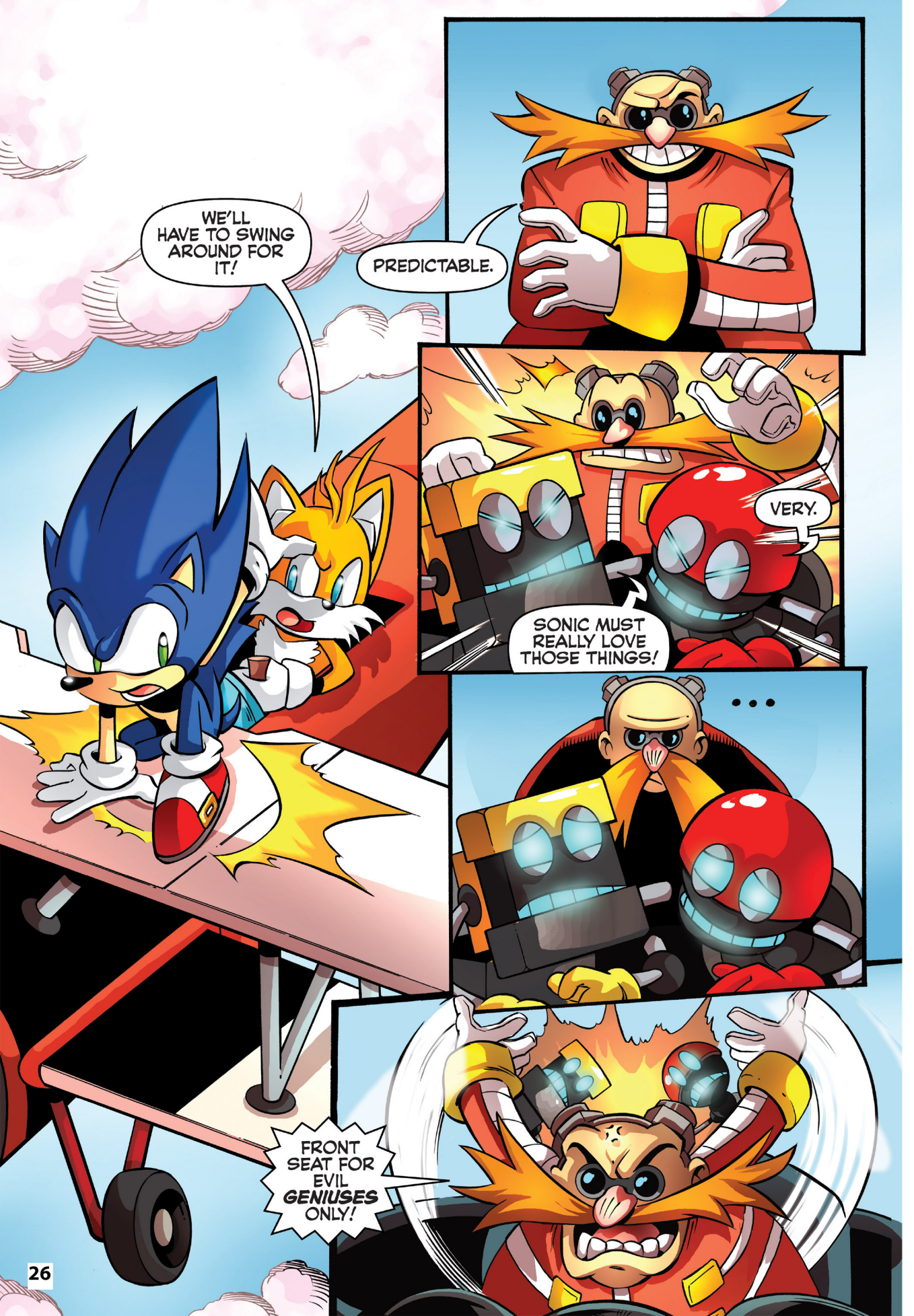

I THINK THAT'S A SAFE BET.
DON'T WORRY, LI'L GUY. WE'LL FIND YOUR FRIENDS.
AMY, SEE IF YOU CAN ROUND UP ANY MORE ANIMALS AND KEEP AN EYE ON 'EM.
SURE THING!
YOU MIND STICKING AROUND AND PROVIDING SOME PROTECTION, KNUX?
YOU CAN COUNT ON ME.
AND TAILS, YOU COME WITH ME. YOU THINKIN' WHAT I'M THINKIN'?
YOU BET!
IF EGGMAN IS AIR-LIFTING THE CAPTURED ANIMALS, THE BEST PLACE TO SPOT HIM...

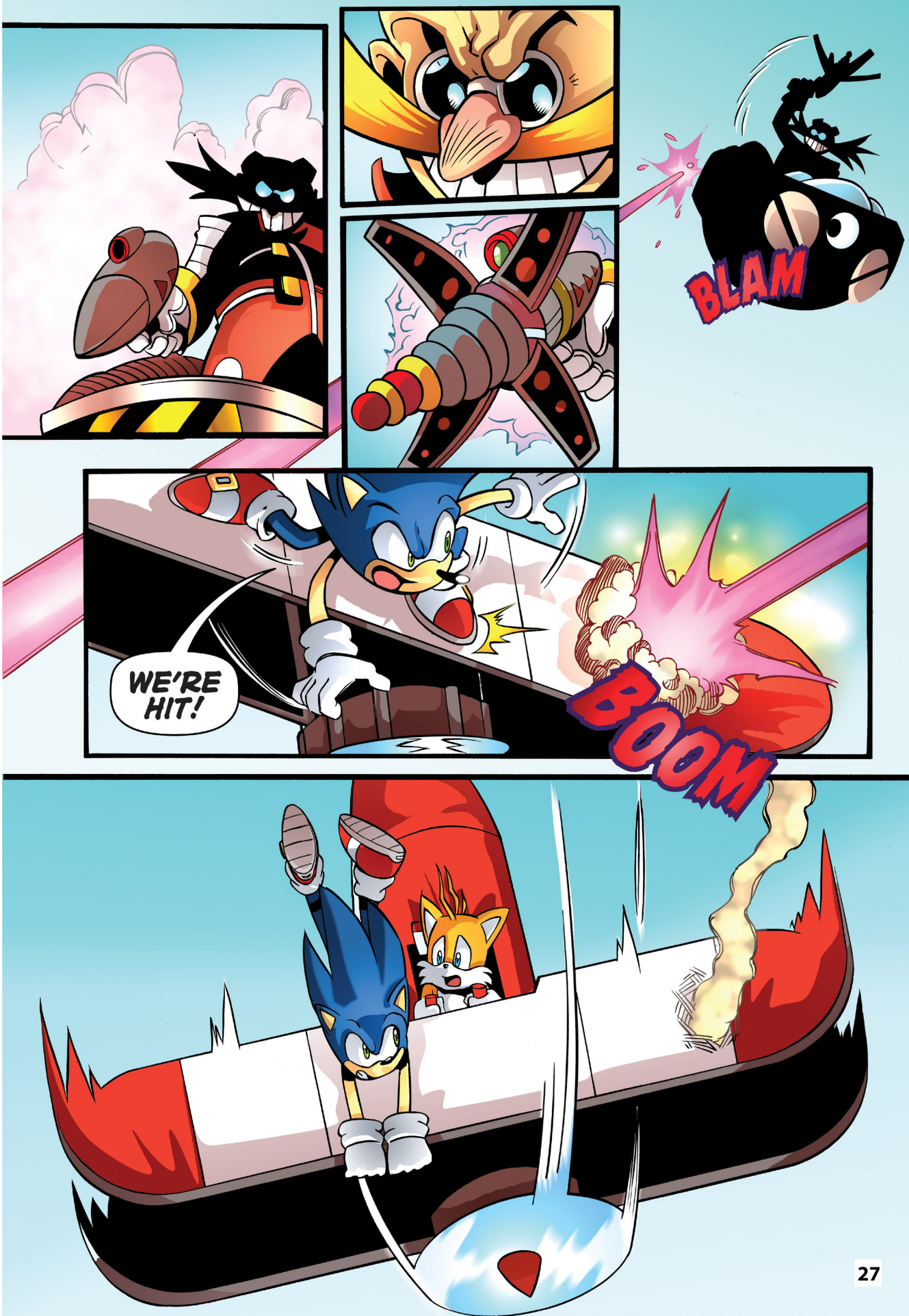

"...IS FROM THE AIR!"
THERE! I THINK I SEE-- NOPE, THAT'S A CLOUD!
Oh! RIGHT THERE! THAT'S --ANOTHER CLOUD.
Ooh! THAT ONE LOOKS LIKE A TUBBY MAD SCIENTIST!
C'MON SONIC, WE'VE GOT TO GET SERIOUS! I'VE GOT EGGMAN ON RADAR!
YOU'VE GOT EGGMAN- SPECIFIC RADAR?
AFTER ALL WE'VE BEEN THROUGH?
TOUCHÉ.
THERE HE IS! LET'S GO, TAILS!

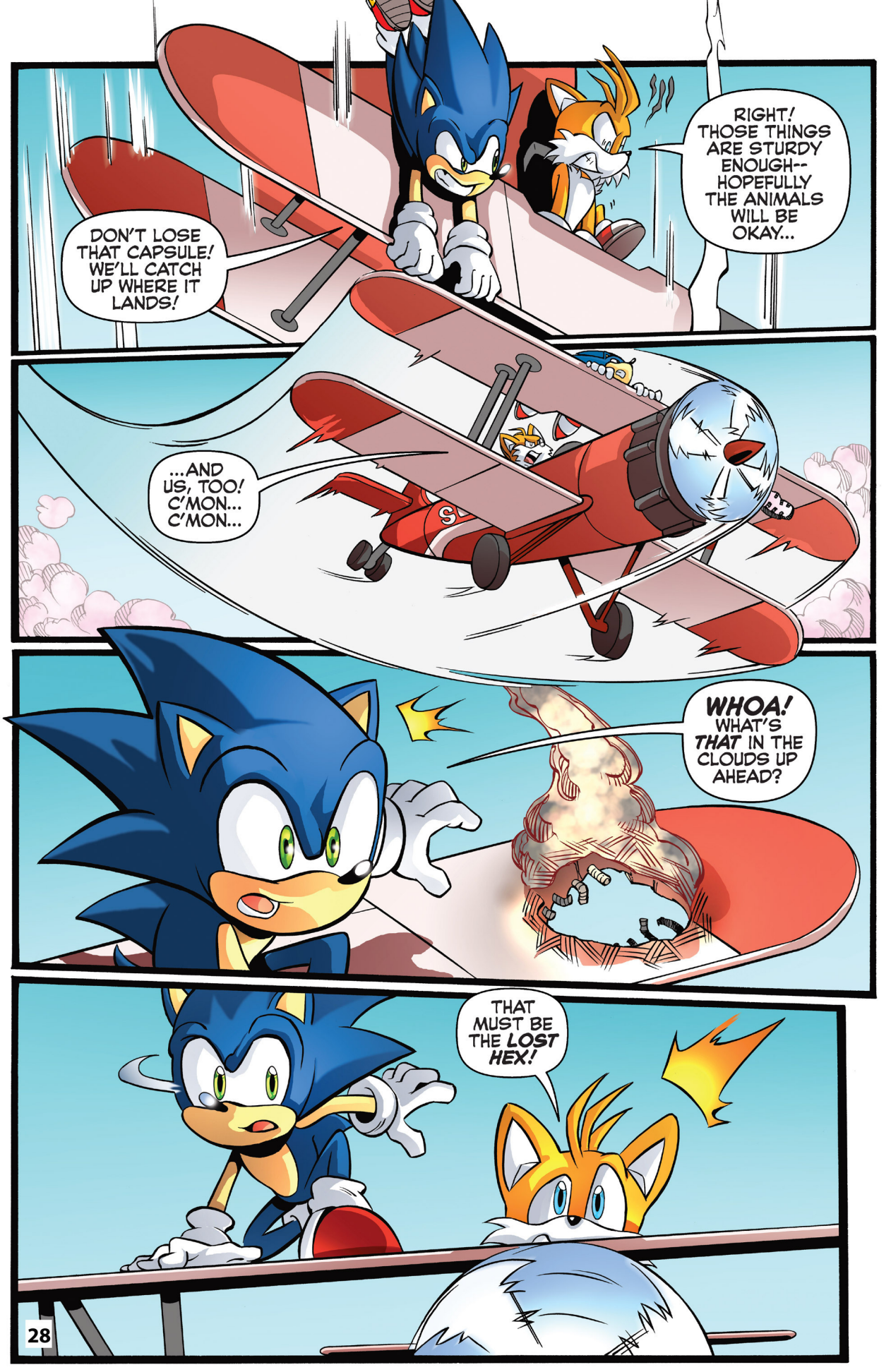
NOW!
DROP THE CRITTERS, EGGMAN!
WHOOSH

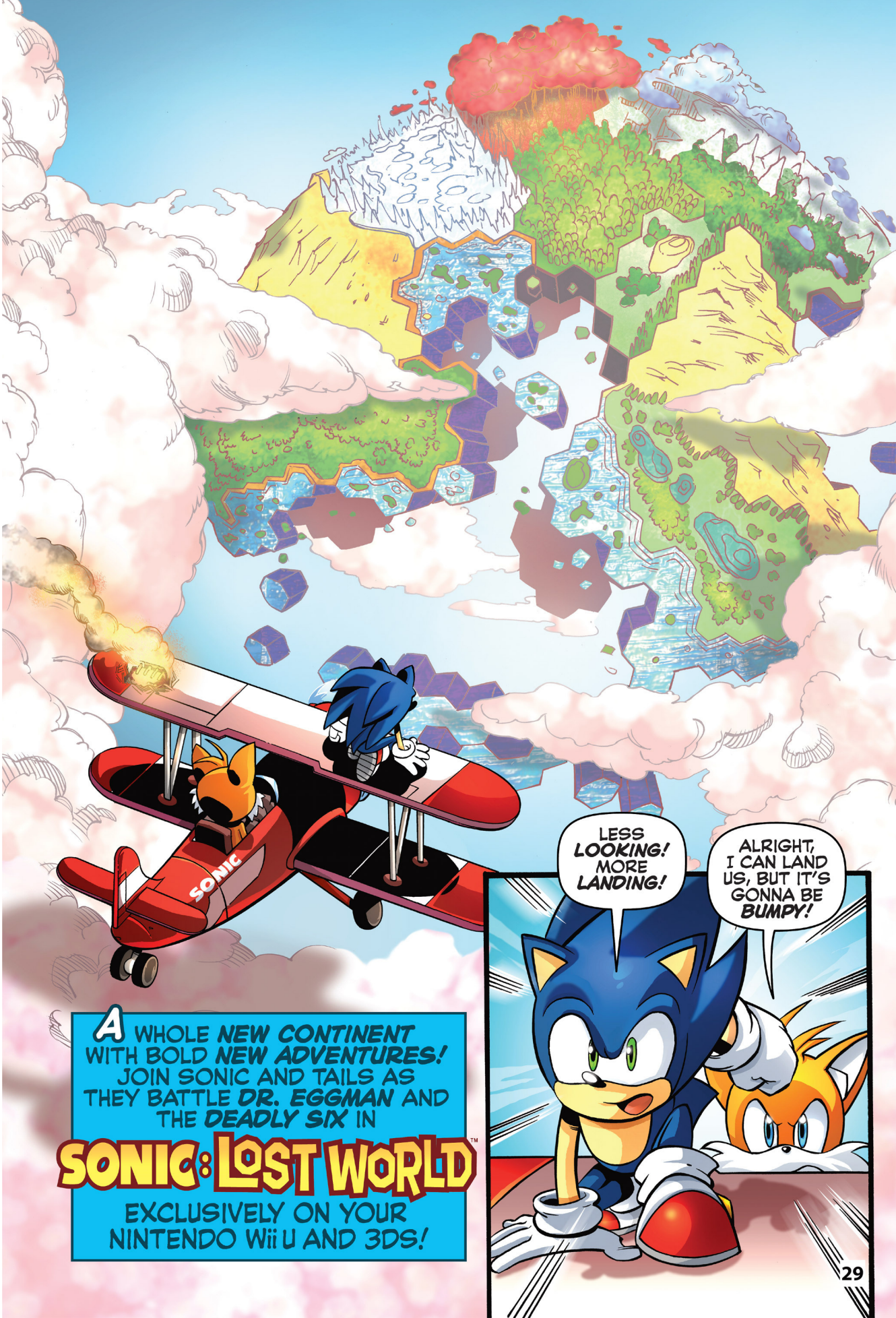
IF YOU INSIST!
SONIC
THAT'S HARSH!
TAILS, KEEP THE PLANE STEADY... I HAVE A PLAN!


SONIC


WE'LL HAVE TO SWING AROUND FOR IT!
PREDICTABLE.
VERY.
SONIC MUST REALLY LOVE THOSE THINGS!
...
FRONT SEAT FOR EVIL GENIUSES ONLY!


BLAM
WE'RE HIT!
BOOM


DON'T LOSE THAT CAPSULE! WE'LL CATCH UP WHERE IT LANDS!
RIGHT! THOSE THINGS ARE STURDY ENOUGH-- HOPEFULLY THE ANIMALS WILL BE OKAY...
...AND US, TOO! C'MON... C'MON...
WHOA! WHAT'S THAT IN THE CLOUDS UP AHEAD?
THAT MUST BE THE LOST HEX!



A WHOLE *NEW CONTINENT* WITH BOLD *NEW ADVENTURES!* JOIN SONIC AND TAILS AS THEY BATTLE *DR. EGGMAN* AND THE *DEADLY SIX* IN

SONIC: LOST WORLD™

EXCLUSIVELY ON YOUR NINTENDO Wii U AND 3DS!

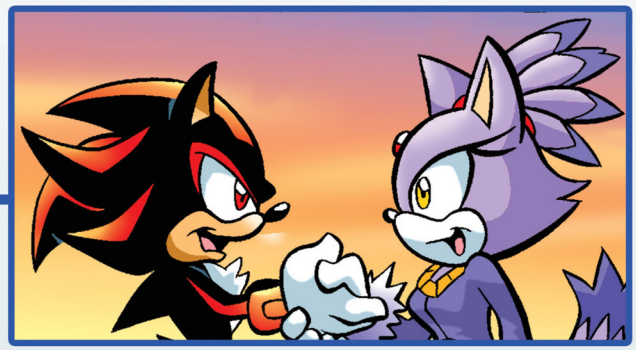
CONTINUE THE ADVENTURE...
... AND RISE AGAINST THE DEADLY SIX!

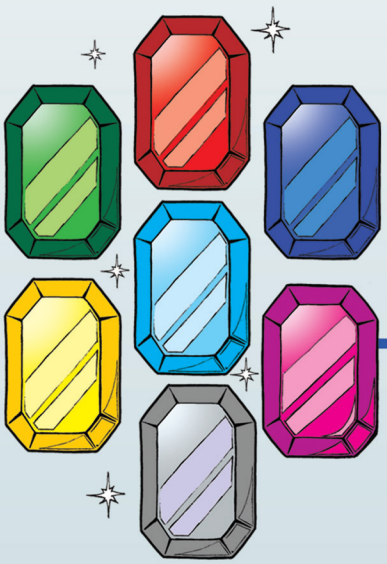
SONIC SUPER SPECIAL COMIC FEATURE:

TREASURE TEAM TANGO PART ONE: THE SALIDA

PREVIOUSLY...

BLAZE THE CAT HAS LONG BEEN ON THE HUNT FOR HER MISSING **SOL EMERALDS.** IN HER QUEST FOR THE GEMS, BLAZE HAS CROSSED PATHS WITH **SHADOW THE HEDGEHOG**, WHO HELPED HER PURGE HER WORLD OF A COMMON ENEMY.





BLAZE ISN'T ONE TO PUT HER **TRUST** IN OTHERS SO EASILY, ESPECIALLY WITH ALL OF THE **EVIL** THAT THE EMERALDS ATTRACT.

NOW HER SEARCH LEADS HER INTO THE COMPANY OF **AMY ROSE** AND **CREAM THE RABBIT**.

WILL BLAZE WELCOME THESE TWO IN HER SEARCH AND **SUCCEED**, OR WILL HER **DISTRUST** IN OTHERS BE HER **DOWNFALL**?

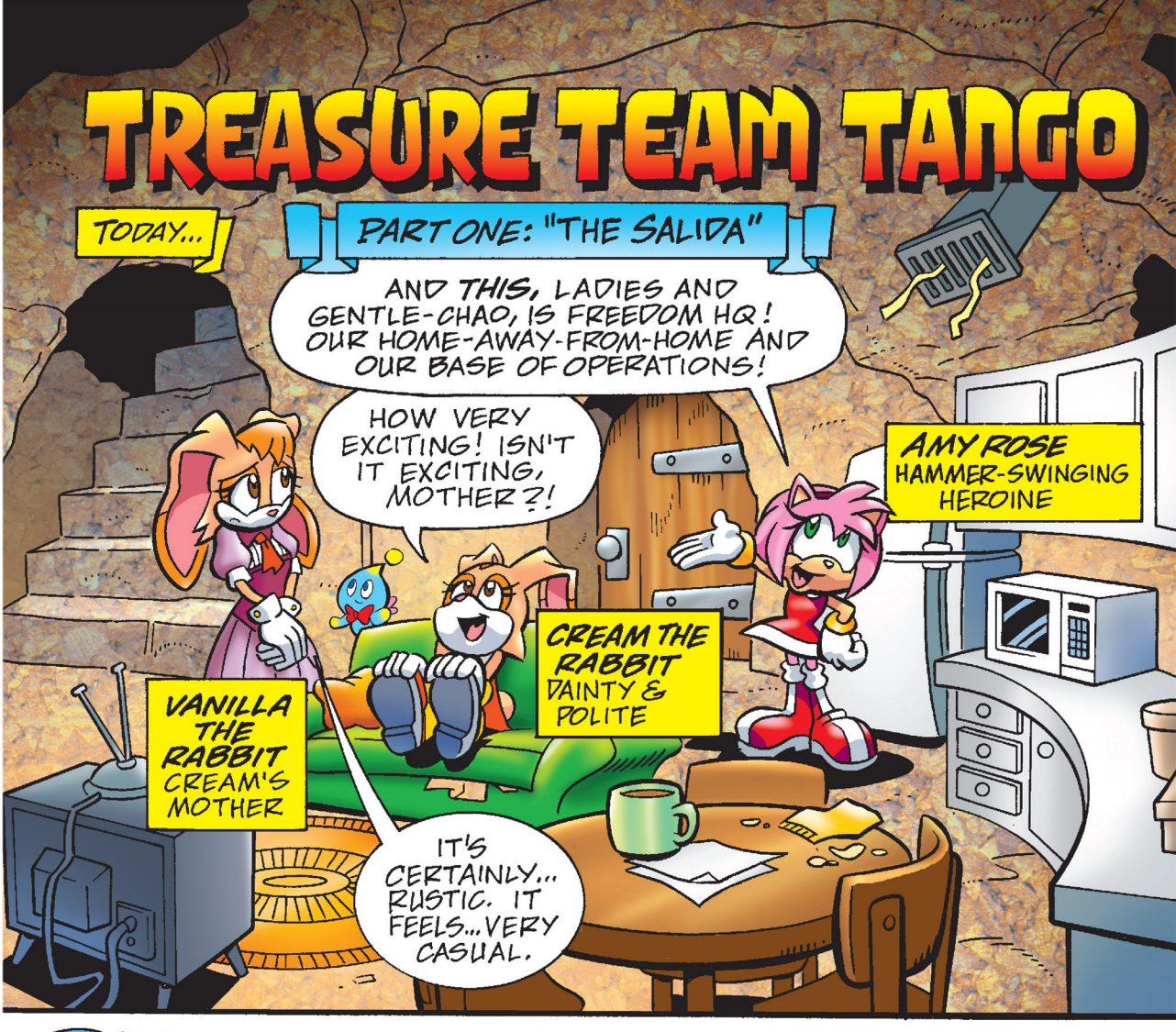
DID YOU KNOW...

The Treasure Team Tango story arc consists of four chapters, each titled after well known Latin dance moves featured in tango. While there is no actual dancing in Treasure Team Tango, there are plenty of steps and missteps in the search for the Sol Emerald!

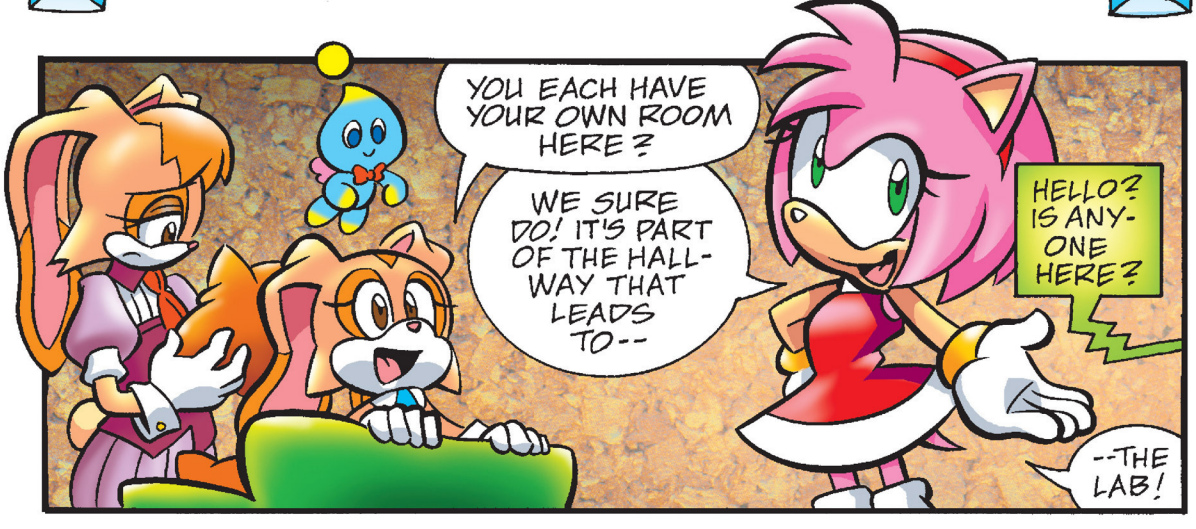
Tracy Yardley!
Hunzeker

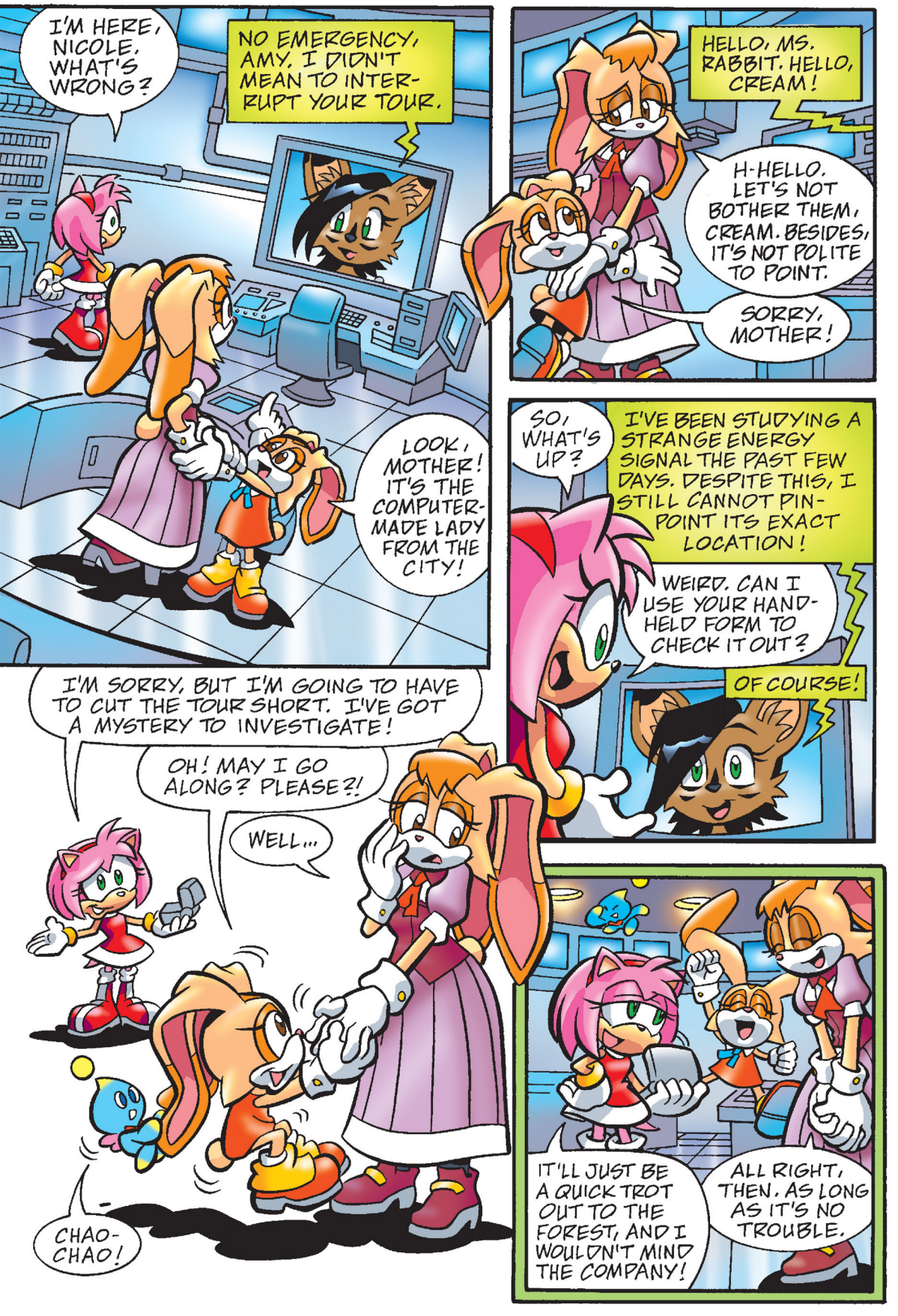
WELCOME TO THE PLANET MOBIUS--A WORLD BEYOND WHAT YOU KNOW FROM THE SEGA GAMES--WHERE A MYSTERIOUS GEM AND A MYSTERIOUS GIRL ARE ABOUT TO START A CRAZY ADVENTURE!

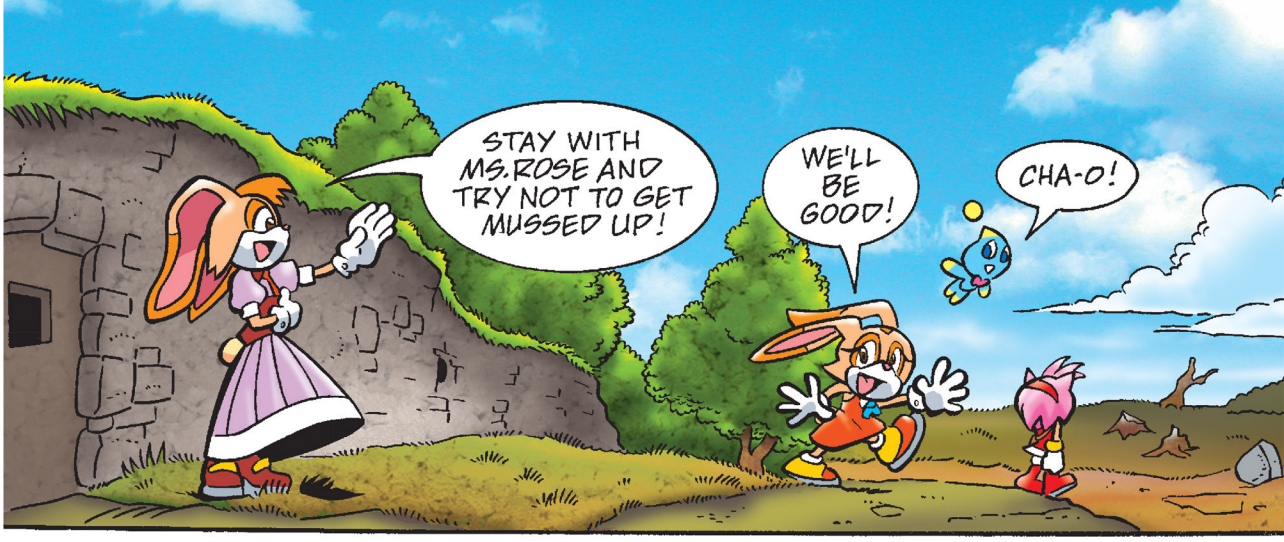
A FEW DAYS AGO...
SKA-KOOM!
YOU ARE FLYING IN A RESTRICTED ZONE! THIS IS YOUR LAST WARNING! SURRENDER OR WE WILL OPEN FIRE!
KPOW!
KPOW!
YOU DARE THREATEN ME?!
BLAM
DR. NEGA! THIS IS YOUR FORTY-SEVENTH ZONE BORDER IN-FRACTION! PULL OVER!
SKA-KOOM!
PING!

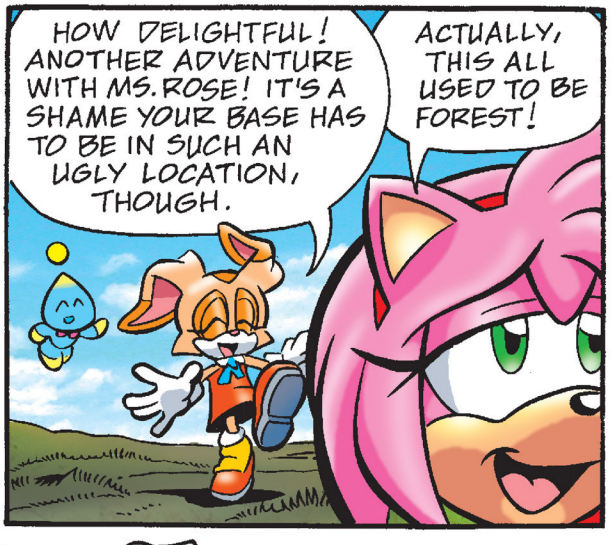

TREASURE TEAM TANGO
TODAY...
PART ONE: "THE SALIDA"
AND THIS, LADIES AND GENTLE-CHAO, IS FREEDOM HQ! OUR HOME-AWAY-FROM-HOME AND OUR BASE OF OPERATIONS!
HOW VERY EXCITING! ISN'T IT EXCITING, MOTHER?!
AMY ROSE HAMMER-SWINGING HEROINE
CREAM THE RABBIT DAINTY & POLITE
VANILLA THE RABBIT CREAM'S MOTHER
IT'S CERTAINLY... RUSTIC. IT FEELS... VERY CASUAL.

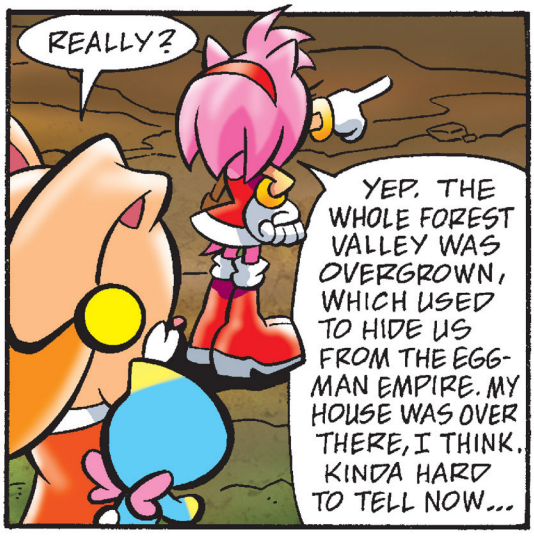
WRITER: IAN FLYNN PENCILS: TRACY YARDLEY! INKS: JIM AMASH COLORS: JASON JENSEN LETTERS: PHIL FELIX COVER BY TRACY YARDLEY! & BEN HUNZEKER EDITOR: PAUL KAMINSKI EDITOR-IN-CHIEF: VICTOR GORELICK PRESIDENT: MIKE PELLERITO SPECIAL THANKS TO CINDY CHAU AND JERRY CHU AT SEGA LICENSING.

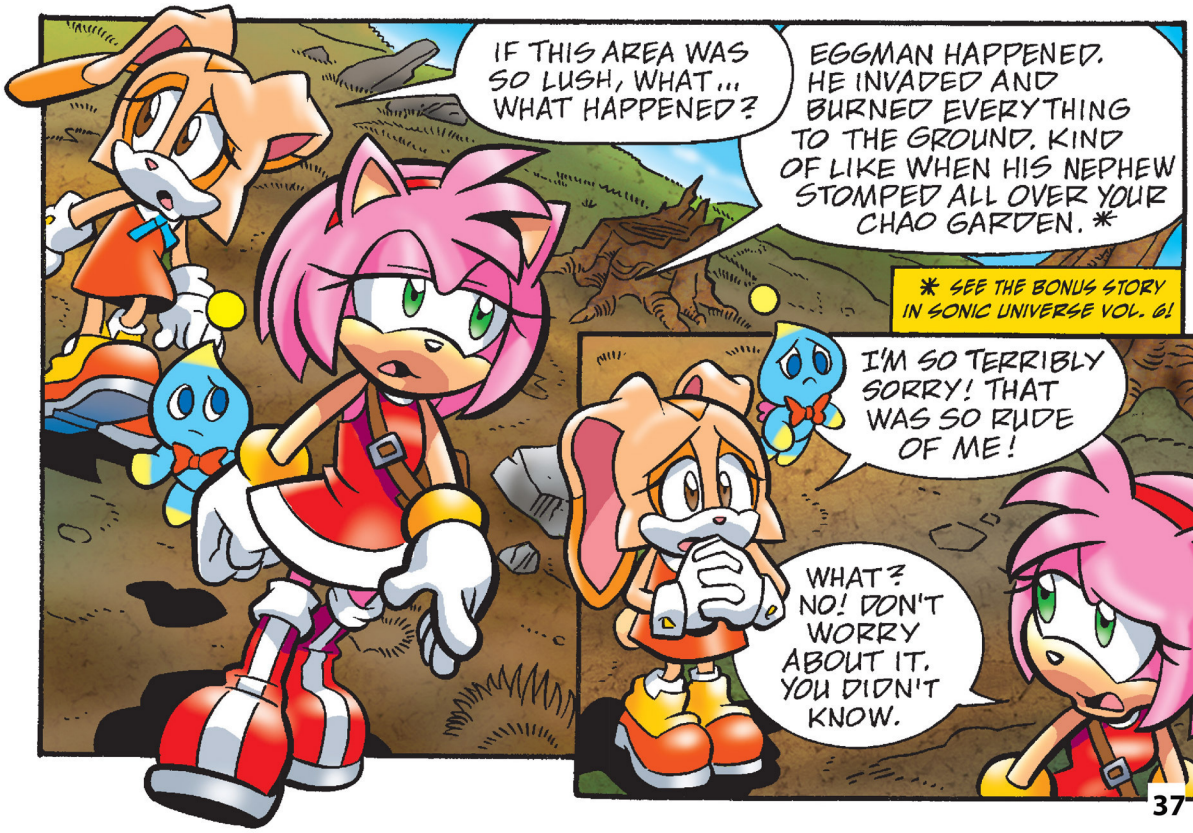



I'M HERE, NICOLE. WHAT'S WRONG?
NO EMERGENCY, AMY. I DIDN'T MEAN TO INTERRUPT YOUR TOUR.
LOOK, MOTHER! IT'S THE COMPUTER-MADE LADY FROM THE CITY!
HELLO, MS. RABBIT. HELLO, CREAM!
H-HELLO. LET'S NOT BOTHER THEM, CREAM. BESIDES, IT'S NOT POLITE TO POINT.
SORRY, MOTHER!
SO, WHAT'S UP?
I'VE BEEN STUDYING A STRANGE ENERGY SIGNAL THE PAST FEW DAYS. DESPITE THIS, I STILL CANNOT PINPOINT ITS EXACT LOCATION!
WEIRD. CAN I USE YOUR HANDHELD FORM TO CHECK IT OUT?
OF COURSE!
I'M SORRY, BUT I'M GOING TO HAVE TO CUT THE TOUR SHORT. I'VE GOT A MYSTERY TO INVESTIGATE!
OH! MAY I GO ALONG? PLEASE?!
WELL...
CHAO-CHAO!
IT'LL JUST BE A QUICK TROT OUT TO THE FOREST, AND I WOULDN'T MIND THE COMPANY!
ALL RIGHT, THEN. AS LONG AS IT'S NO TROUBLE.

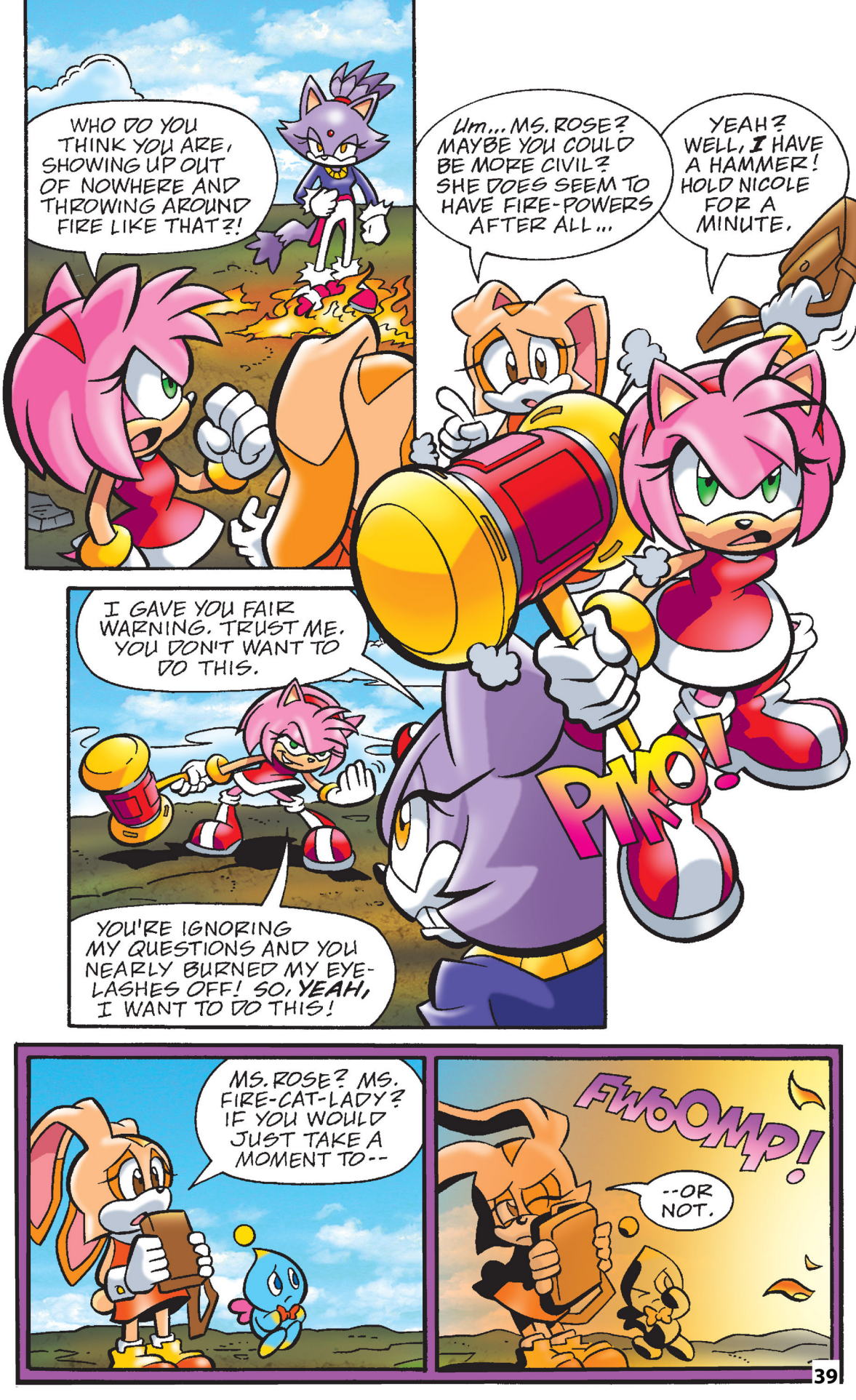

STAY WITH MS. ROSE AND TRY NOT TO GET MUSSED UP!
WE'LL BE GOOD!
CHA-O!


HOW DELIGHTFUL! ANOTHER ADVENTURE WITH MS. ROSE! IT'S A SHAME YOUR BASE HAS TO BE IN SUCH AN UGLY LOCATION, THOUGH.
ACTUALLY, THIS ALL USED TO BE FOREST!

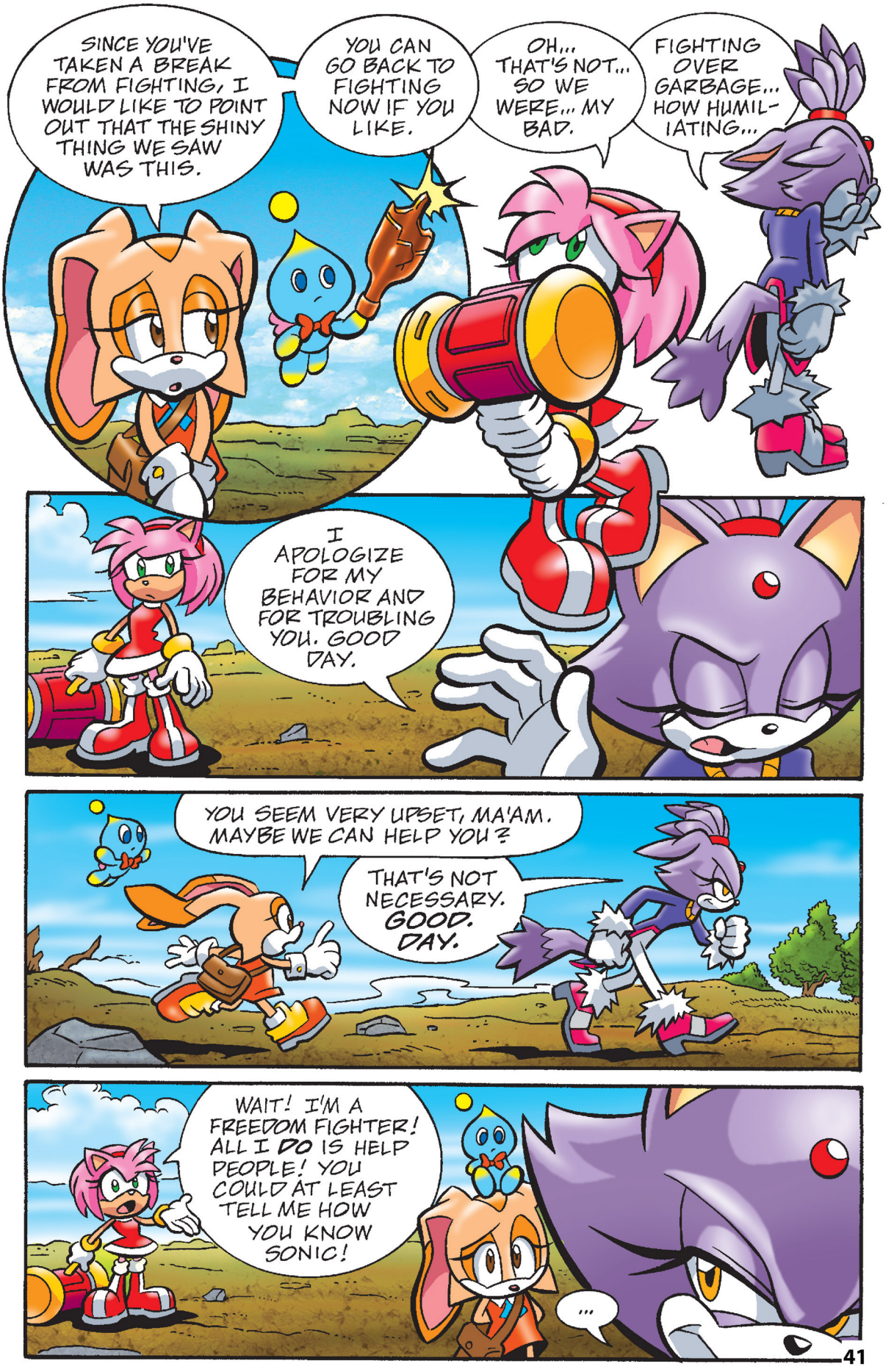

REALLY?
YEP. THE WHOLE FOREST VALLEY WAS OVERGROWN, WHICH USED TO HIDE US FROM THE EGG-MAN EMPIRE. MY HOUSE WAS OVER THERE, I THINK. KINDA HARD TO TELL NOW...

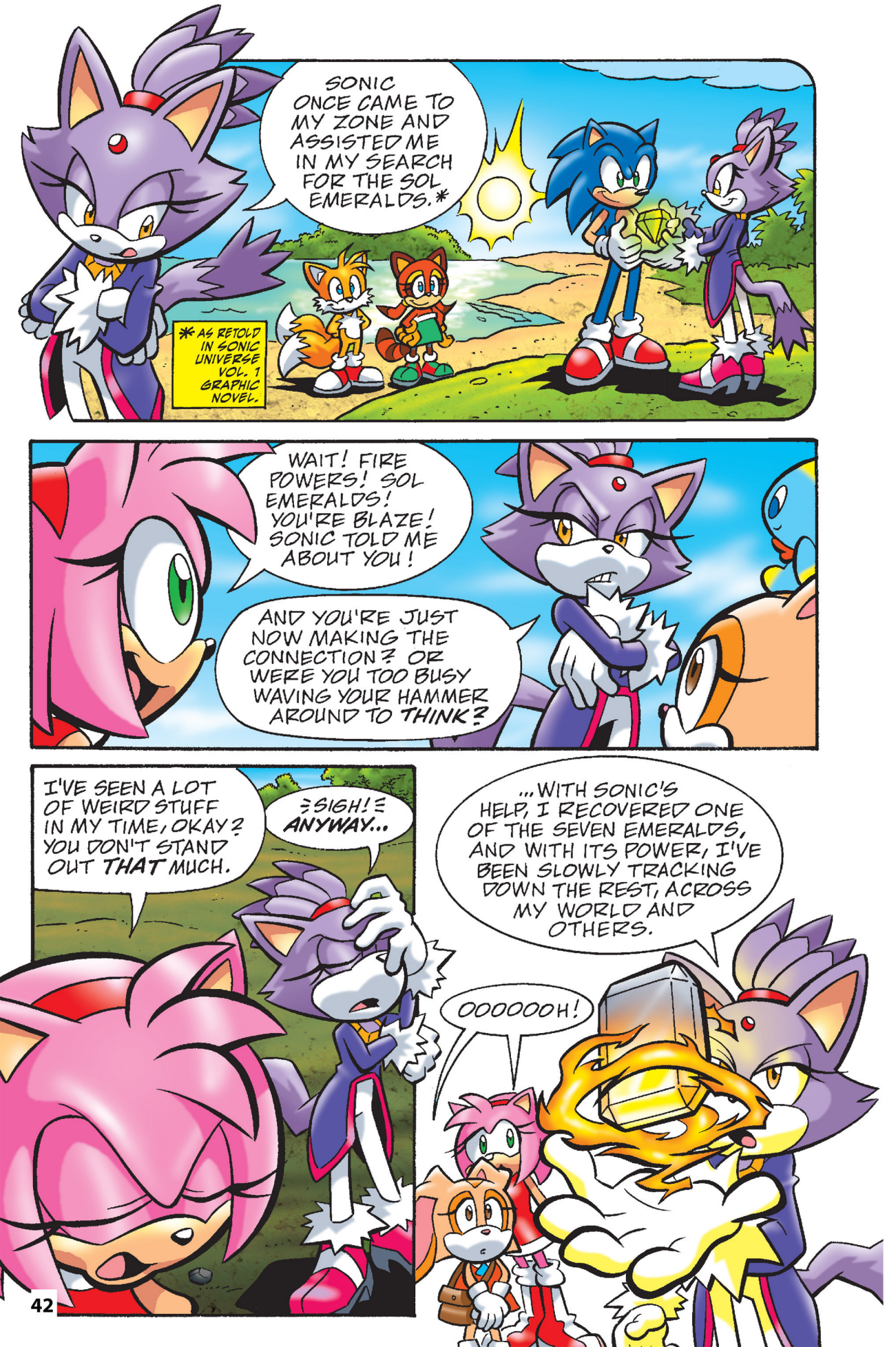

IF THIS AREA WAS SO LUSH, WHAT... WHAT HAPPENED?
EGGMAN HAPPENED. HE INVADED AND BURNED EVERYTHING TO THE GROUND. KIND OF LIKE WHEN HIS NEPHEW STOMPED ALL OVER YOUR CHAO GARDEN. *
* SEE THE BONUS STORY IN SONIC UNIVERSE VOL. 6!
I'M SO TERRIBLY SORRY! THAT WAS SO RUDE OF ME!
WHAT? NO! DON'T WORRY ABOUT IT. YOU DIDN'T KNOW.

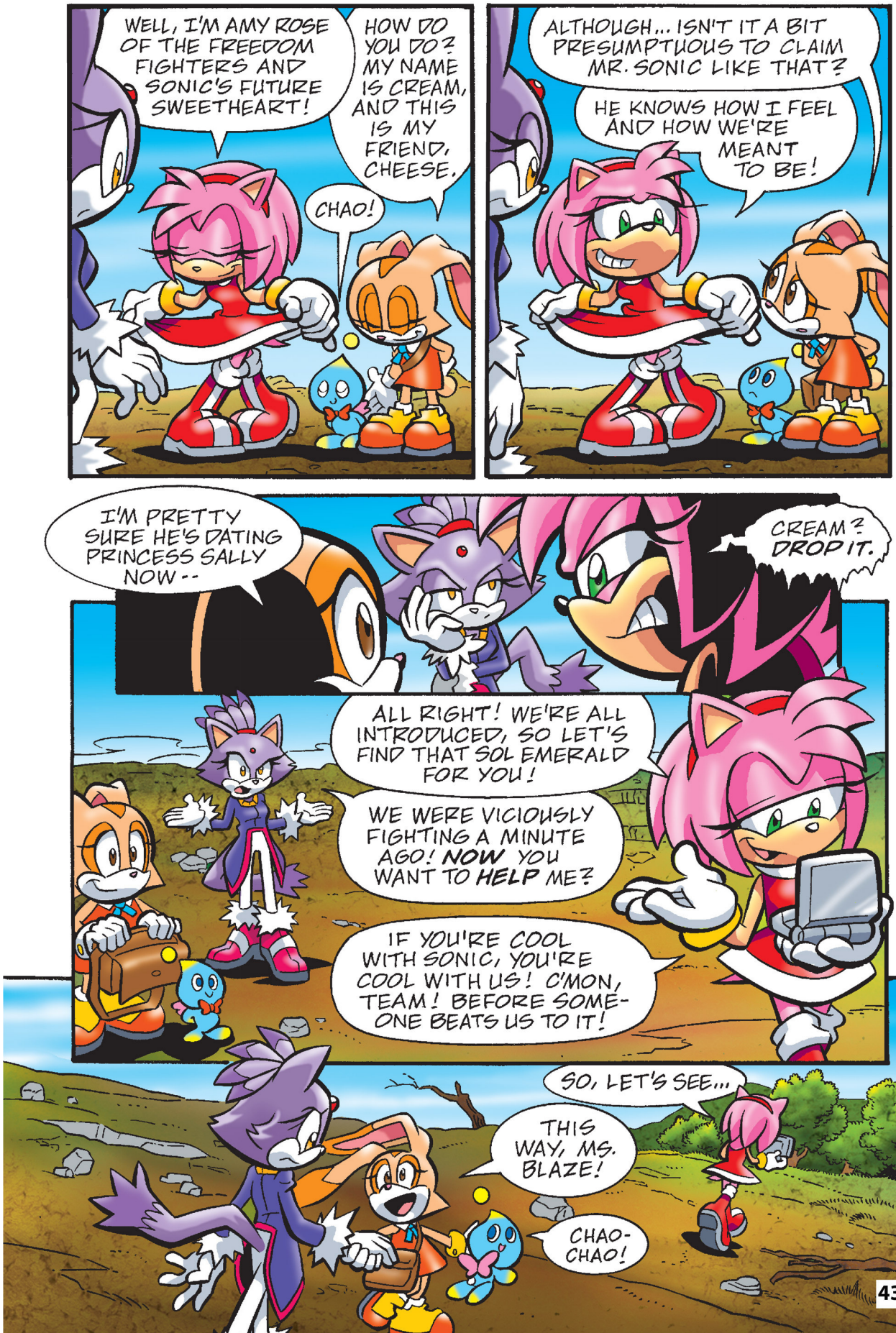
STILL, I COULD HAVE BEEN MORE TACTFUL.
CHAO! CHAO!
LOOK, CREAM, YOU CAN RELAX AROUND ME. I'M REALLY--
WHA-HUH? I DON'T SPEAK "CHAO."
CHEESE SAYS HE SEES SOMETHING UP AHEAD. LOOK!
IF THAT'S THE WEIRD THING NICOLE WAS TRACKING, IT'S A LOT CLOSER THAN SHE THOUGHT. GOOD EYE, CHEESE! AT THIS RATE WE'LL BE BACK BEFORE--
YOW!
FWOOSH
BLAZE THE CAT PYROKINETIC...
... AND IN NO MOOD TO PLAY AROUND!
IF YOU'RE HUNTING FOR SOL EMERALDS AS WELL, I SUGGEST YOU BACK OFF. NOW.

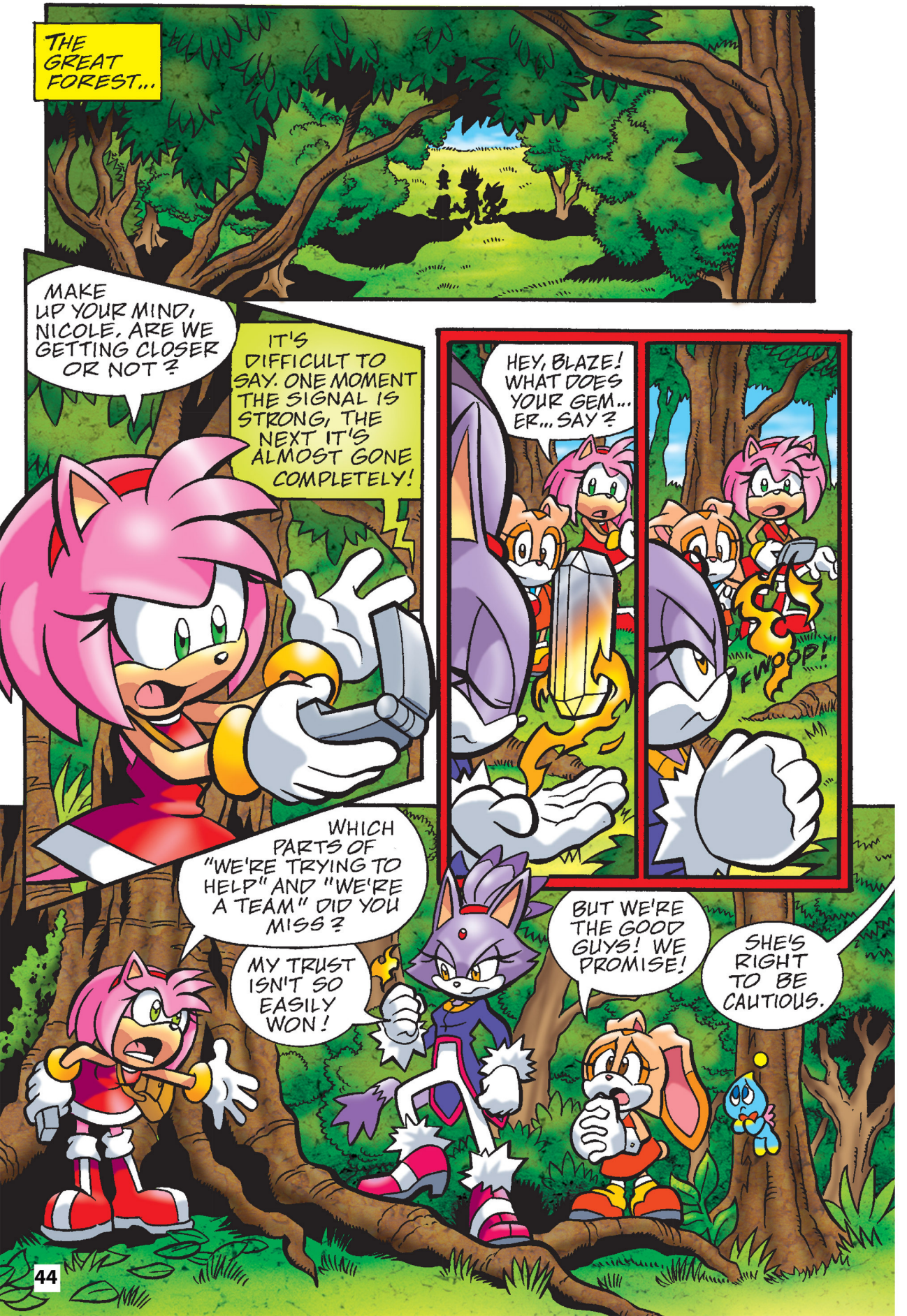

WHO DO YOU THINK YOU ARE, SHOWING UP OUT OF NOWHERE AND THROWING AROUND FIRE LIKE THAT?!
Um... MS. ROSE? MAYBE YOU COULD BE MORE CIVIL? SHE DOES SEEM TO HAVE FIRE-POWERS AFTER ALL...
YEAH? WELL, I HAVE A HAMMER! HOLD NICOLE FOR A MINUTE.
I GAVE YOU FAIR WARNING. TRUST ME. YOU DON'T WANT TO DO THIS.
YOU'RE IGNORING MY QUESTIONS AND YOU NEARLY BURNED MY EYE-LASHES OFF! SO, YEAH, I WANT TO DO THIS!
PIKO!
MS. ROSE? MS. FIRE-CAT-LADY? IF YOU WOULD JUST TAKE A MOMENT TO--
FWOOMP!
--OR NOT.

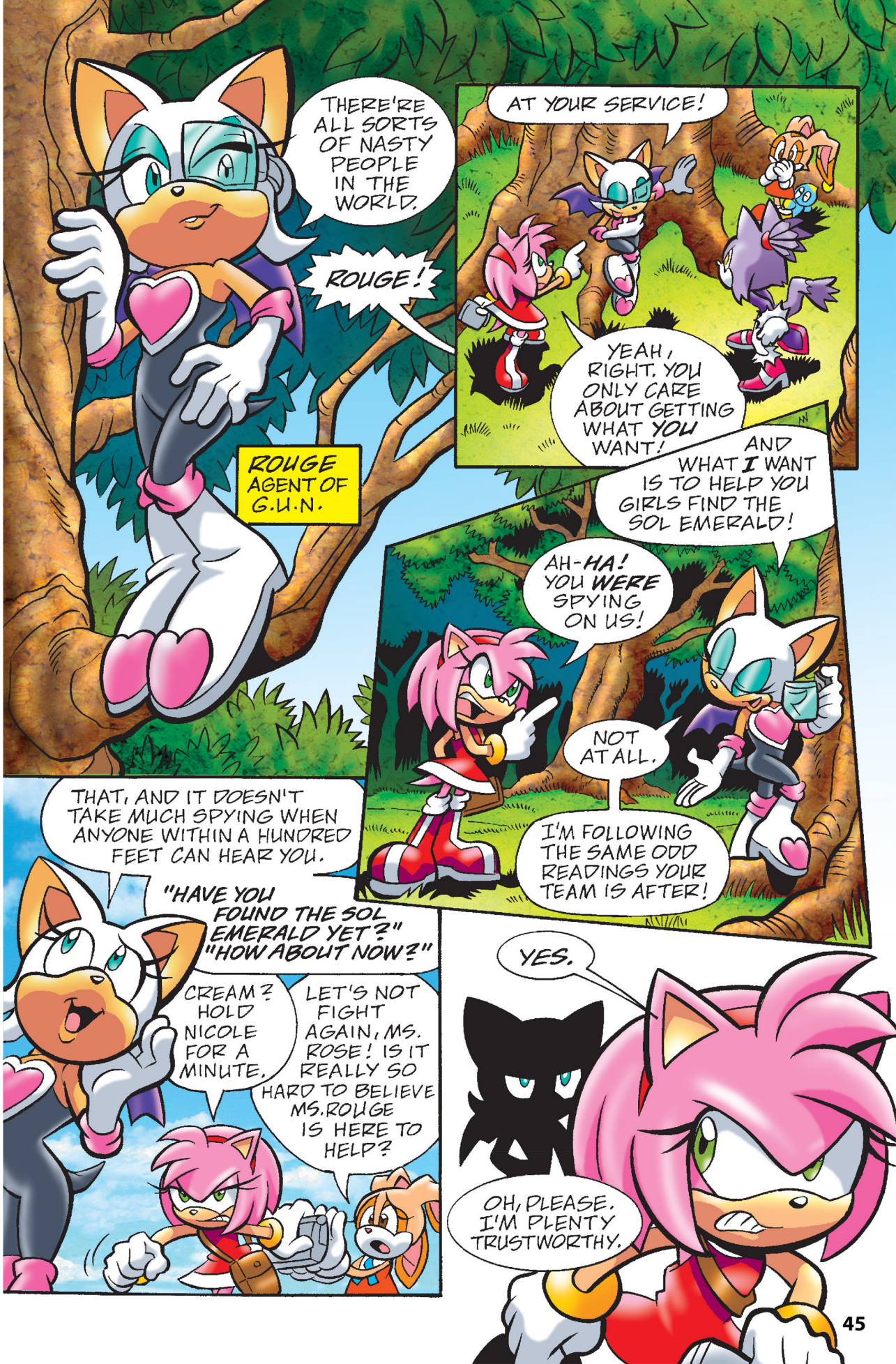
IS FIRE ALL YOU'VE GOT? I BRING MORE HEAT THAN THAT!
YOU WILL NEED MORE THAN A BIG HAMMER AND BIG WORDS TO STOP ME!
YEAH-- WELL--YOU--ARGH! HOW DOES SONIC KEEP UP ALL THIS MID-BATTLE BANTER?!
SONIC--?!
SONIC THE HEDGEHOG? HERO OF MOBIUS?
HOW DO YOU KNOW SONIC?
EXCUSE ME, PLEASE!

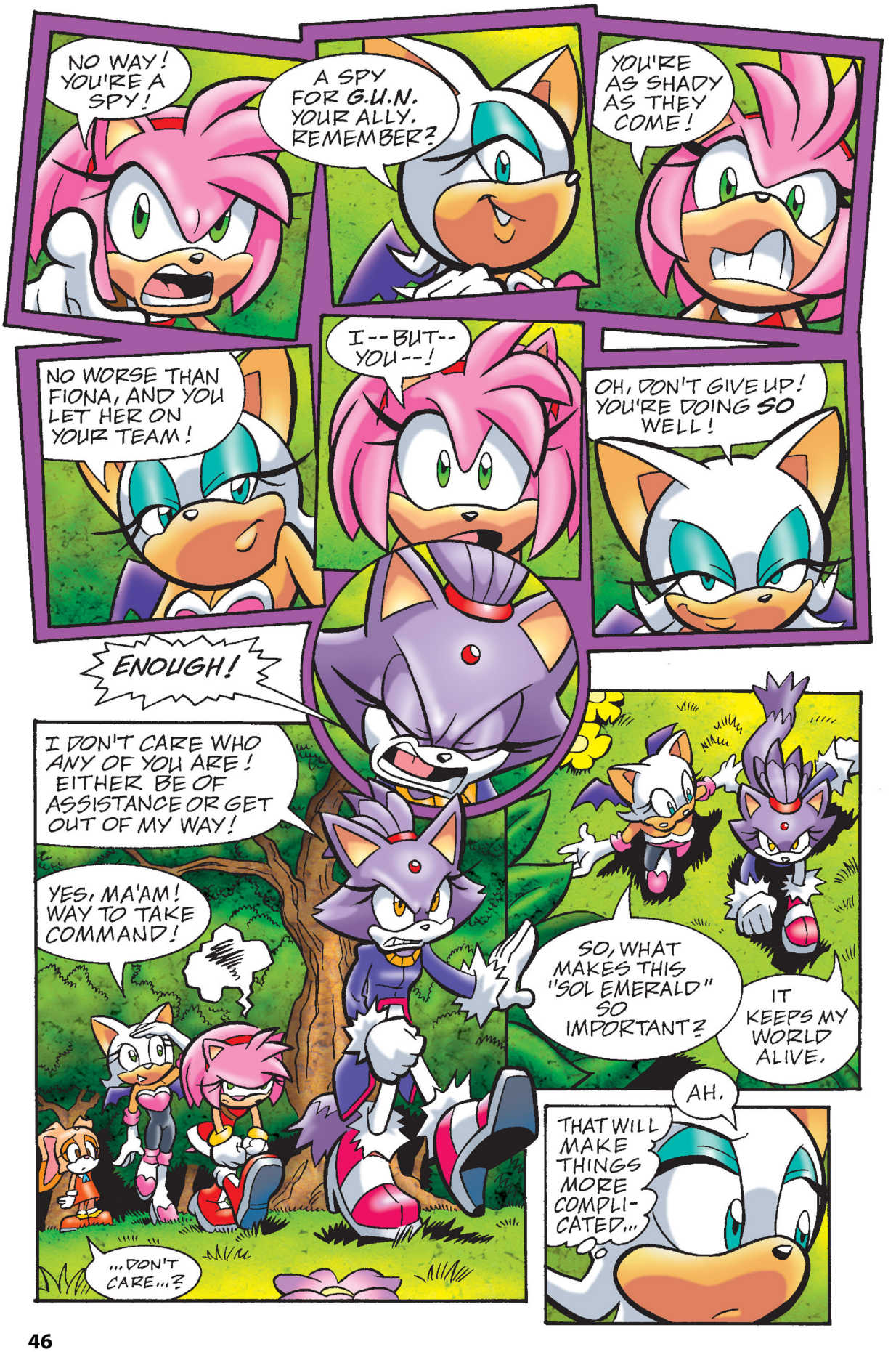

SINCE YOU'VE TAKEN A BREAK FROM FIGHTING, I WOULD LIKE TO POINT OUT THAT THE SHINY THING WE SAW WAS THIS.
YOU CAN GO BACK TO FIGHTING NOW IF YOU LIKE.
OH... THAT'S NOT... SO WE WERE... MY BAD.
FIGHTING OVER GARBAGE... HOW HUMIL-IATING...
I APOLOGIZE FOR MY BEHAVIOR AND FOR TROUBLING YOU. GOOD DAY.
YOU SEEM VERY UPSET, MA'AM. MAYBE WE CAN HELP YOU?
THAT'S NOT NECESSARY. GOOD. DAY.
WAIT! I'M A FREEDOM FIGHTER! ALL I DO IS HELP PEOPLE! YOU COULD AT LEAST TELL ME HOW YOU KNOW SONIC!
...

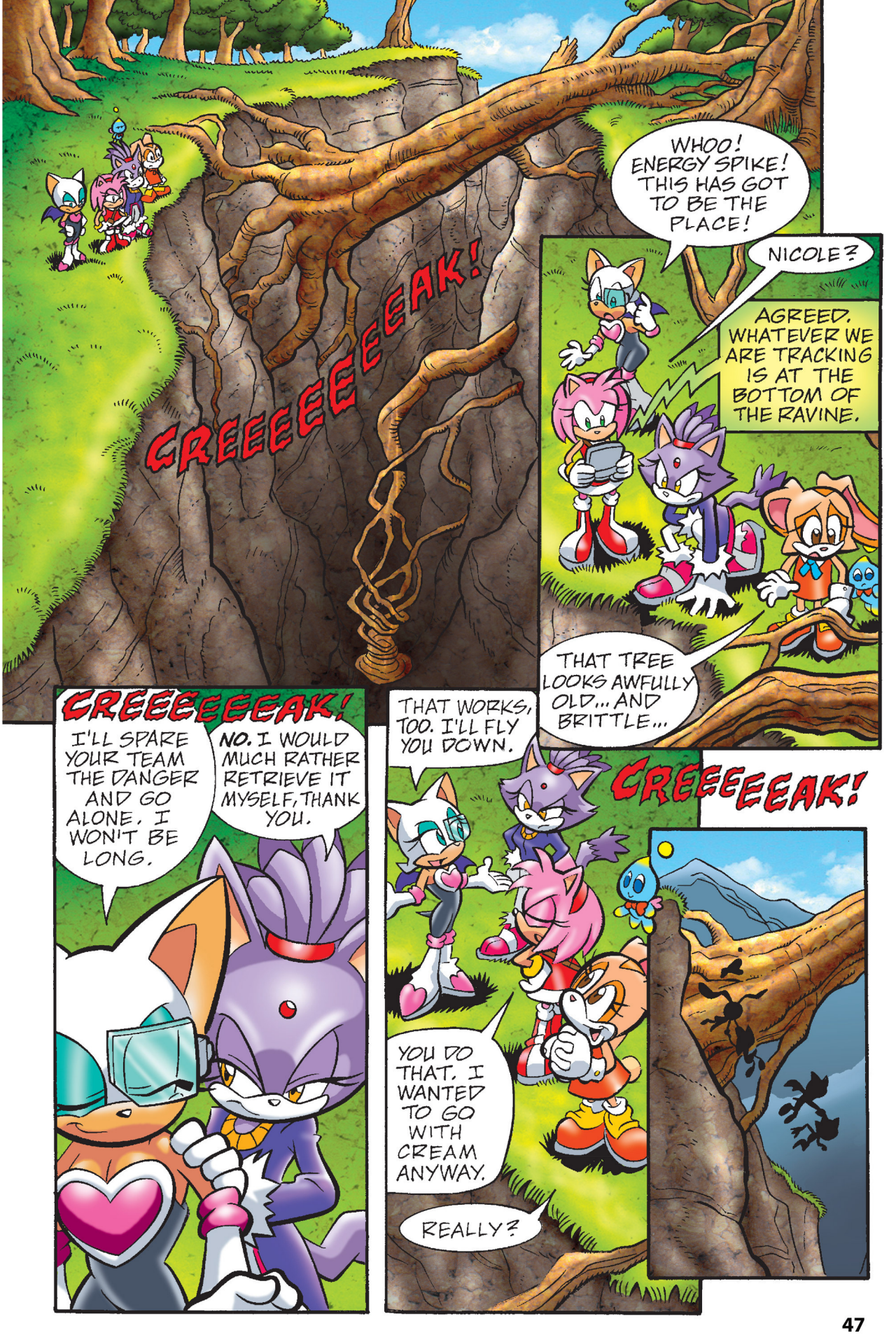

SONIC ONCE CAME TO MY ZONE AND ASSISTED ME IN MY SEARCH FOR THE SOL EMERALDS.*
*AS RETOLD IN SONIC UNIVERSE VOL. 1 GRAPHIC NOVEL.
WAIT! FIRE POWERS! SOL EMERALDS! YOU'RE BLAZE! SONIC TOLD ME ABOUT YOU!
AND YOU'RE JUST NOW MAKING THE CONNECTION? OR WERE YOU TOO BUSY WAVING YOUR HAMMER AROUND TO THINK?
I'VE SEEN A LOT OF WEIRD STUFF IN MY TIME, OKAY? YOU DON'T STAND OUT THAT MUCH.
=SIGH!= ANYWAY...
...WITH SONIC'S HELP, I RECOVERED ONE OF THE SEVEN EMERALDS, AND WITH ITS POWER, I'VE BEEN SLOWLY TRACKING DOWN THE REST, ACROSS MY WORLD AND OTHERS.
OOOOOOH!


WELL, I'M AMY ROSE OF THE FREEDOM FIGHTERS AND SONIC'S FUTURE SWEETHEART!
HOW DO YOU DO? MY NAME IS CREAM, AND THIS IS MY FRIEND, CHEESE.
CHAO!
ALTHOUGH... ISN'T IT A BIT PRESUMPTUOUS TO CLAIM MR. SONIC LIKE THAT?
HE KNOWS HOW I FEEL AND HOW WE'RE MEANT TO BE!
I'M PRETTY SURE HE'S DATING PRINCESS SALLY NOW--
CREAM? DROP IT.
ALL RIGHT! WE'RE ALL INTRODUCED, SO LET'S FIND THAT SOL EMERALD FOR YOU!
WE WERE VICIOUSLY FIGHTING A MINUTE AGO! NOW YOU WANT TO HELP ME?
IF YOU'RE COOL WITH SONIC, YOU'RE COOL WITH US! C'MON, TEAM! BEFORE SOMEONE BEATS US TO IT!
SO, LET'S SEE...
THIS WAY, MS. BLAZE!
CHAO-CHAO!


THE GREAT FOREST...
MAKE UP YOUR MIND, NICOLE. ARE WE GETTING CLOSER OR NOT?
IT'S DIFFICULT TO SAY. ONE MOMENT THE SIGNAL IS STRONG, THE NEXT IT'S ALMOST GONE COMPLETELY!
HEY, BLAZE! WHAT DOES YOUR GEM... ER... SAY?
FWOOP!
WHICH PARTS OF "WE'RE TRYING TO HELP" AND "WE'RE A TEAM" DID YOU MISS?
MY TRUST ISN'T SO EASILY WON!
BUT WE'RE THE GOOD GUYS! WE PROMISE!
SHE'S RIGHT TO BE CAUTIOUS.


THERE'RE ALL SORTS OF NASTY PEOPLE IN THE WORLD.
ROUGE!
ROUGE AGENT OF G.U.N.
AT YOUR SERVICE!
YEAH, RIGHT. YOU ONLY CARE ABOUT GETTING WHAT YOU WANT!
AND WHAT I WANT IS TO HELP YOU GIRLS FIND THE SOL EMERALD!
AH-HA! YOU WERE SPYING ON US!
NOT AT ALL.
I'M FOLLOWING THE SAME ODD READINGS YOUR TEAM IS AFTER!
THAT, AND IT DOESN'T TAKE MUCH SPYING WHEN ANYONE WITHIN A HUNDRED FEET CAN HEAR YOU.
"HAVE YOU FOUND THE SOL EMERALD YET?" "HOW ABOUT NOW?"
CREAM? HOLD NICOLE FOR A MINUTE.
LET'S NOT FIGHT AGAIN, MS. ROSE! IS IT REALLY SO HARD TO BELIEVE MS. ROUGE IS HERE TO HELP?
YES.
OH, PLEASE. I'M PLENTY TRUSTWORTHY.

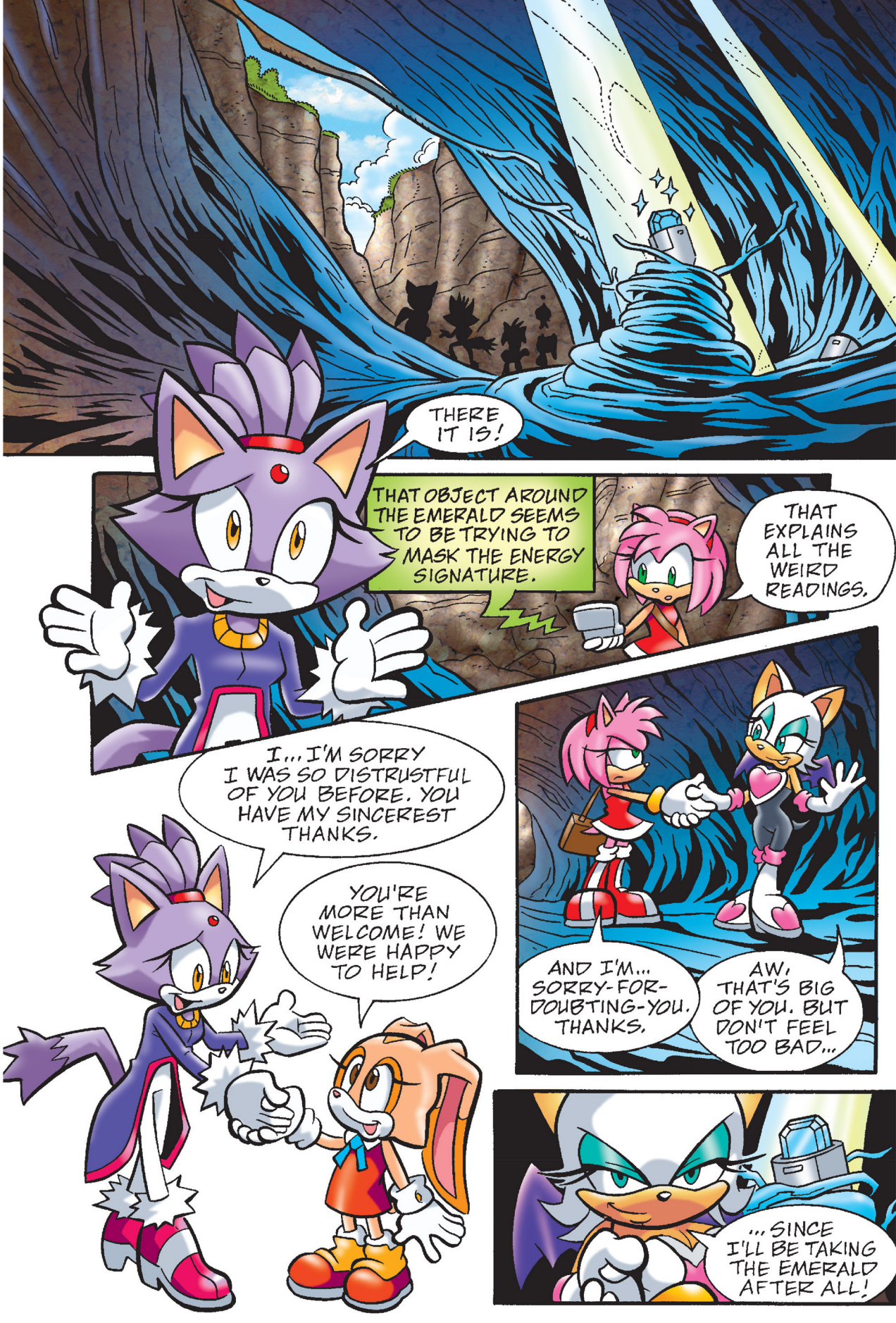

NO WAY! YOU'RE A SPY!
A SPY FOR G.U.N. YOUR ALLY. REMEMBER?
YOU'RE AS SHADY AS THEY COME!
I--BUT--YOU--!
NO WORSE THAN FIONA, AND YOU LET HER ON YOUR TEAM!
OH, DON'T GIVE UP! YOU'RE DOING SO WELL!
ENOUGH!
I DON'T CARE WHO ANY OF YOU ARE! EITHER BE OF ASSISTANCE OR GET OUT OF MY WAY!
YES, MA'AM! WAY TO TAKE COMMAND!
...DON'T CARE...?
SO, WHAT MAKES THIS "SOL EMERALD" SO IMPORTANT?
IT KEEPS MY WORLD ALIVE.
AH.
THAT WILL MAKE THINGS MORE COMPLI-CATED...

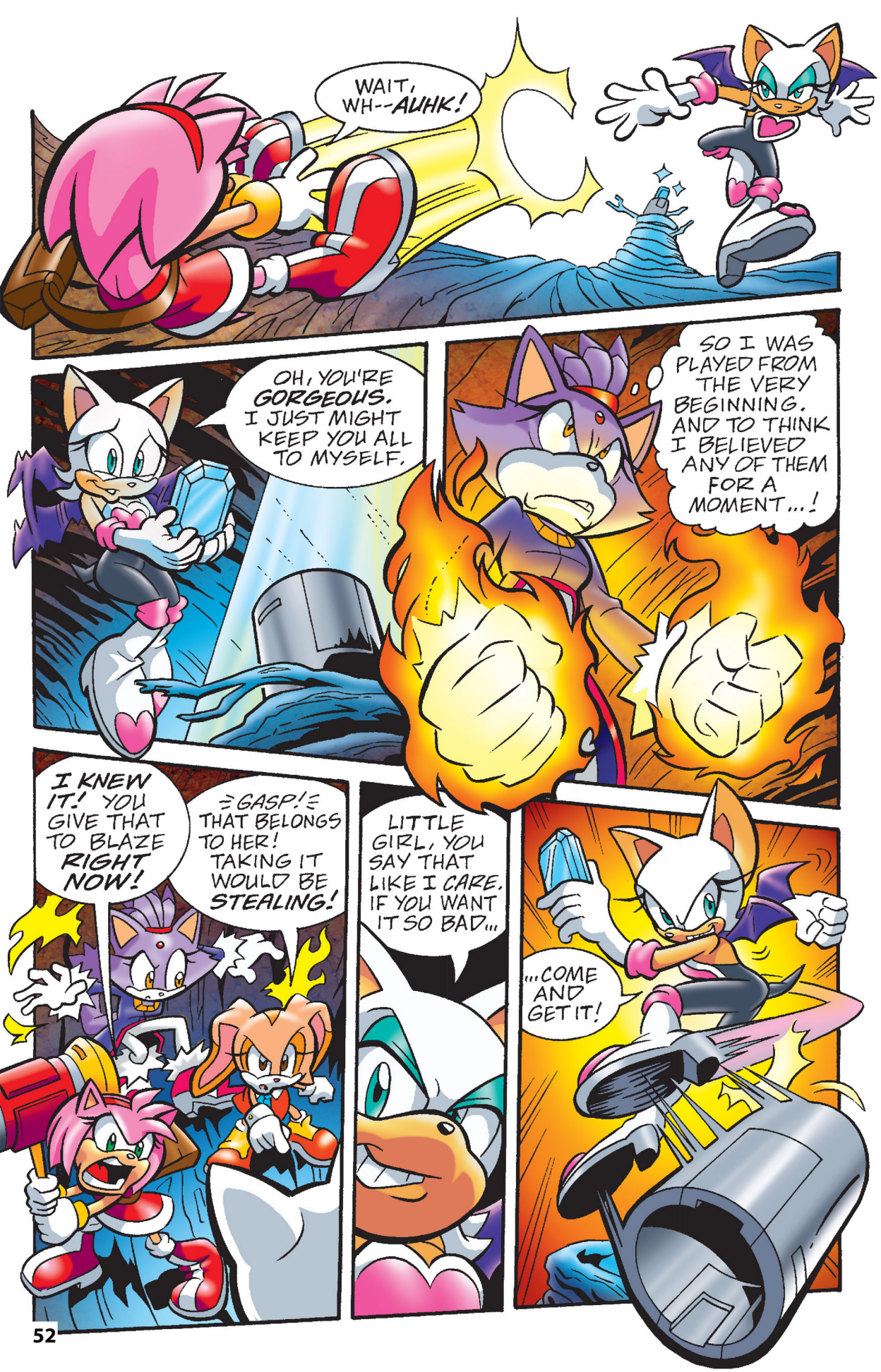

CREEEEEEEAK!
WHOO! ENERGY SPIKE! THIS HAS GOT TO BE THE PLACE!
NICOLE?
AGREED. WHATEVER WE ARE TRACKING IS AT THE BOTTOM OF THE RAVINE.
THAT TREE LOOKS AWFULLY OLD... AND BRITTLE...
THAT WORKS, TOO. I'LL FLY YOU DOWN.
CREEEEEEAK!
YOU DO THAT. I WANTED TO GO WITH CREAM ANYWAY.
REALLY?
CREEEEEEAK!
I'LL SPARE YOUR TEAM THE DANGER AND GO ALONE. I WON'T BE LONG.
NO. I WOULD MUCH RATHER RETRIEVE IT MYSELF, THANK YOU.

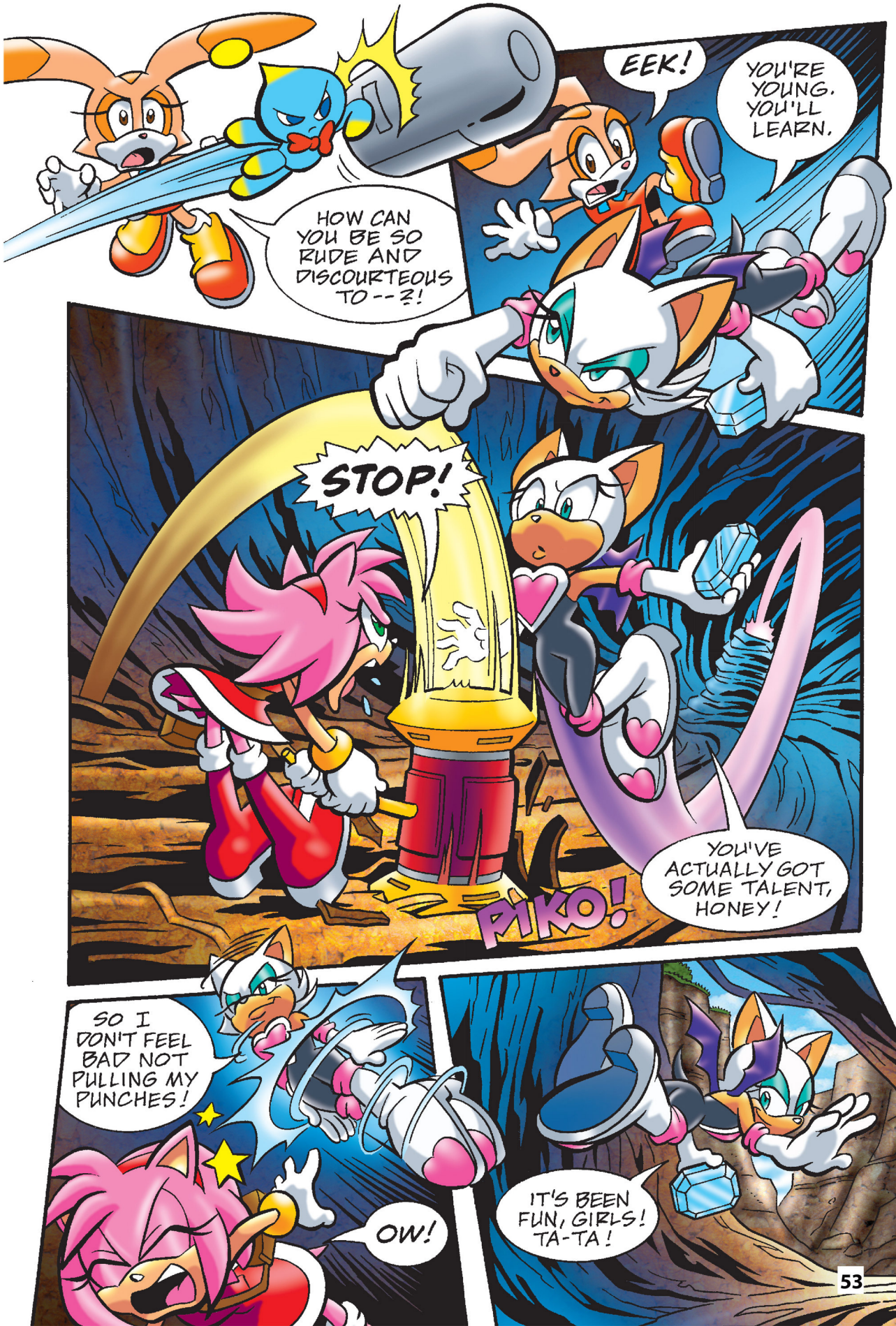
CREEEEE
CRACK!
CHAO-O... CHAO CHAO-CHAO!
CHEESE, NO! YOU CAN'T STOP IT ON YOUR OWN!
THWOCK
M-M-MS. ROSE...?
PIKO
WE CAN DO THIS, CREAM! ON "THREE" YOU SWING ME UP AND I'LL--

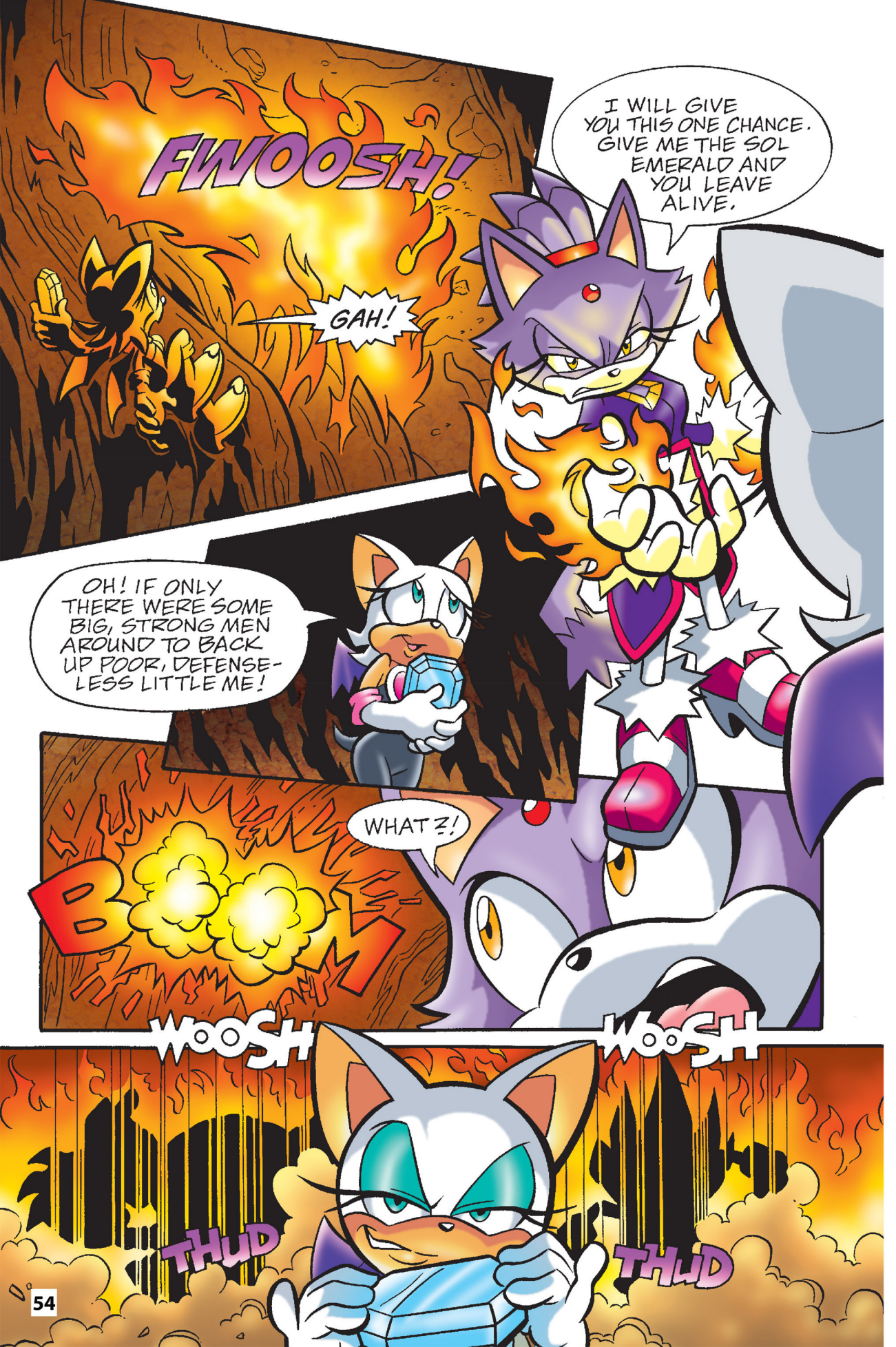
FWOOSH!
FWA-KOOM!
SMASH
WOW.

NICE WORK THERE, PRINCESS.
I'LL SAY!
...
THANK YOU!
AND YOU WERE JUST AS BRAVE, CHEESE!
CHAO!
WAIT... HOW DID YOU KNOW I WAS A PRINCESS?
OH, I HAVE MY SOURCES.
WHAT SOURCES?
WOW! LOOK AT THAT ENERGY SIGNATURE!
SHE'S RIGHT! IT'S JUST AHEAD OF US!


THERE IT IS!
THAT OBJECT AROUND THE EMERALD SEEMS TO BE TRYING TO MASK THE ENERGY SIGNATURE.
THAT EXPLAINS ALL THE WEIRD READINGS.
I... I'M SORRY I WAS SO DISTRUSTFUL OF YOU BEFORE. YOU HAVE MY SINCEREST THANKS.
YOU'RE MORE THAN WELCOME! WE WERE HAPPY TO HELP!
AND I'M... SORRY-FOR-DOUBTING-YOU. THANKS.
AW, THAT'S BIG OF YOU. BUT DON'T FEEL TOO BAD...
...SINCE I'LL BE TAKING THE EMERALD AFTER ALL!


WAIT, WH--AUHK!
OH, YOU'RE GORGEOUS. I JUST MIGHT KEEP YOU ALL TO MYSELF.
SO I WAS PLAYED FROM THE VERY BEGINNING. AND TO THINK I BELIEVED ANY OF THEM FOR A MOMENT...!
I KNEW IT! YOU GIVE THAT TO BLAZE RIGHT NOW!
=GASP!= THAT BELONGS TO HER! TAKING IT WOULD BE STEALING!
LITTLE GIRL, YOU SAY THAT LIKE I CARE. IF YOU WANT IT SO BAD...
...COME AND GET IT!


HOW CAN YOU BE SO RUDE AND DISCOURTEOUS TO--?!
EEK!
YOU'RE YOUNG. YOU'LL LEARN.
STOP!
PIKO!
YOU'VE ACTUALLY GOT SOME TALENT, HONEY!
SO I DON'T FEEL BAD NOT PULLING MY PUNCHES!
OW!
IT'S BEEN FUN, GIRLS! TA-TA!


FWOOSH!
GAH!
I WILL GIVE YOU THIS ONE CHANCE. GIVE ME THE SOL EMERALD AND YOU LEAVE ALIVE.
OH! IF ONLY THERE WERE SOME BIG, STRONG MEN AROUND TO BACK UP POOR, DEFENSE-LESS LITTLE ME!
WHAT?!
BOOM
WOOSH
WOOSH
THUD
THUD

HOW ABOUT THIS, SWEETIE?
YOU GO ON HOME AND LEAVE THE EMERALD TO ME!
OTHERWISE, WELL... I DON'T KNOW IF I CAN RESTRAIN THESE TWO!
WHAT DO YOU SAY?

IT LOOKS LIKE **TEAM DARK** HAS PUT IN THEIR BID FOR THE SOL EMERALD! NEXT TIME: IT'S **TEAM DARK** VERSUS **TEAM ROSE**!
TROUBLE ABOUNDS IN SONIC UNIVERSE VOL. 6 GRAPHIC NOVEL!

SONIC SUPER SPECIAL COVER PROCESS

SONIC THE HEDGEHOG ISSUE 252

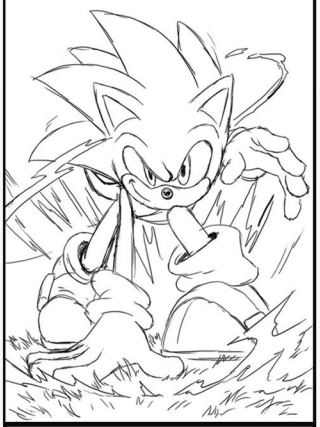
COVER THUMBNAIL OPTION A

Most artists sketch out their cover ideas on paper, but Ben paints his original idea digitally!

COVER THUMBNAIL OPTION B

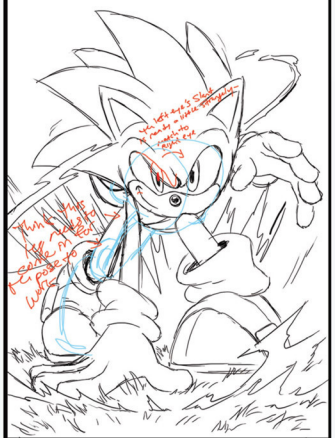
Minor tweaks are made along the way, Sonic's foot placement has changed from the original sketch!

COVER PENCIL SKETCH



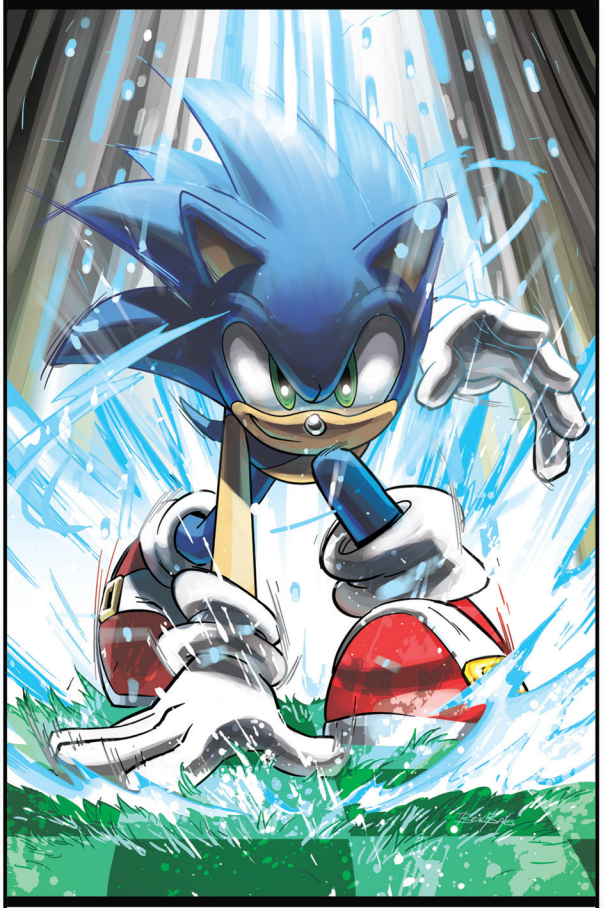
The sketch for the final cover is made and submitted to the editor for revision!

NOTATED PENCIL SKETCH



Editor Paul Kaminski looks over the final sketch and notes any tweaks that need to be made before Ben makes the final image!

FINAL COVER ART BY BEN BATES



The final, colored, cover in all of it's glory! Sonic is ready to blast off into action in the cover for Sonic 252! Ben has a painterly quality about his illustrations, and his digital brush work can be seen particularly in the energy surrounding Sonic's feet!

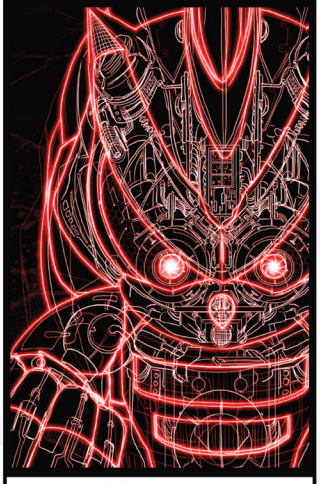
CHECK OUT YOUR FAVORITE SONIC COMIC COVERS FROM THEIR EARLIEST SKETCHES TO THE FINAL ARTWORK!

SONIC THE HEDGEHOG ISSUE 253 VARIANT

COVER THUMBNAIL OPTION A

T. Rex lays out the linework for Silver Sonic in his soon-to-be-sinister variant cover!

COVER THUMBNAIL OPTION B



Different effects are applied throughout the process. Silver Sonic looks intimdating with glowing red circuitry!

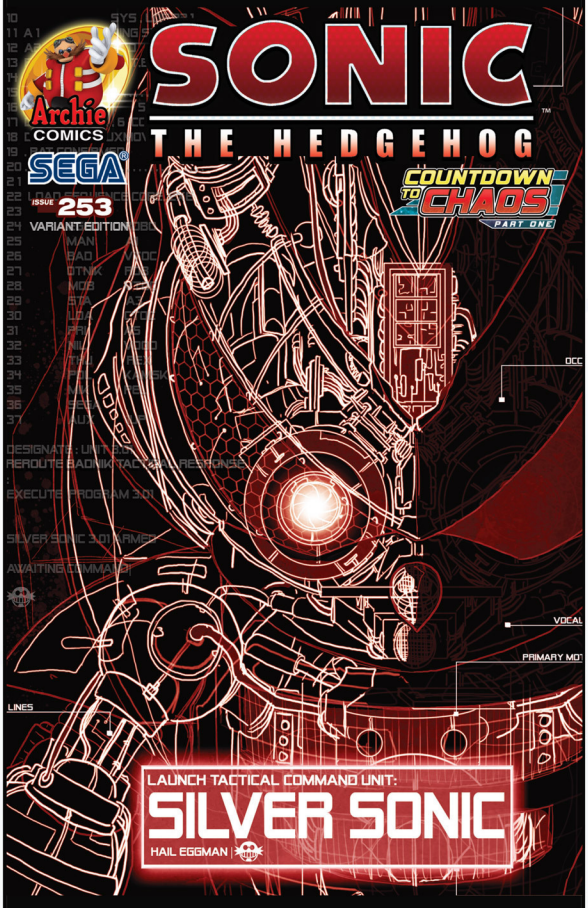
COVER THUMBNAIL OPTION C

To add more spice to the cover composition, Silver Sonic was cropped a bit!

COVER THUMBNAIL OPTION D

Certain areas are selected to be all circuitry, and some remain all metal to give the final cover an X-Ray like feel!

FINAL COVER ART BY T. Rex



Behold! The menacing Silver Sonic is ready to hunt down the Blue Blur in the variant cover for Sonic 253!

After the final image is submitted the cover is suited up in what we like to call the "Cover Dress"! The "Cover Dress" is the title of the comic along with the issue number and company logos! She sure looks pretty!

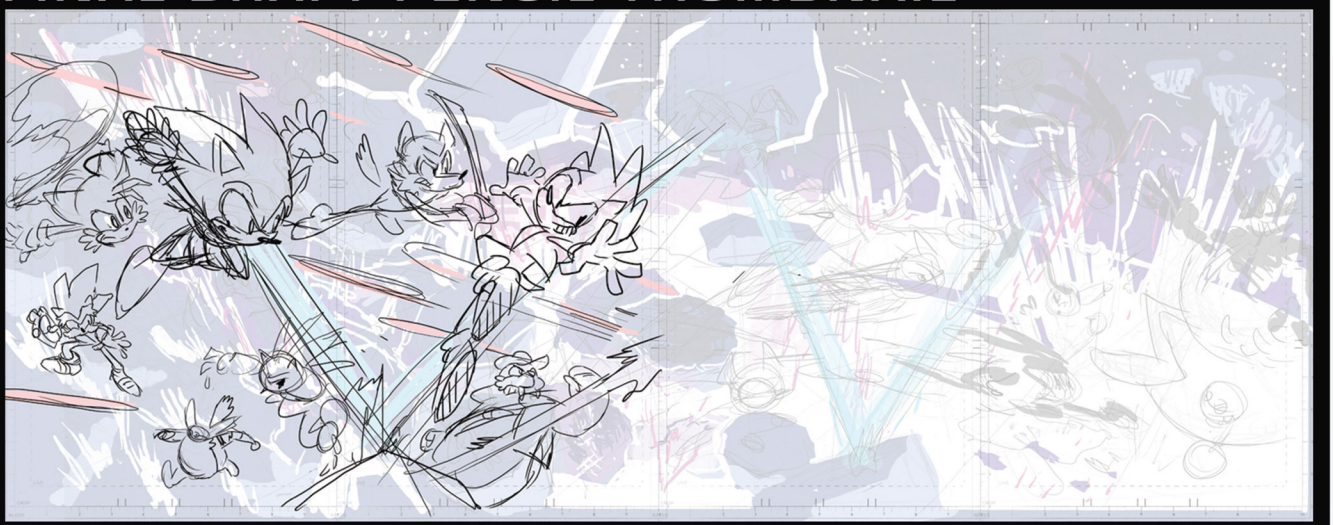
SONIC SUPER SPECIAL COVER PROCESS

SONIC THE HEDGEHOG ISSUES 253-256

FIRST DRAFT CONCEPT THUMBNAIL

The idea of four adjoining covers is a real challenge! Ben loosely sketches his concept in a very simple way, giving just enough information to get the main point across!

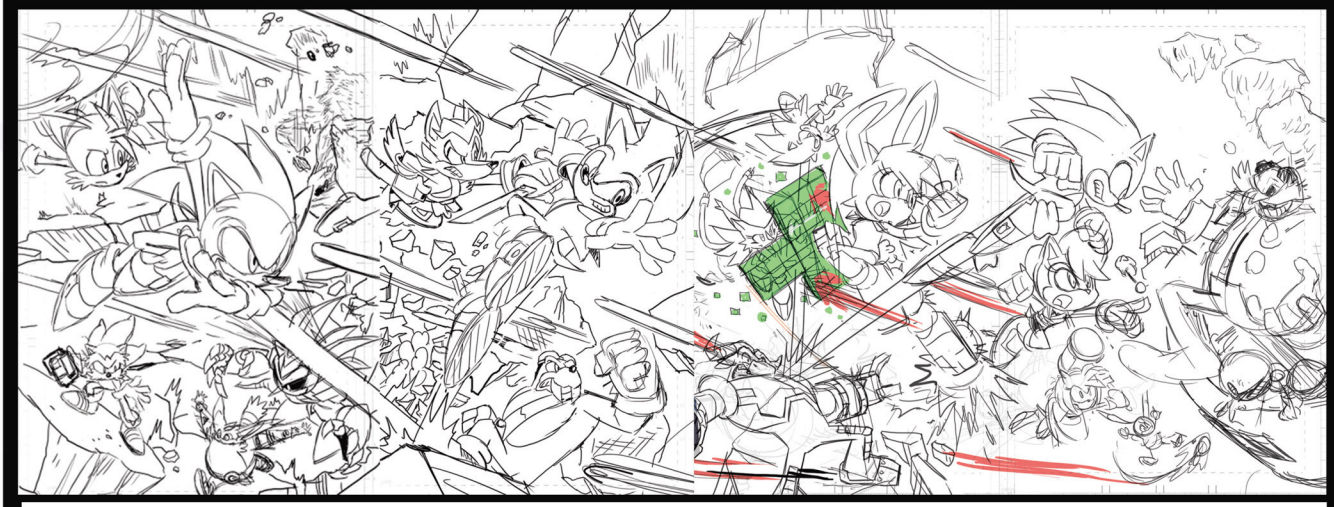
FINAL DRAFT PENCIL THUMBNAIL



Using the digital sketch as a guide, Ben lays down a clearer, more finalized draft in pencil line and submits it to the editor for the review process!

A BEHIND THE SCENES LOOK AT THE COVERS FOR THE NEW SONIC COMIC UNIVERSE!

FINAL PENCILS



The super detailed pencil work bring the final image to clarity and is ready for inks, and soon enough, colors!

FINAL COVER ART

Finally, the colored piece! Everything comes together in this four cover masterpiece! Ben didn't actually paint this image all in one go, he chisled away at it bit by bit. The end result is amazing!

SONIC SUPER SPECIAL COMIC FEATURE:

HOME NEW HOME

PREVIOUSLY...

SONIC THE HEDGEHOG IS THE TRUEST, BLUEST HERO AROUND! ALWAYS WILLING TO DO WHAT'S RIGHT, HE HAS FOUGHT AGAINST THE **EVIL DOCTOR EGGMAN** COUNTLESS TIMES TO PROTECT HIS **HOME** AND HAS SUCEEDED EVERYTIME, **ALMOST!** THE MAD SCIENTIST CREATED THE **EGG BEATER BATTLE SUIT** AND COMPLETELY DESTROYED **KNOTHOLE**!

IN A LAST DITCH EFFORT TO SAVE THE **PEOPLE OF KNOTHOLE**, SONIC AND A SMALL TEAM OF **FREEDOM FIGHTERS** INFILTRATED **EGGMAN'S BASE** AND FREED THE VILLAGERS FROM THE DOCTOR'S **EGG GRAPE CHAMBERS.**

THANKS TO THE HOLOGRAPHIC A.I., **NICOLE**, A NEW HOME HAS BEEN FORMED FOR SONIC AND HIS FRIENDS, THE **NANITE** CITY OF **NEW MOBOTROPOLIS**. ALL MAY SEEM TO BE TURNING AROUND FOR THE BETTER, BUT **DANGER** IS RIGHT AROUND THE CORNER...

DID YOU KNOW...

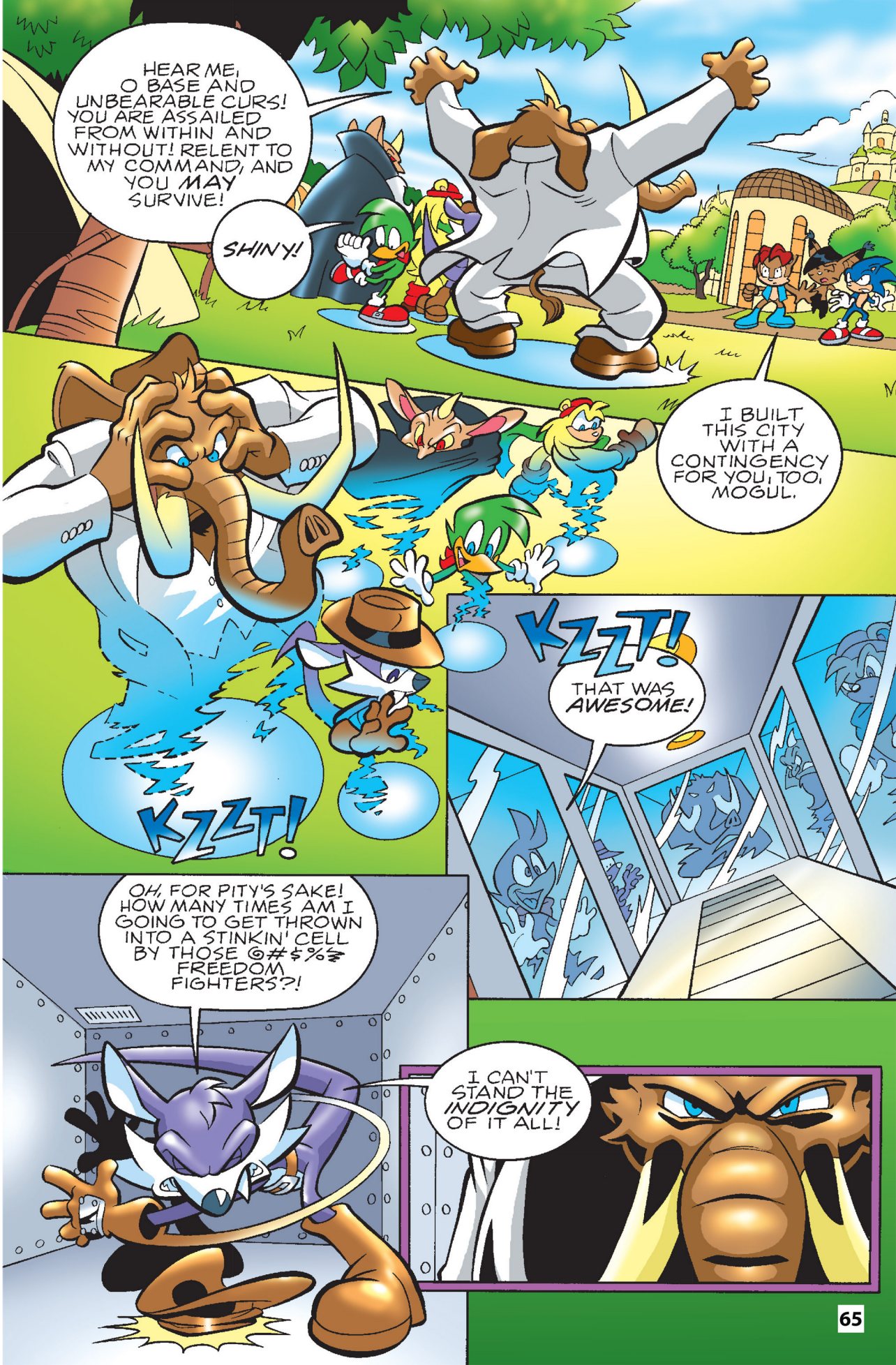
Before Sonic, Tails, Knuckles and Amy infiltrate the Egg Vineyard, Sonic has a one-on-one battle with Dr. Eggman which doesn't end so well for the the Blue Blur. Sonic gets so infuriated with the Doctor that he rams Eggman's battle suit from a distance of about 2000 miles! That's about the distance from Texas to New York--now that's far!

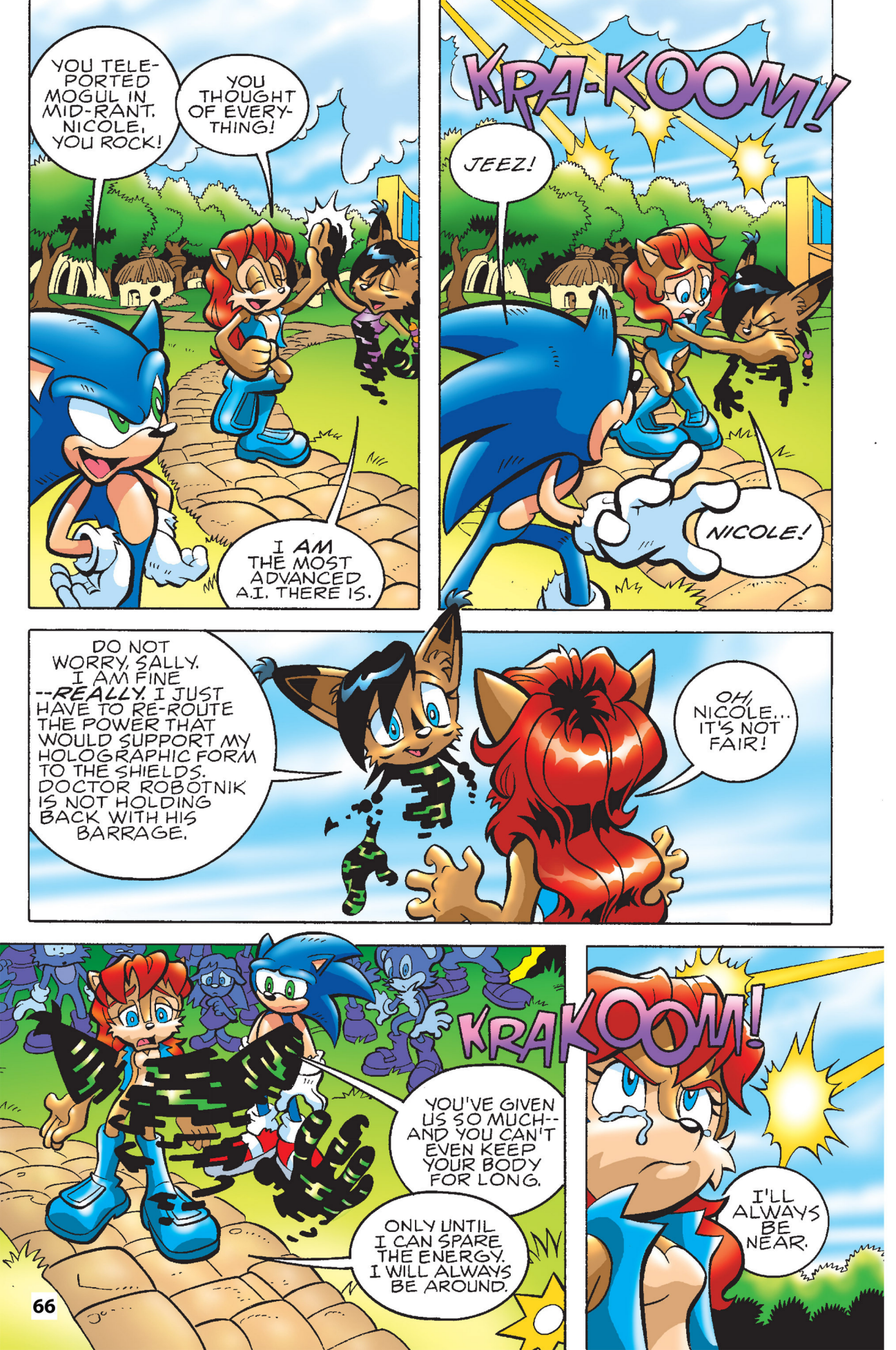
Tracy Yardley!
-Jim
Amash,
too!
JENSEN

YEARS AGO, BEFORE I WAS EVEN A HAND-HELD DEVICE, MY FRIENDS LOST THEIR CITY TO DOCTOR ROBOTNIK. I TOOK CONTROL OF THE NANITE CITY AND CHANGED IT TO GIVE MY FRIENDS A NEW MOBOTROPOLIS, AND MYSELF THIS NEW FORM.
I JUST HELPED TO RESCUE EVERYONE FROM DOCTOR ROBOTNIK'S LATEST INVASION. HE HAS BEEN QUICK TO RESPOND, AND IS BEARING DOWN ON US WITH HIS MASSIVE EGG FLEET.
TO MAKE MATTERS WORSE, FIVE CONVICTS WERE AMONG THOSE RESCUED FROM ROBOTNIK. LEAD BY MAMMOTH MOGUL, THEY HOPE TO SEIZE CONTROL FROM WITHIN. WHILE THEY THINK OUR GUARD IS DOWN...
SONIC THE HEDGEHOG HERO OF MOBIUS
SALLY ACORN TOMBOY PRINCESS
CHARMY BEE EGGMAN'S LATEST VICTIM
NICOLE ADVANCED A.I. WITH HOLOGRAPHIC FORM

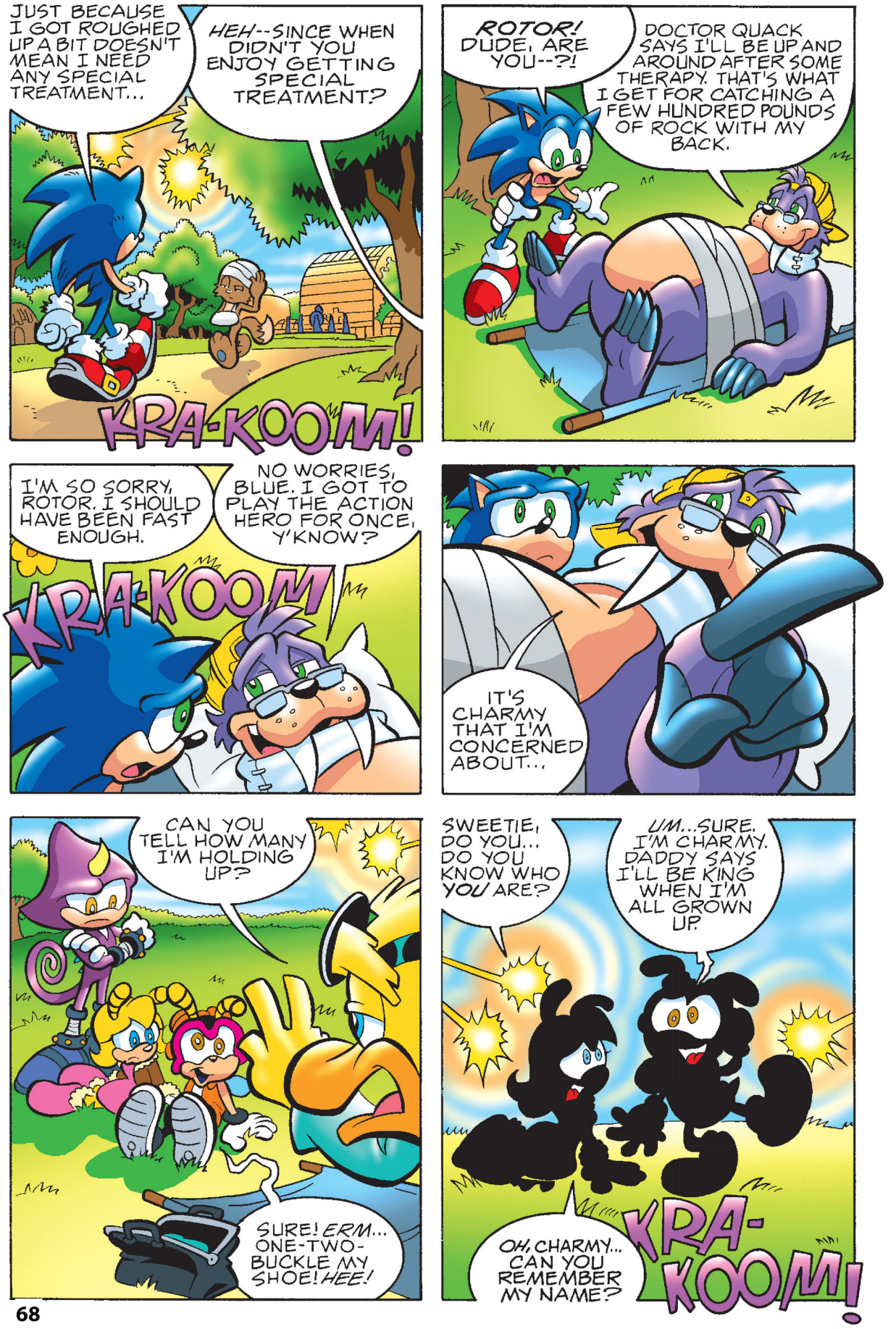
HOME, NEW HOME

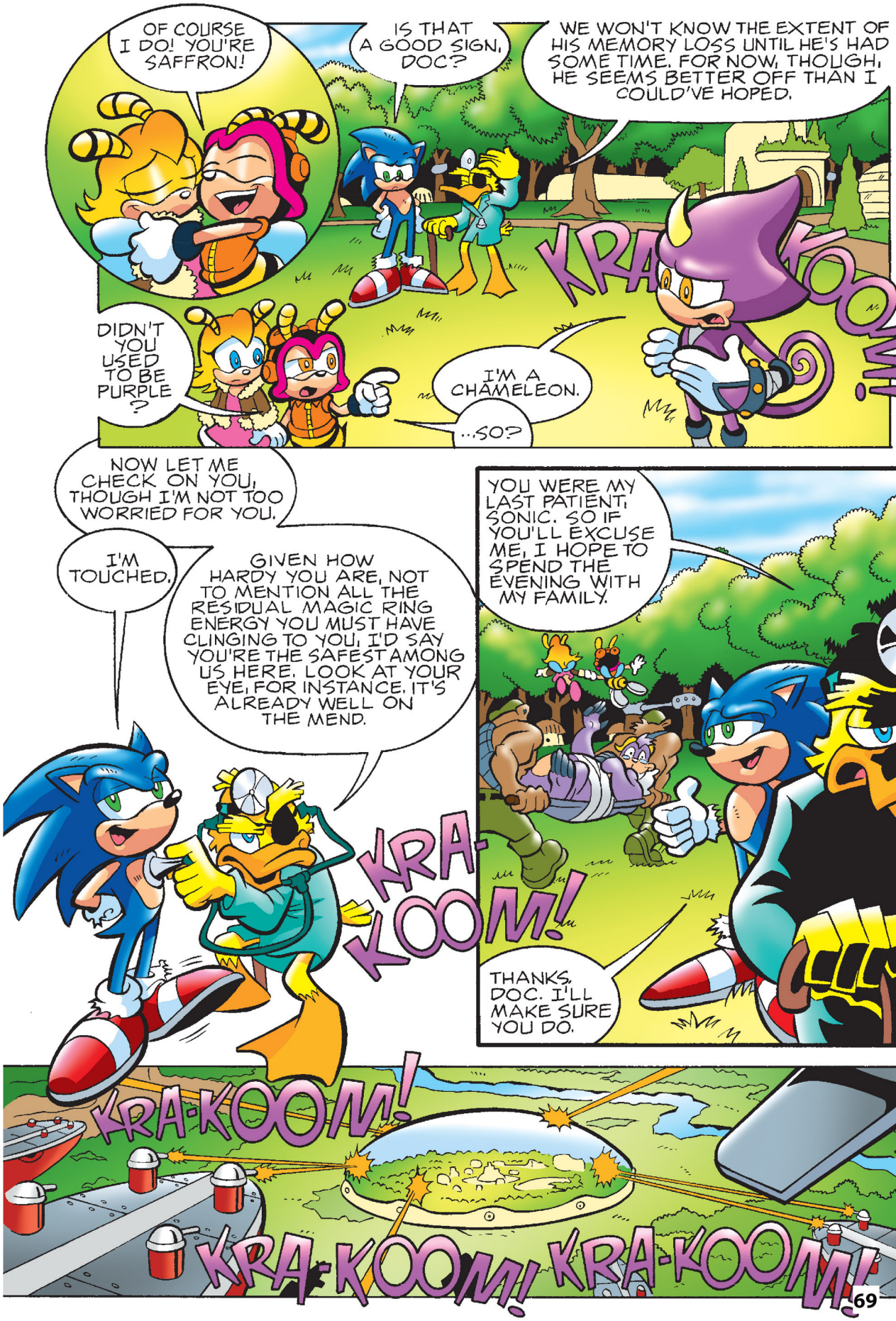
Writer: IAN FLYNN • Pencils: TRACY YARDLEY! • Inks: JIM AMASH
Letters: JOHN WORKMAN • Colors: JASON JENSEN • Cover: YARDLEY! • AMASH • JENSEN
Editor: MIKE PELLERITO • Managing Editor: VICTOR GORELICK • Editor-in-Chief: RICHARD GOLDWATER
Special thanks to ROBERT LEFFLER and DYNA LOPEZ at SEGA LICENSING

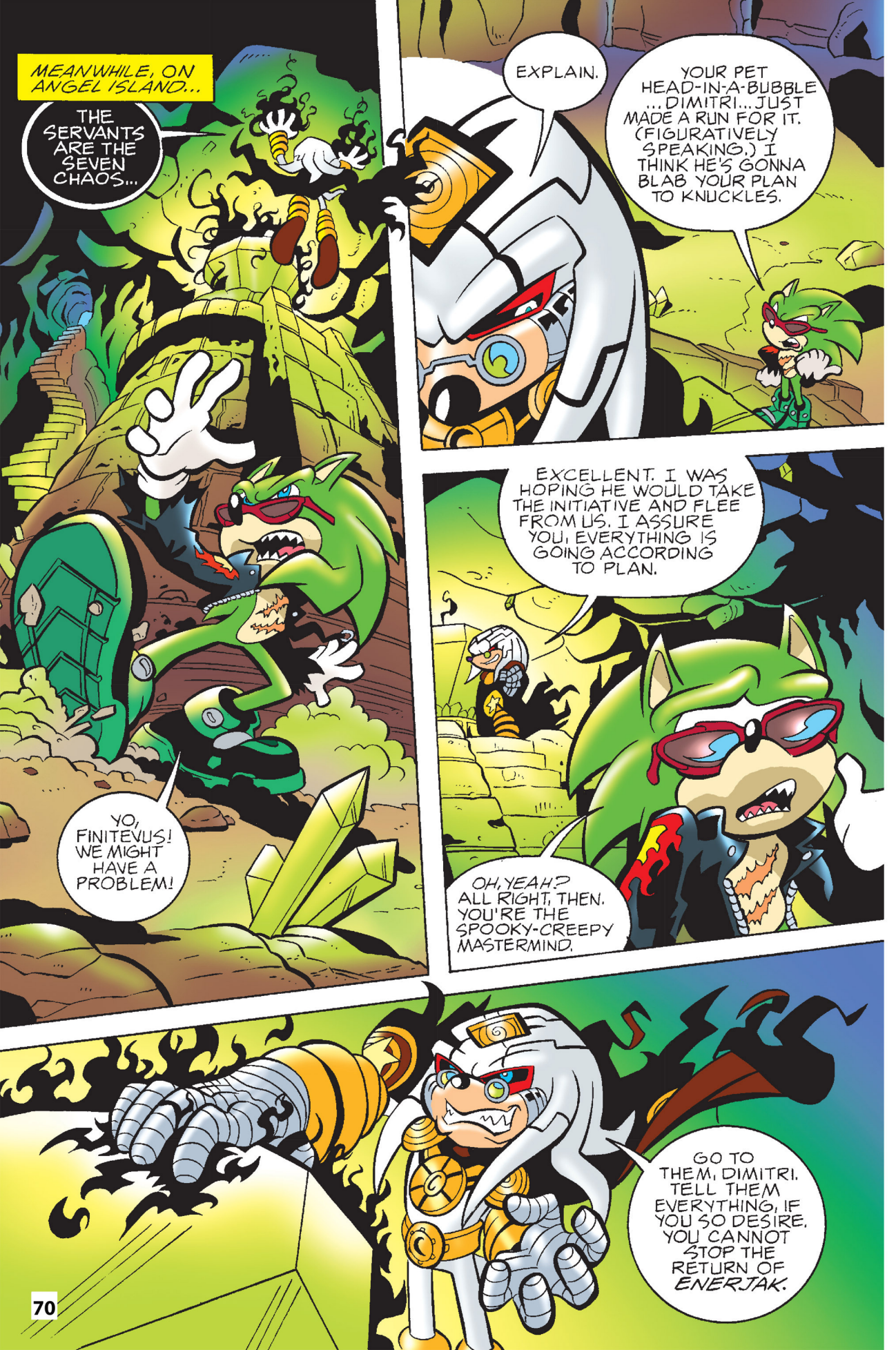

HEAR ME, O BASE AND UNBEARABLE CURS! YOU ARE ASSAILED FROM WITHIN AND WITHOUT! RELENT TO MY COMMAND, AND YOU MAY SURVIVE!
SHINY!
I BUILT THIS CITY WITH A CONTINGENCY FOR YOU, TOO, MOGUL.
KZZT!
KZZT!
THAT WAS AWESOME!
OH, FOR PITY'S SAKE! HOW MANY TIMES AM I GOING TO GET THROWN INTO A STINKIN' CELL BY THOSE @#$%& FREEDOM FIGHTERS?!
I CAN'T STAND THE INDIGNITY OF IT ALL!

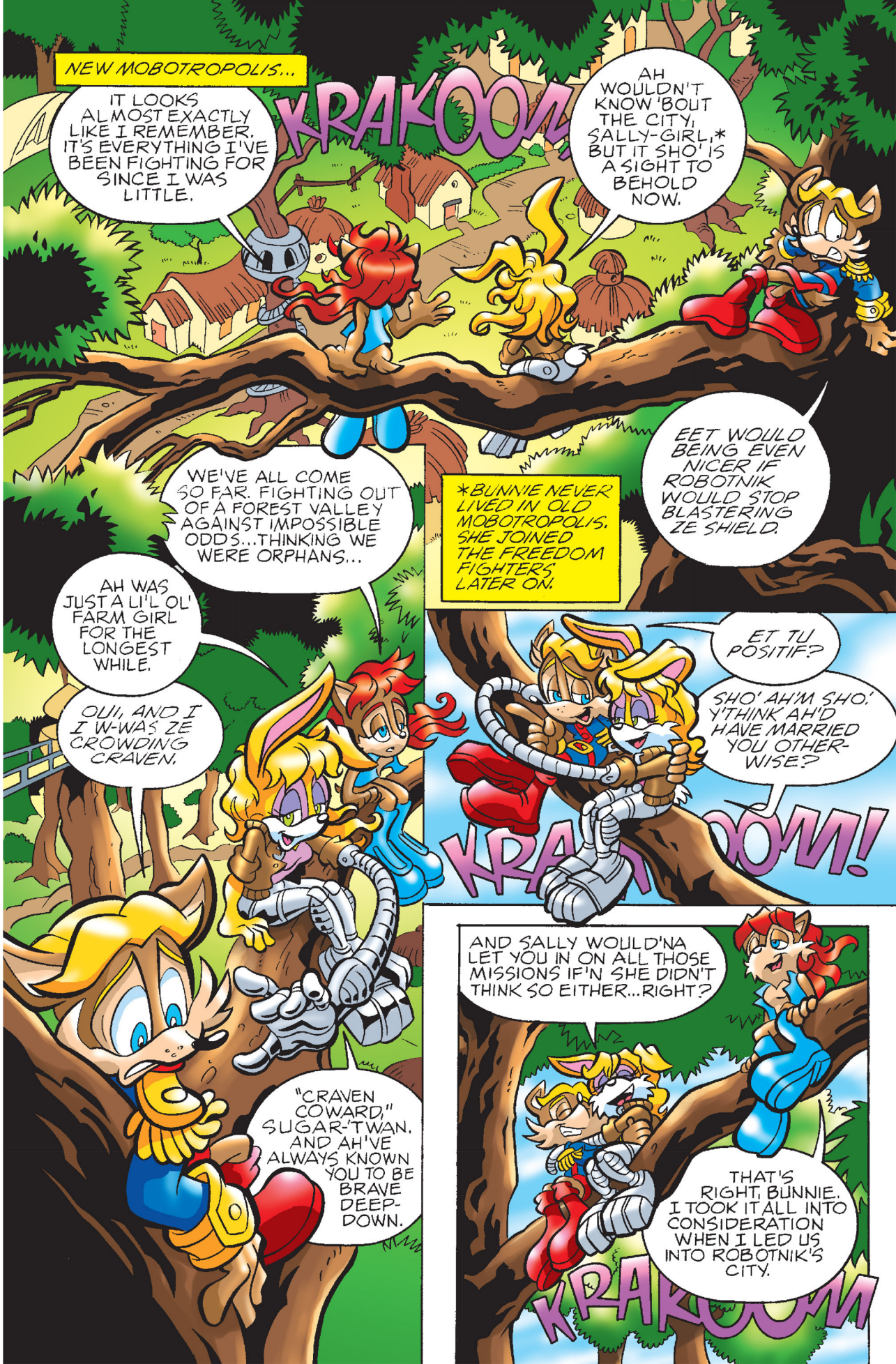

YOU TELE-PORTED MOGUL IN MID-RANT. NICOLE, YOU ROCK!
YOU THOUGHT OF EVERY-THING!
I AM THE MOST ADVANCED A.I. THERE IS.
KRA-KOOM!
JEEZ!
NICOLE!
DO NOT WORRY, SALLY. I AM FINE --REALLY. I JUST HAVE TO RE-ROUTE THE POWER THAT WOULD SUPPORT MY HOLOGRAPHIC FORM TO THE SHIELDS. DOCTOR ROBOTNIK IS NOT HOLDING BACK WITH HIS BARRAGE.
OH, NICOLE... IT'S NOT FAIR!
KRAKOOM!
YOU'VE GIVEN US SO MUCH-- AND YOU CAN'T EVEN KEEP YOUR BODY FOR LONG.
ONLY UNTIL I CAN SPARE THE ENERGY. I WILL ALWAYS BE AROUND.
I'LL ALWAYS BE NEAR.

WHAT NOW, SAL? I'VE FILLED MY PLAN-MAKING QUOTA FOR THE YEAR.
I TRUST NICOLE TO KEEP US SAFE FOR A GOOD WHILE. WE'RE ALL TOO RATTLED FROM THE INVASION* TO DO MUCH RIGHT NOW.
IF WE COULD DO MUCH OF ANYTHING RIGHT NOW, ANYWAY.
*SONIC SAGA SERIES VOL. 3 GRAPHIC NOVEL --EDITOR
NICOLE TOOK THE TIME TO CRAFT A CITY FOR US. EVERY-ONE SHOULD GO OUT AND FIND THEIR NEW HOMES.
TRY TO RELAX. KEEP YOUR LOVED ONES CLOSE TO YOU.
AND BE THANKFUL WE HAVE THEM AGAIN.
KRA-KOOM!
YOU GET SOME MEDICAL ATTENTION FIRST, SONIC.
BUT...!
THAT'S A DOUBLE-ORDER, MISTER.
JEEZ, DOUBLE-TEAMED. THEY'RE MORE RELENTLESS THAN EGGMAN'S BARRAGE...

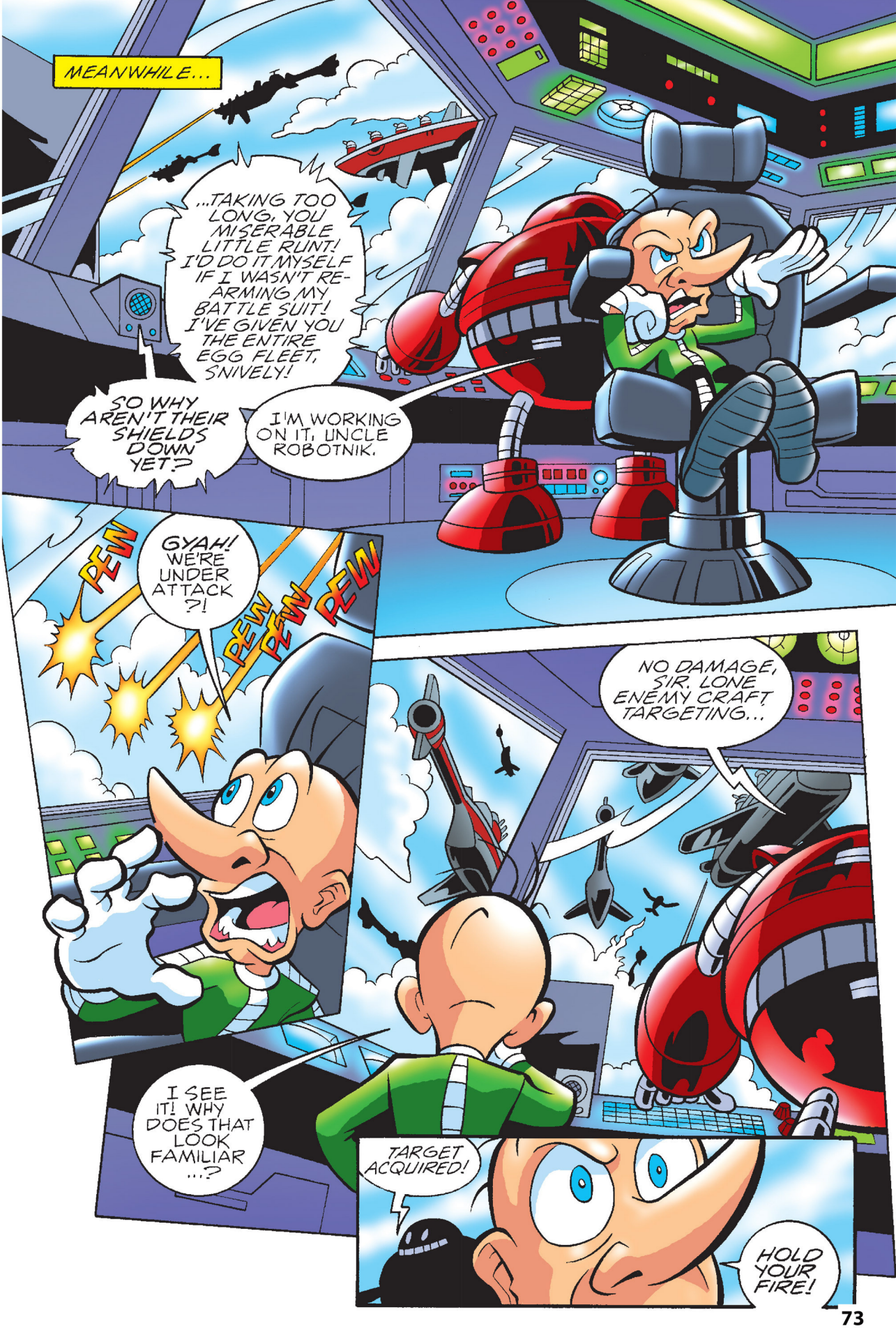

JUST BECAUSE I GOT ROUGHED UP A BIT DOESN'T MEAN I NEED ANY SPECIAL TREATMENT...
HEH--SINCE WHEN DIDN'T YOU ENJOY GETTING SPECIAL TREATMENT?
KRA-KOOM!
ROTOR! DUDE, ARE YOU--?!
DOCTOR QUACK SAYS I'LL BE UP AND AROUND AFTER SOME THERAPY. THAT'S WHAT I GET FOR CATCHING A FEW HUNDRED POUNDS OF ROCK WITH MY BACK.
I'M SO SORRY, ROTOR. I SHOULD HAVE BEEN FAST ENOUGH.
NO WORRIES, BLUE. I GOT TO PLAY THE ACTION HERO FOR ONCE, Y'KNOW?
KRA-KOOM
IT'S CHARMY THAT I'M CONCERNED ABOUT...
CAN YOU TELL HOW MANY I'M HOLDING UP?
SURE! ERM... ONE-TWO-BUCKLE MY SHOE! HEE!
SWEETIE, DO YOU... DO YOU KNOW WHO YOU ARE?
UM...SURE. I'M CHARMY. DADDY SAYS I'LL BE KING WHEN I'M ALL GROWN UP.
OH, CHARMY... CAN YOU REMEMBER MY NAME?
KRA-KOOM!

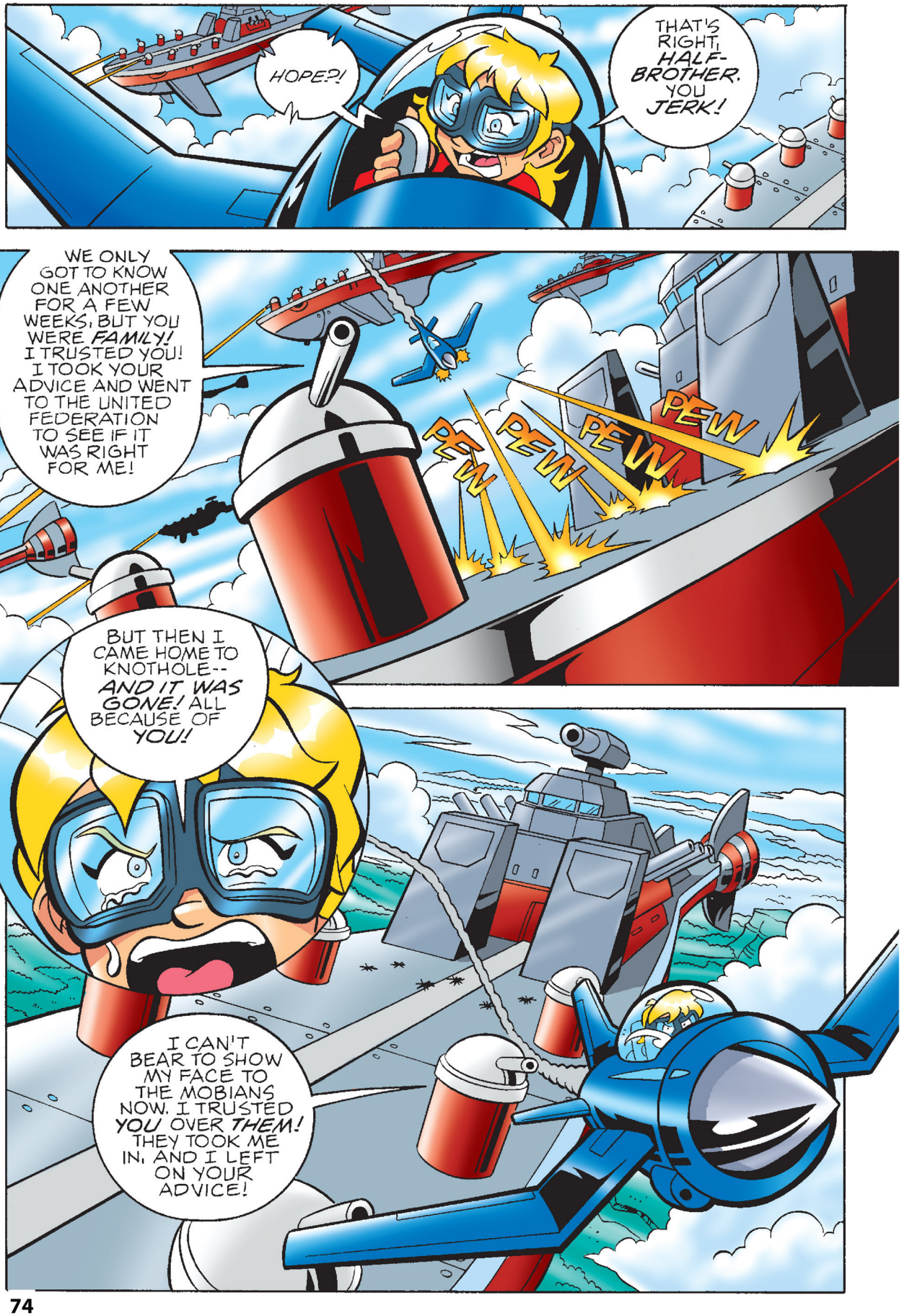

OF COURSE I DO! YOU'RE SAFFRON!
IS THAT A GOOD SIGN, DOC?
WE WON'T KNOW THE EXTENT OF HIS MEMORY LOSS UNTIL HE'S HAD SOME TIME. FOR NOW, THOUGH, HE SEEMS BETTER OFF THAN I COULD'VE HOPED.
KRA-KOOM!
DIDN'T YOU USED TO BE PURPLE?
I'M A CHAMELEON.
...SO?
NOW LET ME CHECK ON YOU, THOUGH I'M NOT TOO WORRIED FOR YOU.
I'M TOUCHED.
GIVEN HOW HARDY YOU ARE, NOT TO MENTION ALL THE RESIDUAL MAGIC RING ENERGY YOU MUST HAVE CLINGING TO YOU, I'D SAY YOU'RE THE SAFEST AMONG US HERE. LOOK AT YOUR EYE, FOR INSTANCE, IT'S ALREADY WELL ON THE MEND.
KRA-KOOM!
YOU WERE MY LAST PATIENT, SONIC. SO IF YOU'LL EXCUSE ME, I HOPE TO SPEND THE EVENING WITH MY FAMILY.
THANKS, DOC. I'LL MAKE SURE YOU DO.
KRA-KOOM!
KRA-KOOM!
KRA-KOOM!

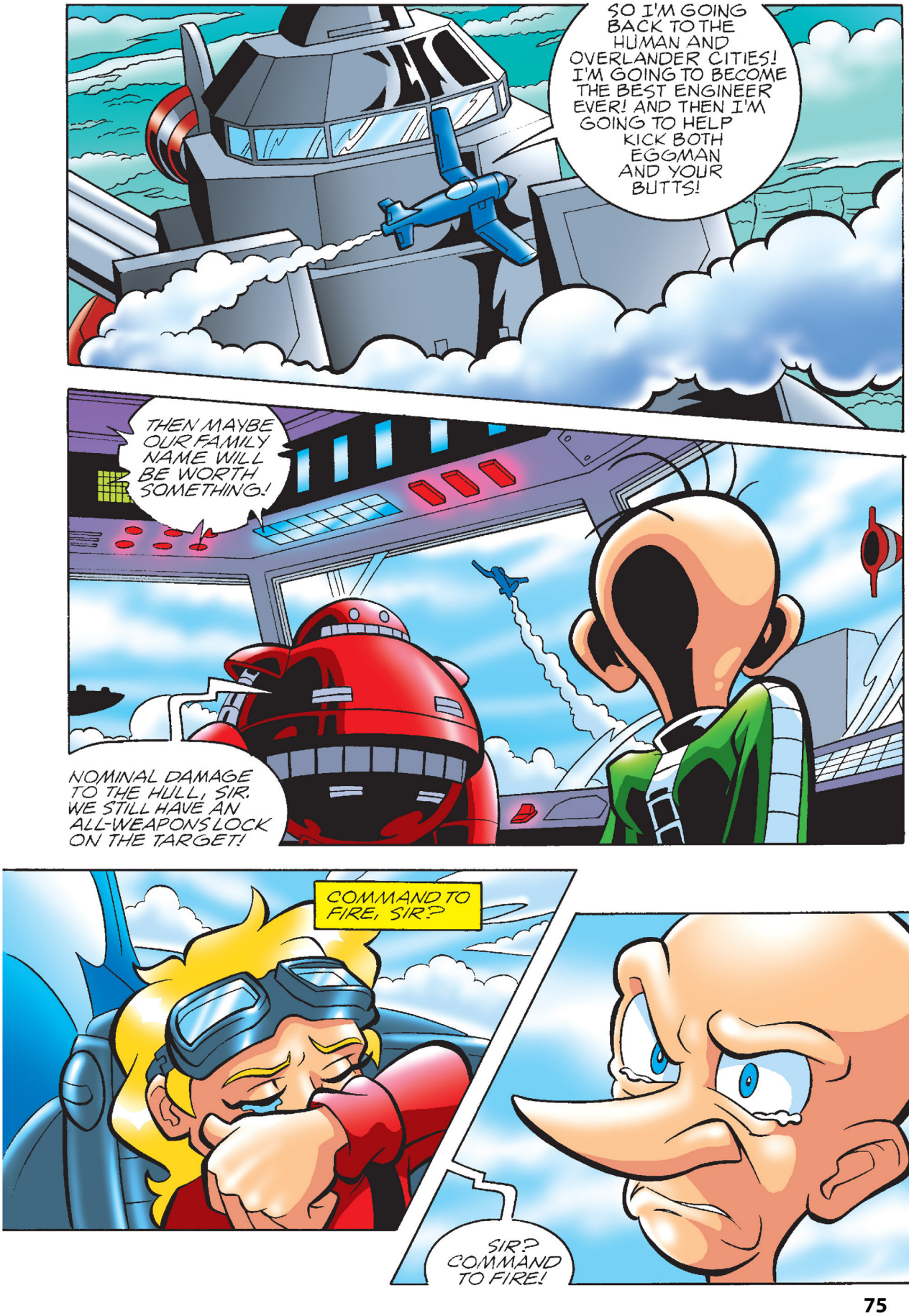

MEANWHILE, ON ANGEL ISLAND...
THE SERVANTS ARE THE SEVEN CHAOS...
YO, FINITEVUS! WE MIGHT HAVE A PROBLEM!
EXPLAIN.
YOUR PET HEAD-IN-A-BUBBLE ... DIMITRI... JUST MADE A RUN FOR IT. (FIGURATIVELY SPEAKING,) I THINK HE'S GONNA BLAB YOUR PLAN TO KNUCKLES.
EXCELLENT. I WAS HOPING HE WOULD TAKE THE INITIATIVE AND FLEE FROM US. I ASSURE YOU, EVERYTHING IS GOING ACCORDING TO PLAN.
OH, YEAH? ALL RIGHT, THEN. YOU'RE THE SPOOKY-CREEPY MASTERMIND.
GO TO THEM, DIMITRI. TELL THEM EVERYTHING, IF YOU SO DESIRE. YOU CANNOT STOP THE RETURN OF ENERJAK.


NEW MOBOTROPOLIS...
IT LOOKS ALMOST EXACTLY LIKE I REMEMBER. IT'S EVERYTHING I'VE BEEN FIGHTING FOR SINCE I WAS LITTLE.
KRAKOOM!
AH WOULDN'T KNOW 'BOUT THE CITY, SALLY-GIRL,* BUT IT SHO' IS A SIGHT TO BEHOLD NOW.
EET WOULD BEING EVEN NICER IF ROBOTNIK WOULD STOP BLASTERING ZE SHIELD.
*BUNNIE NEVER LIVED IN OLD MOBOTROPOLIS. SHE JOINED THE FREEDOM FIGHTERS LATER ON.
WE'VE ALL COME SO FAR. FIGHTING OUT OF A FOREST VALLEY AGAINST IMPOSSIBLE ODDS...THINKING WE WERE ORPHANS...
AH WAS JUST A LI'L OL' FARM GIRL FOR THE LONGEST WHILE.
OUI, AND I I W-WAS ZE CROWDING CRAVEN.
"CRAVEN COWARD," SUGAR-T'WAN. AND AH'VE ALWAYS KNOWN YOU TO BE BRAVE DEEP-DOWN.
ET TU POSITIF?
SHO' AH'M SHO'. Y'THINK AH'D HAVE MARRIED YOU OTHER-WISE?
KRA OOM!
AND SALLY WOULD'NA LET YOU IN ON ALL THOSE MISSIONS IF'N SHE DIDN'T THINK SO EITHER...RIGHT?
THAT'S RIGHT, BUNNIE. I TOOK IT ALL INTO CONSIDERATION WHEN I LED US INTO ROBOTNIK'S CITY.
KRAKOOM

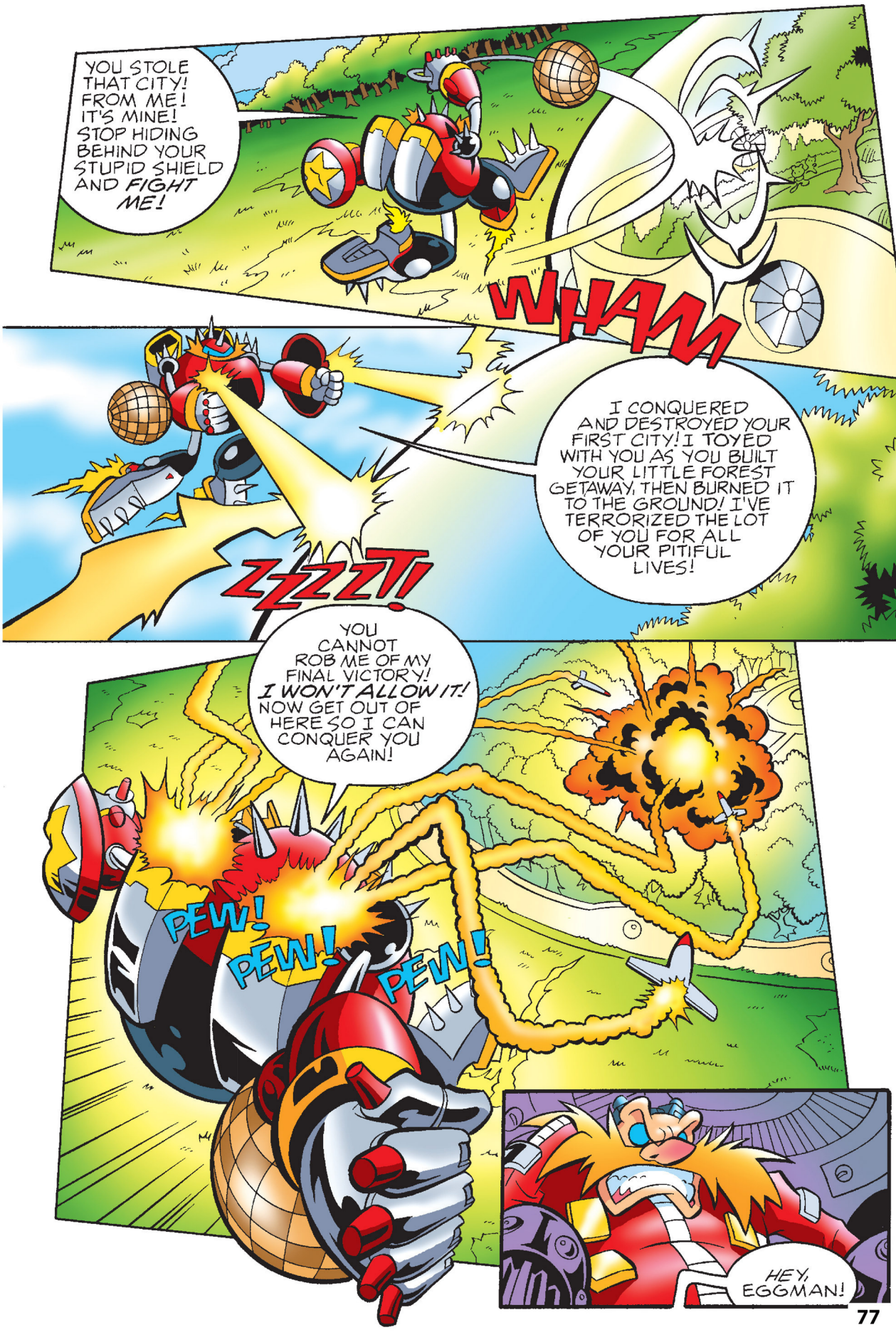
KRA-KOOM!
...WHEN I LED US...
BACK WHEN I WASN'T THE ACTING MONARCH...OR THE HEIR-APPARENT, OR HAD TO GET MARRIED, OR HAD ALL THE FORMALITIES TO DEAL WITH...
SALLY...? IS THE CANNON-FIRE GETTING TO YA?
KRA-KOOM!
KRA-KOOM!
BUNNIE! DO YOU REMEMBER WHAT YOU WANTED TO BE WHEN YOU FIRST JOINED THE FREEDOM FIGHTERS?
HA! I SHO' DO! I WANTED NUTHIN' MORE THAN TO BE YO' ROYAL HAIR-DRESSER!
I HOPE YOU HAVEN'T COMPLETELY WRITTEN OFF THAT ASPIRATION...
KRA-
...BECAUSE I HAVE A FAVOR TO ASK.
KOOM!

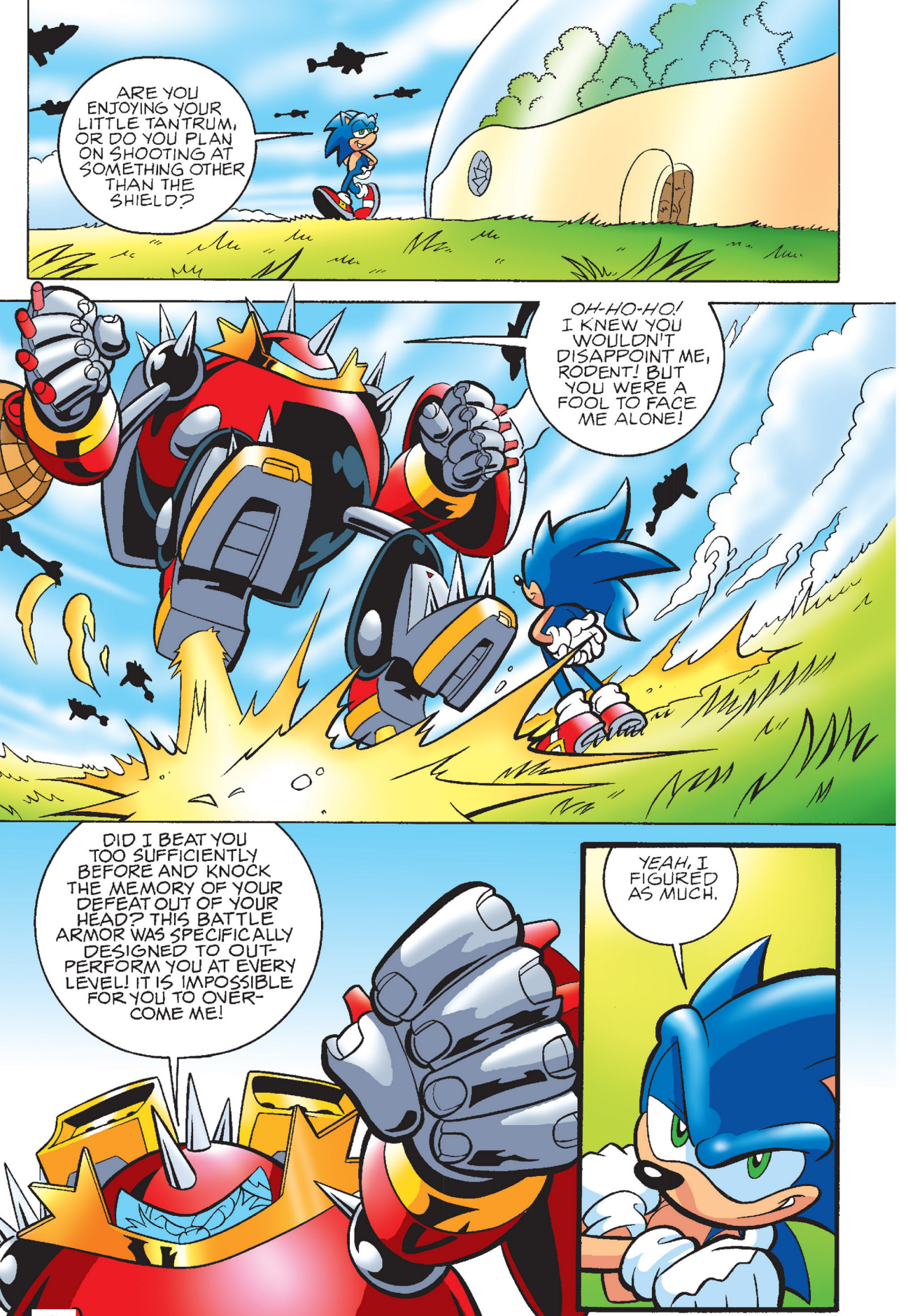

MEANWHILE...
...TAKING TOO LONG, YOU MISERABLE LITTLE RUNT! I'D DO IT MYSELF IF I WASN'T RE-ARMING MY BATTLE SUIT! I'VE GIVEN YOU THE ENTIRE EGG FLEET, SNIVELY!
SO WHY AREN'T THEIR SHIELDS DOWN YET?
I'M WORKING ON IT, UNCLE ROBOTNIK.
PEW
GYAH! WE'RE UNDER ATTACK?!
PEW PEW
PEW
NO DAMAGE, SIR. LONE ENEMY CRAFT TARGETING...
I SEE IT! WHY DOES THAT LOOK FAMILIAR...?
TARGET ACQUIRED!
HOLD YOUR FIRE!


HOPE?!
THAT'S RIGHT, HALF-BROTHER. YOU JERK!
WE ONLY GOT TO KNOW ONE ANOTHER FOR A FEW WEEKS, BUT YOU WERE FAMILY! I TRUSTED YOU! I TOOK YOUR ADVICE AND WENT TO THE UNITED FEDERATION TO SEE IF IT WAS RIGHT FOR ME!
PEW
PEW
PEW
PEW
BUT THEN I CAME HOME TO KNOTHOLE-- AND IT WAS GONE! ALL BECAUSE OF YOU!
I CAN'T BEAR TO SHOW MY FACE TO THE MOBIANS NOW. I TRUSTED YOU OVER THEM! THEY TOOK ME IN, AND I LEFT ON YOUR ADVICE!


SO I'M GOING BACK TO THE HUMAN AND OVERLANDER CITIES! I'M GOING TO BECOME THE BEST ENGINEER EVER! AND THEN I'M GOING TO HELP KICK BOTH EGGMAN AND YOUR BUTTS!
THEN MAYBE OUR FAMILY NAME WILL BE WORTH SOMETHING!
NOMINAL DAMAGE TO THE HULL, SIR. WE STILL HAVE AN ALL-WEAPONS LOCK ON THE TARGET!
COMMAND TO FIRE, SIR?
SIR? COMMAND TO FIRE!

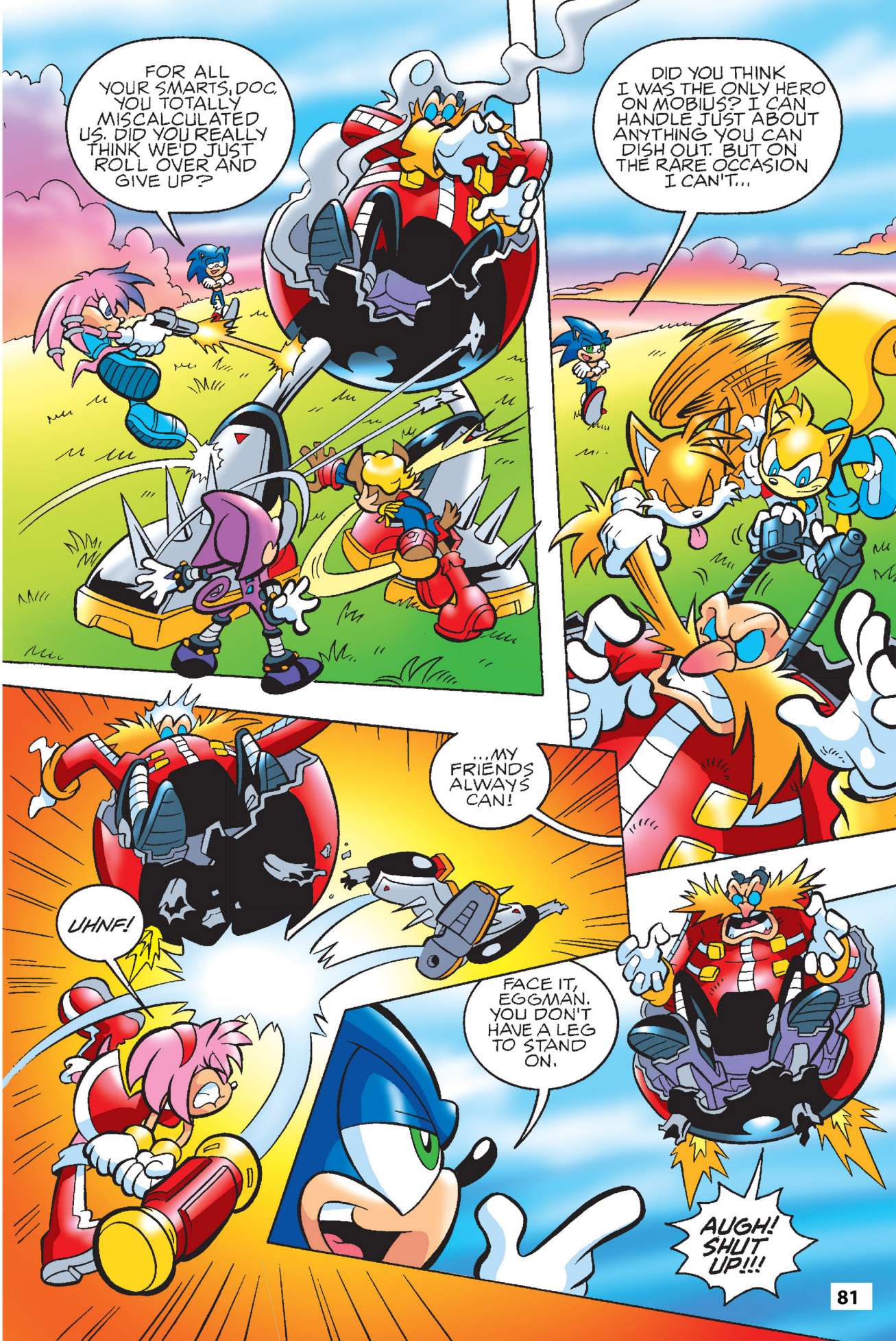
NEW MOBOTROPOLIS...
INCESSANT BOMBARDMENT ASIDE, THIS MAY TURN OUT TO BE A BLESSING IN DISGUISE.
DAD?
OUR PEOPLE NEEDED A SHAKE-UP OF THIS MAGNITUDE TO GET THEM READY FOR THE SHIFT IN THINKING.
KRA-KOOM!
BE CAREFUL, AMADEUS, THE MONARCHY MIGHT BE WOUND TIGHT ENOUGH TO SNAP AT ANY WOULD-BE REFORMER.
DON'T WORRY, MERLIN. MY HUSBAND WON'T STEER US WRONG.
THANK YOU, ROSE-MARY.
I BELIEVE IN YOU, TOO, DAD. I'M ON YOUR SIDE, NO MATTER WHAT!
ANOTHER REASON FOR MY CONCERN...
WHAM!
COME OUT AND FACE ME!!!

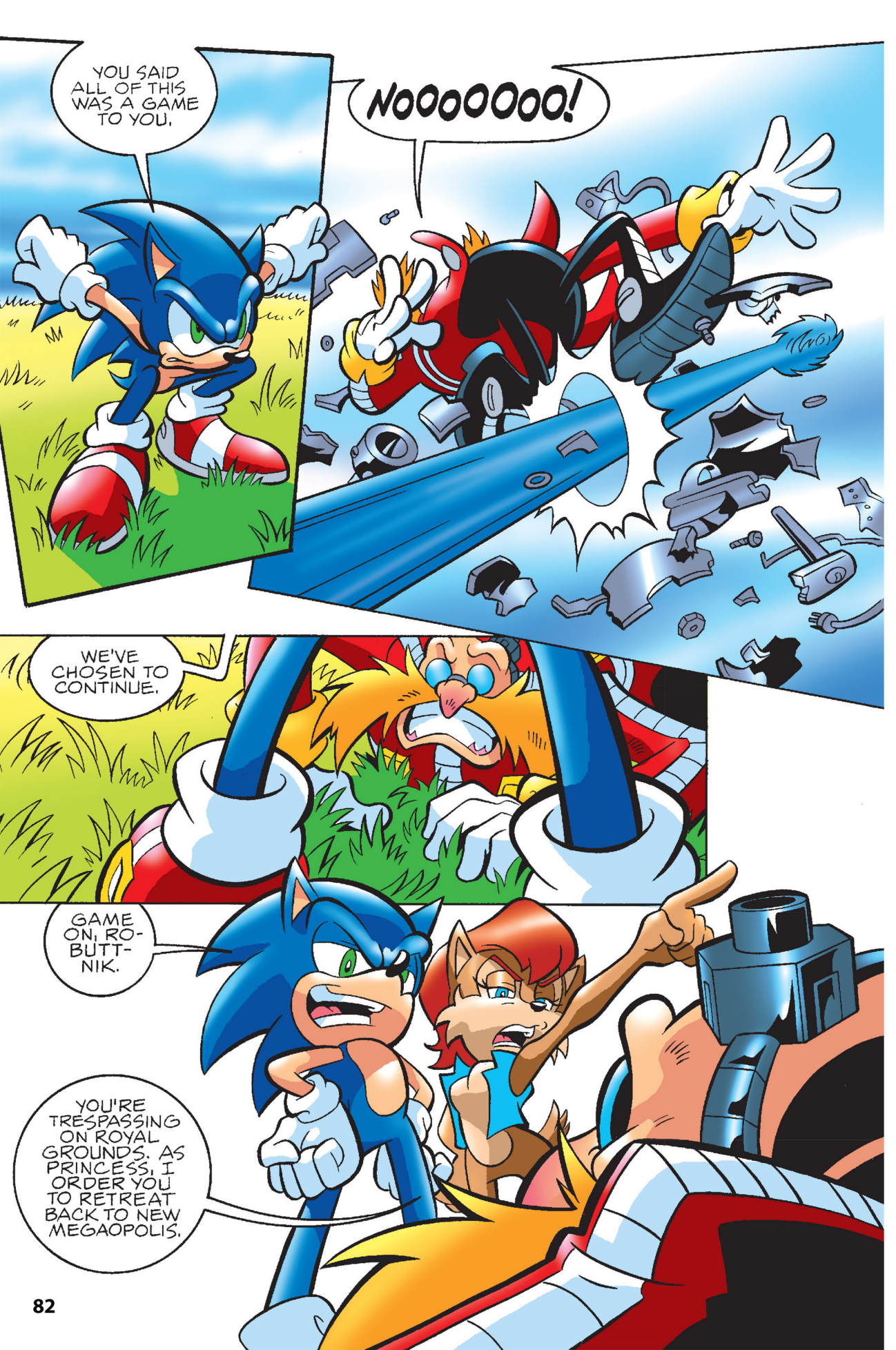

YOU STOLE THAT CITY! FROM ME! IT'S MINE! STOP HIDING BEHIND YOUR STUPID SHIELD AND FIGHT ME!
WHAM
I CONQUERED AND DESTROYED YOUR FIRST CITY! I TOYED WITH YOU AS YOU BUILT YOUR LITTLE FOREST GETAWAY, THEN BURNED IT TO THE GROUND! I'VE TERRORIZED THE LOT OF YOU FOR ALL YOUR PITIFUL LIVES!
ZZZZT!
YOU CANNOT ROB ME OF MY FINAL VICTORY! I WON'T ALLOW IT! NOW GET OUT OF HERE SO I CAN CONQUER YOU AGAIN!
PEW!
PEW!
PEW!
HEY, EGGMAN!


ARE YOU ENJOYING YOUR LITTLE TANTRUM, OR DO YOU PLAN ON SHOOTING AT SOMETHING OTHER THAN THE SHIELD?
OH-HO-HO! I KNEW YOU WOULDN'T DISAPPOINT ME, RODENT! BUT YOU WERE A FOOL TO FACE ME ALONE!
DID I BEAT YOU TOO SUFFICIENTLY BEFORE AND KNOCK THE MEMORY OF YOUR DEFEAT OUT OF YOUR HEAD? THIS BATTLE ARMOR WAS SPECIFICALLY DESIGNED TO OUT-PERFORM YOU AT EVERY LEVEL! IT IS IMPOSSIBLE FOR YOU TO OVER-COME ME!
YEAH, I FIGURED AS MUCH.

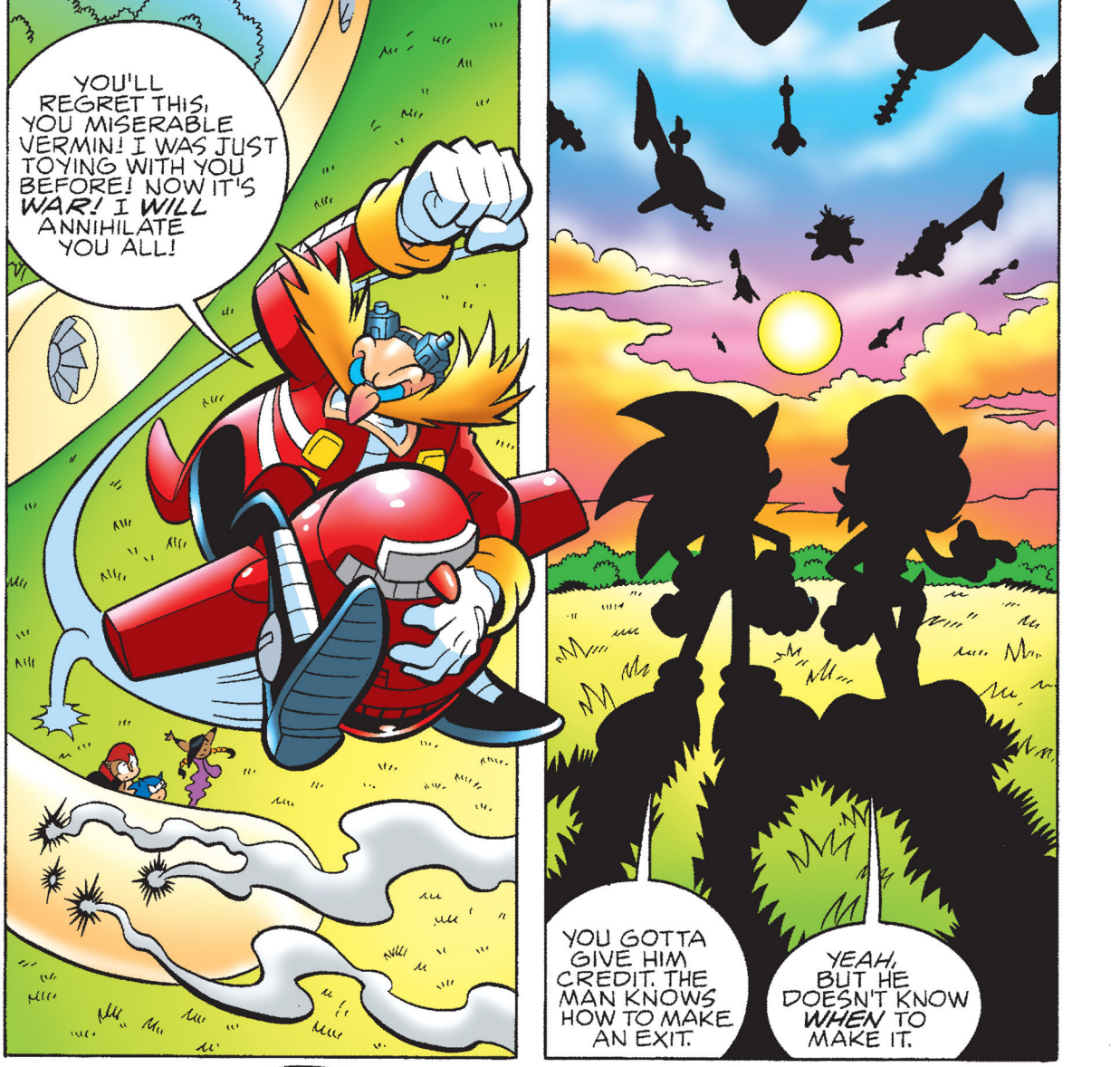
WHICH MEANS YOU'VE GOT NOTHING AGAINST THESE GUYS!
FREEDOM FIGHTERS! CHAOTIX! ATTACK!
I LIKE THIS PLAN!

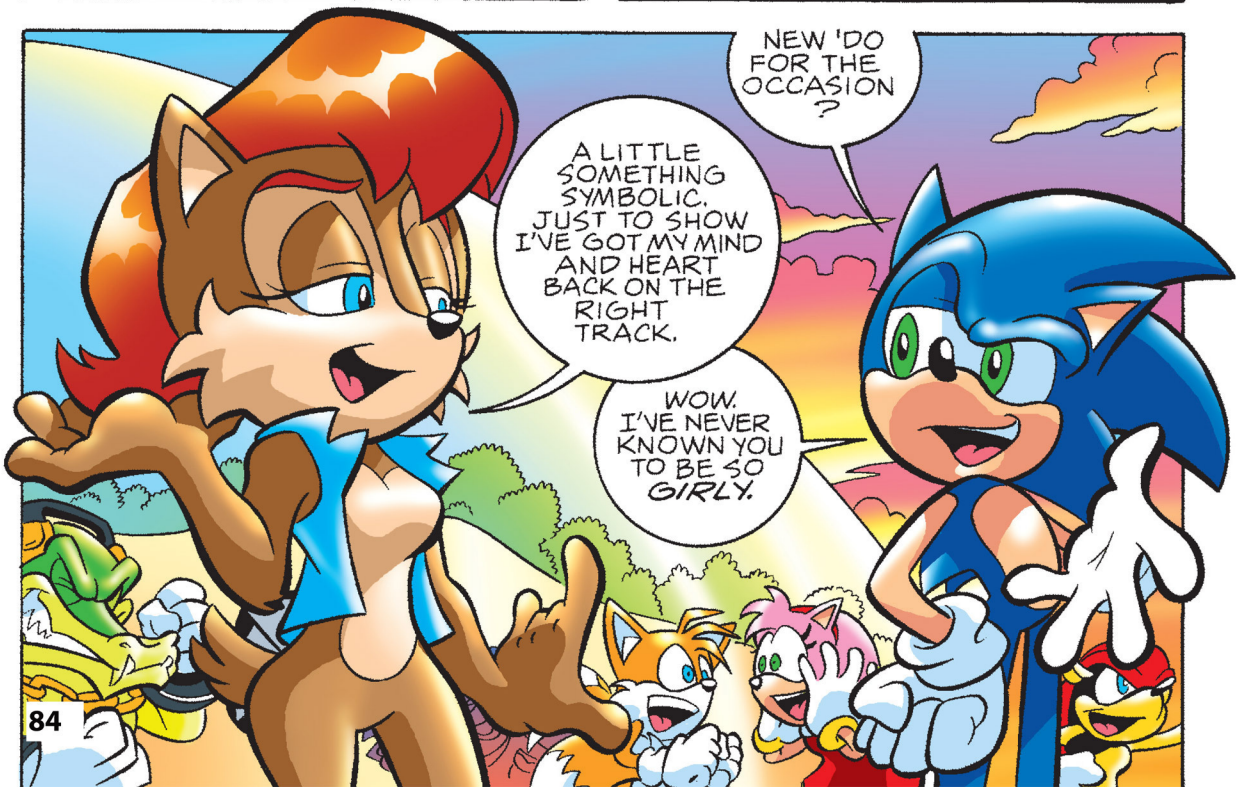
YOU SHOULD'NA RILED US, DOCTOR EGGMAN, ON THE OTHER HAND...
...AH'VE BEEN SAVIN' THIS FOR A SPECIAL OCCASION!
NO!!!
HEAVY HITTERS ARE DONE, SAL-GAL!
SECOND LINE! MOVE IN!


FOR ALL YOUR SMARTS, DOC, YOU TOTALLY MISCALCULATED US. DID YOU REALLY THINK WE'D JUST ROLL OVER AND GIVE UP?
DID YOU THINK I WAS THE ONLY HERO ON MOBIUS? I CAN HANDLE JUST ABOUT ANYTHING YOU CAN DISH OUT. BUT ON THE RARE OCCASION I CAN'T...
...MY FRIENDS ALWAYS CAN!
UHNF!
FACE IT, EGGMAN. YOU DON'T HAVE A LEG TO STAND ON.
AUGH! SHUT UP!!!


YOU SAID ALL OF THIS WAS A GAME TO YOU.
NOOOOOOO!
WE'VE CHOSEN TO CONTINUE.
GAME ON, RO-BUTT-NIK.
YOU'RE TRESPASSING ON ROYAL GROUNDS. AS PRINCESS, I ORDER YOU TO RETREAT BACK TO NEW MEGAOPOLIS.

YOU WON'T GET AWAY WITH THIS! EGG FLEET! FIRE!
BADDA-ADDA-BOOM!
MY FRIENDS ARE SHOWING YOU MORE MERCY THAN YOU DESERVE, DOCTOR. I HIGHLY RECOMMEND YOU RETREAT.


YOU'LL REGRET THIS, YOU MISERABLE VERMIN! I WAS JUST TOYING WITH YOU BEFORE! NOW IT'S *WAR!* I *WILL* ANNIHILATE YOU ALL!
YOU GOTTA GIVE HIM CREDIT. THE MAN KNOWS HOW TO MAKE AN EXIT.
YEAH, BUT HE DOESN'T KNOW *WHEN* TO MAKE IT.


NEW 'DO FOR THE OCCASION?
A LITTLE SOMETHING SYMBOLIC. JUST TO SHOW I'VE GOT MY MIND AND HEART BACK ON THE RIGHT TRACK.
WOW. I'VE NEVER KNOWN YOU TO BE SO *GIRLY.*

THE ADVENTURE CONTINUES IN SONIC SAGA SERIES VOL. 4 GRAPHIC NOVEL!

SONIC SUPER SPECIAL

NEW DESIGNS FEATURE

A CLOSER LOOK AT THE NEW DESIGNS FOR THE ORIGINAL FREEDOM FIGHTERS

SALLY ACORN

The tomboy princess is ready to hit the ground running in her new, sporty look! The classic red hair and blue boots are there, but updated for the modern age! She also sports a proper chipmunk stripe down her back. But what's the secret weapon hidden in her gloves?

ANTOINE D'COOLETTE

Antoine's swapped uniforms from the old jacket to the new, sleeker standard of the Kingdom of Acorn. With no more toupée to worry about, he can leap and spin without distraction! But don't you worry – he's still got his elegant blade and swordsmanship!

ROTOR THE WALRUS

Rotor's always been a big guy, but now he's traded in his paunch for pecs! As the team's battling mechanic, he can get into the fray with the best of them, fixing (or wrecking!) machines with his omni-tool.

BUNNIE "RABBOT" D'COOLETTE

The southern belle is half-roboticized once more! A lot of her arsenal remains – the rocket feet, the shield generator and the laser blaster. But do they still run off her life-force? Does using them still put her in danger?

NICOLE THE HOLO-LYNX

Everyone's favorite computer has received an upgrade! Now with a ring acting as a temporary battery, Nicole can move freely in her holographic form! What new tricks does she have up her virtual sleeve?

SONIC SUPER SPECIAL

NEW VILLAINS FEATURE

A CLOSER LOOK AT THE VILLAINS IN THE NEW SONIC COMIC UNIVERSE

EGG BOSS: AXEL THE WATER BUFFALO

This gruff and rough master of the plains commands the Egg Army of Efrika. He likes his engines loud and powerful. What weapons are hidden inside of him? Those coils of chains and metal horns might be a clue!

CAPTAIN METAL

A new terror sails the high seas of Blaze's world! Fast and ruthless, Captain Metal is rumored to be built from the remains of a robot from another time and another place. With all those modular enhancements, how is Blaze supposed to stop him?!

EGG ARMY

The might of the Eggman Empire is felt all over the world! Each unit of the Egg Army is staffed by "cyberized" cyborg Egg Soldiers, and they all answer to the Egg Boss. When they need back-up – look out! Here comes the Badnik Horde, led by a number of super-badnik Horde Commanders!

BLACK DEATH

He was created by Black Doom as a secondary hive-mind to finish harvesting worlds in the Black Arms' wake. Now he is the last leader of the marauding aliens. He still sports the triclops look, but he never developed those wicked, long horns.

ECLIPSE THE DARKLING

The ultimate answer to the ultimate lifeform! Eclipse was developed to counter Shadow in every way. Sleek and sinister, he is a unique version of the Black Arms. And what are these "Dark Arms" he keeps talking about?

SONIC SUPER SPECIAL COMIC FEATURE:

ONE STEP FORWARD

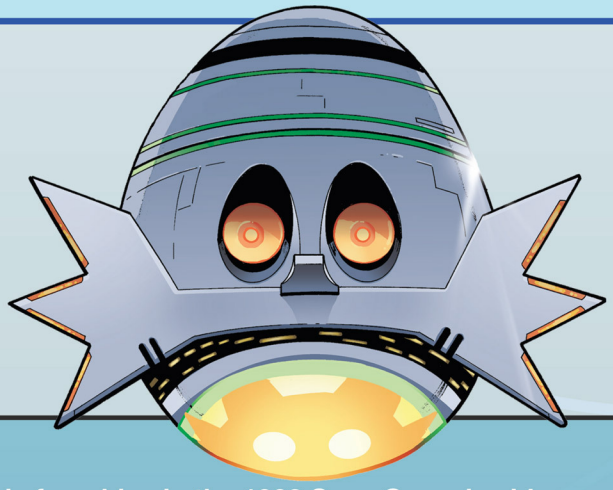
PREVIOUSLY...

WITH HIS USUAL **NEMESIS** NO WHERE TO BE SEEN, **SONIC THE HEDGEHOG** TURNED HIS ATTENTION INWARD TO DEAL WITH THE **CRISIS** AT HOME. **IXIS NAUGUS** WAS USING HIS **DARK POWERS** TO **MANIPULATE** THE PEOPLE OF **NEW MOBOTROPOLIS** IN ORDER TO TAKE OVER THE **KINGDOM**.

THE **EVIL WIZARD** DISTRACTED SONIC FROM THE **EGGMAN** LONG ENOUGH... AND NOW, HE HAS FINISHED HIS **GREATEST CREATION**. WITH THE **BLUE CHAOS EMERALD** POWERING ITS CORE, HE HAS REVEALED THE **EGGDOME'S** TRUE PURPOSE!

WHAT HAS BEEN HIDING IN PLAIN SIGHT FOR SO LONG HAS LAUNCHED WITH AN EARTH-SHATTERING FORCE!

THE DEATH EGG HAS RETURNED.

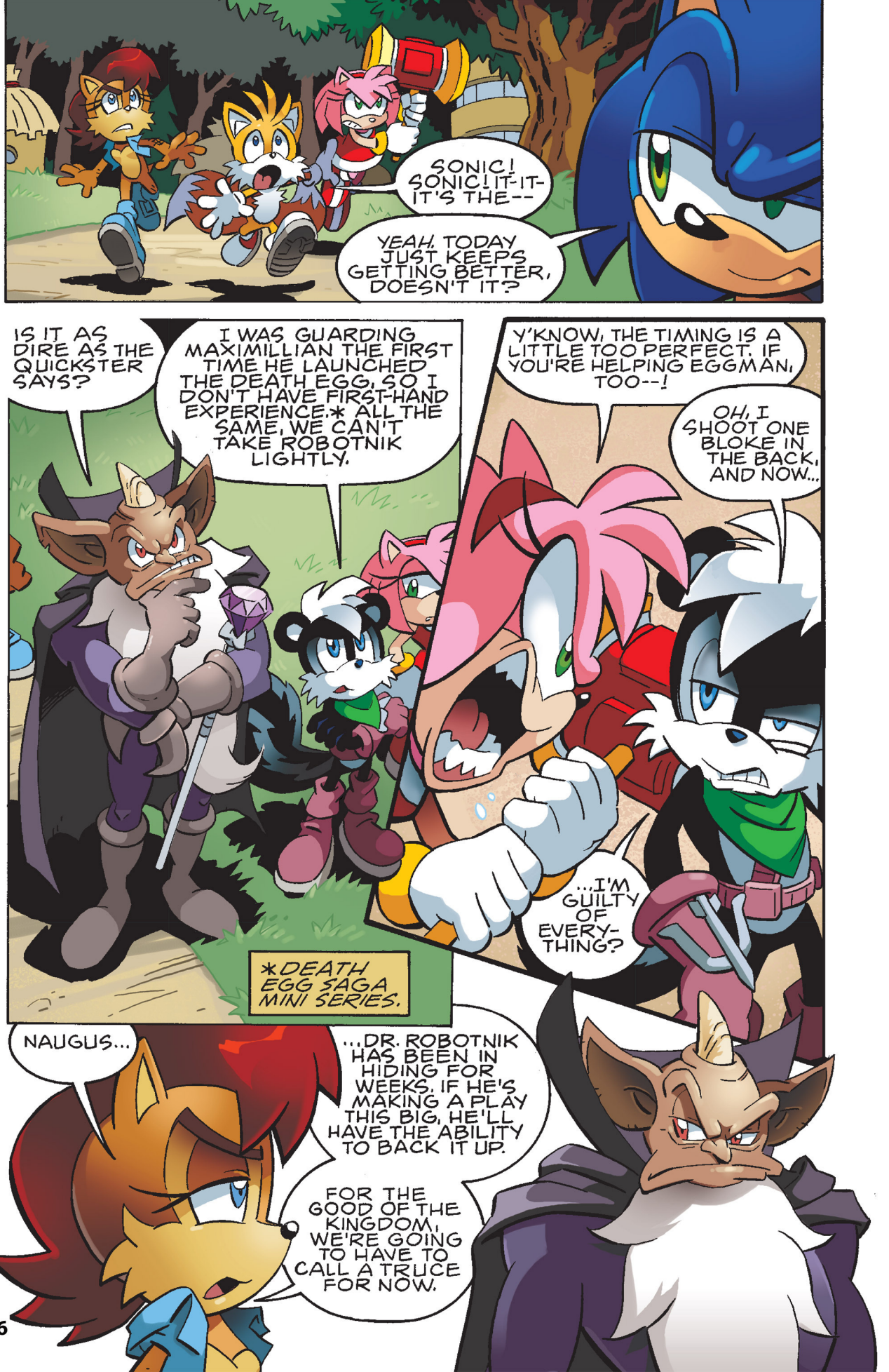


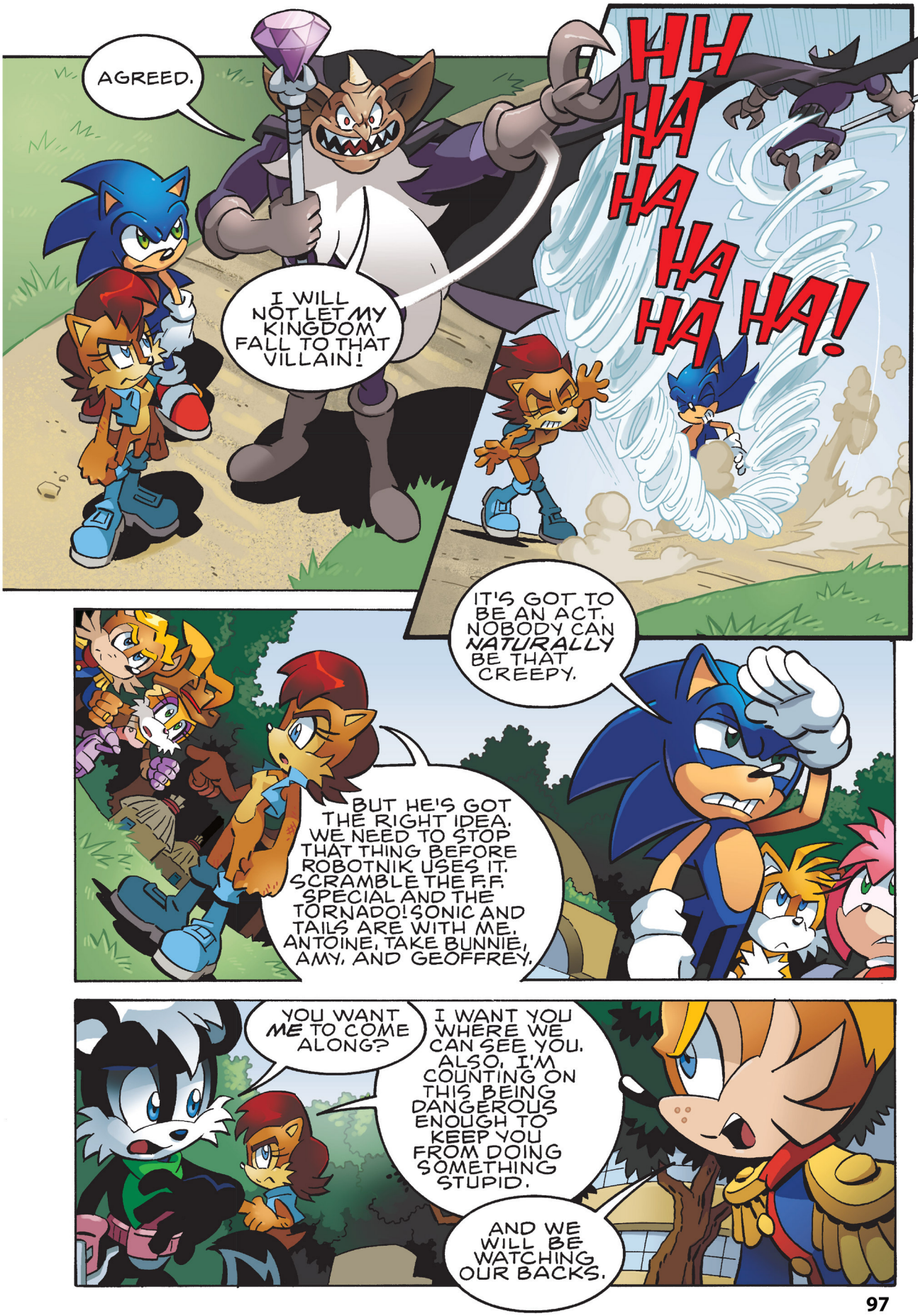
DID YOU KNOW...

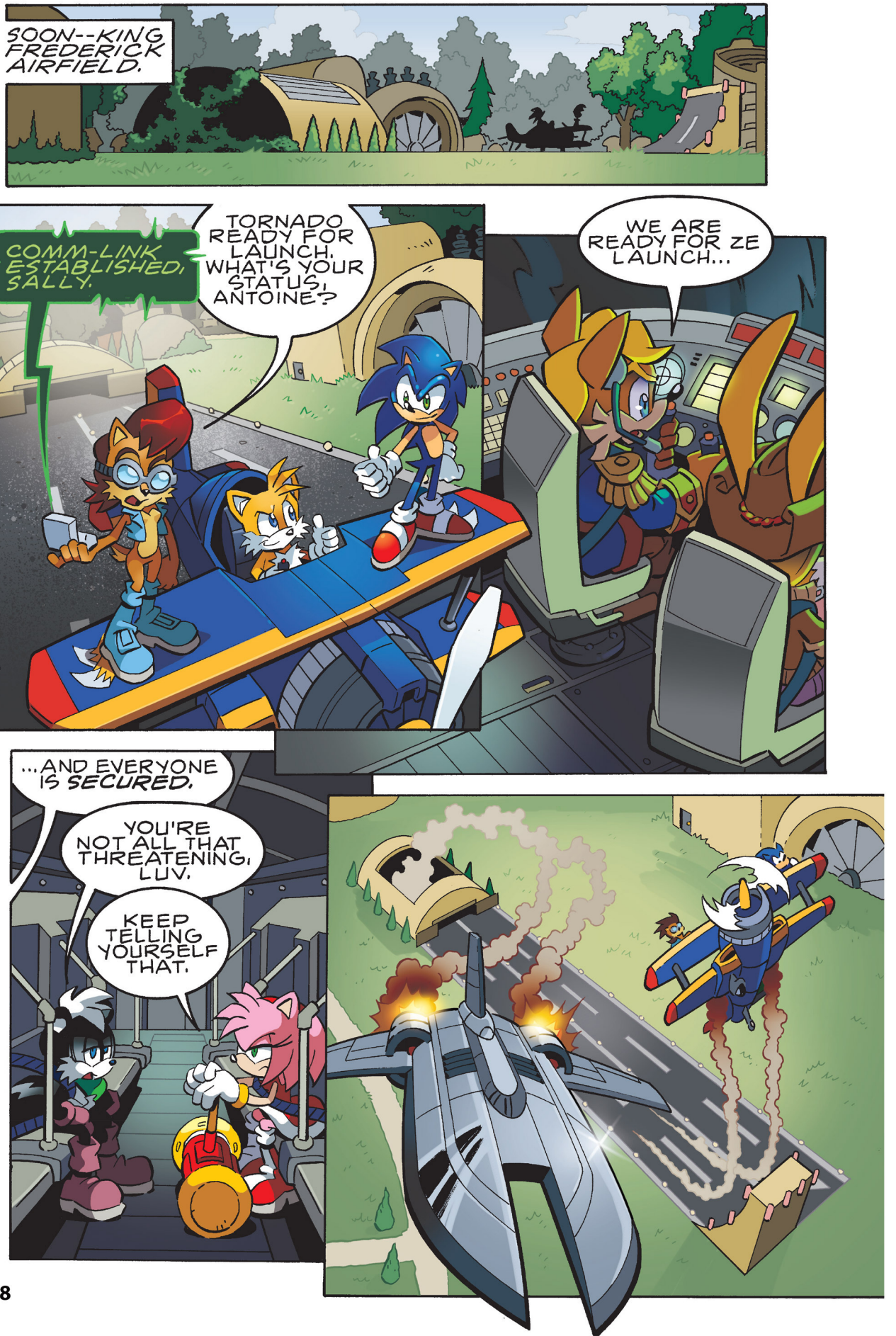
The Death Egg was first introduced to the Sonic franchise in the 1992 Sega Genesis video game, Sonic the Hedgehog 2! The Death Egg has reappeared time and time again, most recently in Sonic the Hedgehog 4 Episode II. In that game, the Death Egg is subtitled Mark II, coincidentally the same name as the current Death Egg in this comic!

IT'S BEEN RIGHT IN FRONT OF US THIS WHOLE TIME...
IT SEEMED LIKE HE WAS PUTTING ALL HIS ATTENTION ON BUILDING UP THE EGGDOME BEFORE HE LOST HIS MARBLES.
AND THEN HE UP AND VANISHED. WHICH, TO ME, MEANS HE'S GOT TO BE HIDING IN THERE...
*STH FCBD 2011
I KNOW IT'S REALLY SUSPICIOUS THAT DR. ROBOTNIK AND SNIVELY HAVE BEEN MISSING SINCE THEN, BUT YOU WOULD THINK THEY'D HAVE ATTACKED BY NOW, RIGHT?
*STH #212
...AND WE'VE SEEN ROTOR'S PEOPLE USED AS LABORERS AND SECURITY FOR THE CONSTRUCTION OF SOMETHING. IT LOOKS LIKE A REFUELING STATION, BUT IT'S WAY TOO BIG.
*STH #215
IT DON'T MATTER WHAT THIS REFINERY IS FOR! IT DON'T MATTER HE'S BUILT A REFUELIN' STATION FOR SOMETHING BIGGER THAN HE'S EVER FLOWN.
*STH #218

WELCOME TO THE PLANET MOBIUS-- A WORLD UNIQUE AND BEYOND WHAT YOU KNOW FROM THE SEGA GAMES-- WHERE SONIC AND THE HEROIC FREEDOM FIGHTERS WORK TO SAVE THE WORLD FROM THE FORCES OF EVIL!
DR. IVO "EGGMAN" ROBOTNIK WORLD CONQUEROR
SONIC THE HEDGEHOG HERO OF MOBIUS
SALLY ACORN FREEDOM FIGHTER LEADER
IXIS NAUGUS EVIL WIZARD AND WOULD-BE KING
WRITER: IAN FLYNN
PENCILS: TRACY YARDLEY!
INKS: TERRY AUSTIN
COLORS: MATT HERMS
LETTERS: JOHN WORKMAN
COVER BY PATRICK "SPAZ" SPAZIANTE
EDITOR: PAUL KAMINSKI
HOW DID WE MISS IT? THE EGGDOME WASN'T JUST A BUNKER. HE WAS REBUILDING THE DEATH EGG!
EDITOR-IN-CHIEF: VICTOR GORELICK
PRESIDENT: MIKE PELLERITO
SPECIAL THANKS TO CINDY CHAU AND JERRY CHU AT SEGA LICENSING
ONE STEP FORWARD...

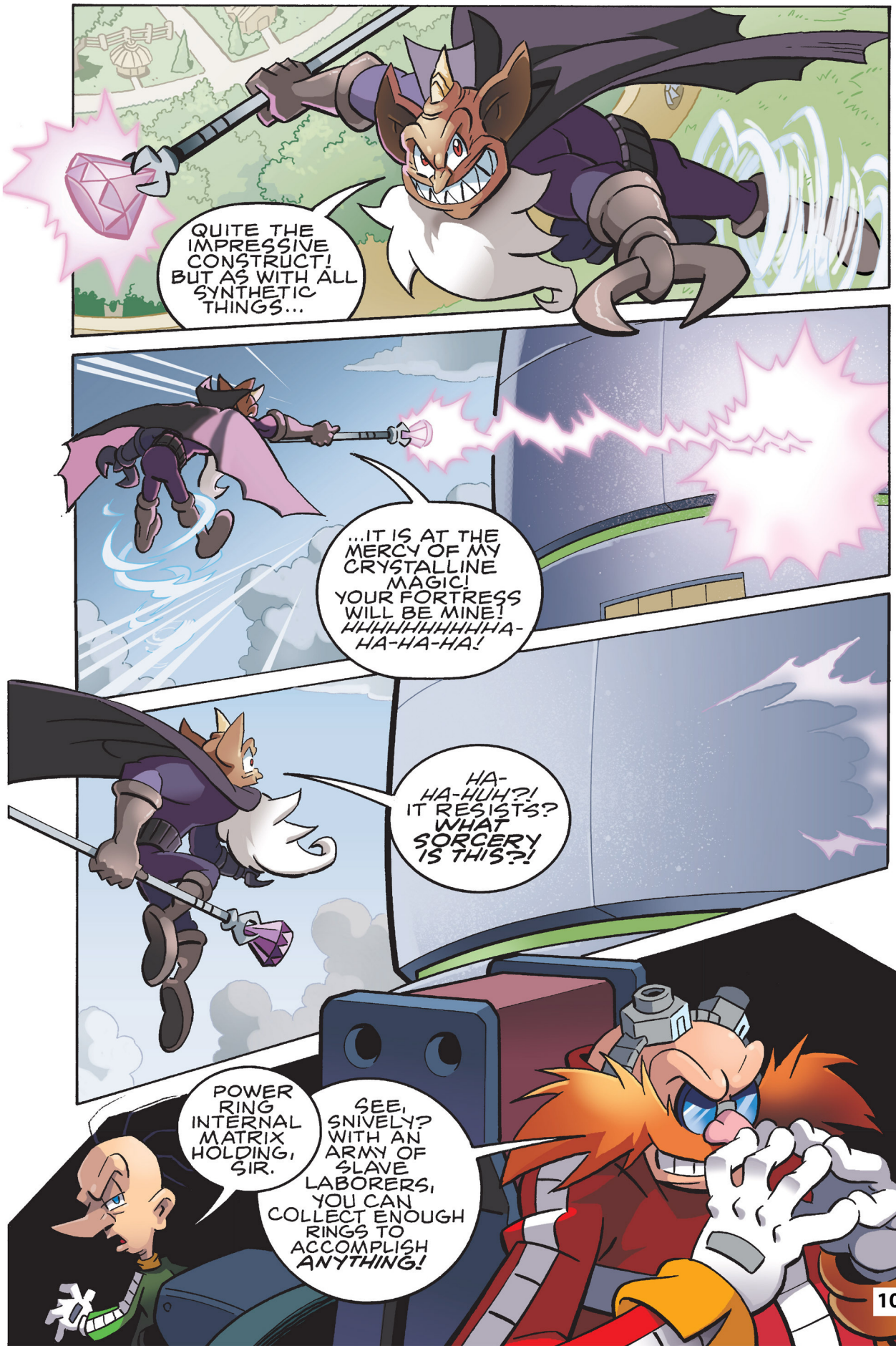

SONIC! SONIC! IT-IT-IT'S THE--
YEAH. TODAY JUST KEEPS GETTING BETTER, DOESN'T IT?
IS IT AS DIRE AS THE QUICKSTER SAYS?
I WAS GUARDING MAXIMILLIAN THE FIRST TIME HE LAUNCHED THE DEATH EGG, SO I DON'T HAVE FIRST-HAND EXPERIENCE.* ALL THE SAME, WE CAN'T TAKE ROBOTNIK LIGHTLY.
*DEATH EGG SAGA MINI SERIES.
Y'KNOW, THE TIMING IS A LITTLE TOO PERFECT. IF YOU'RE HELPING EGGMAN, TOO--!
OH, I SHOOT ONE BLOKE IN THE BACK, AND NOW...
...I'M GUILTY OF EVERY-THING?
NAUGUS...
...DR. ROBOTNIK HAS BEEN IN HIDING FOR WEEKS. IF HE'S MAKING A PLAY THIS BIG, HE'LL HAVE THE ABILITY TO BACK IT UP.
FOR THE GOOD OF THE KINGDOM, WE'RE GOING TO HAVE TO CALL A TRUCE FOR NOW.


AGREED.
I WILL NOT LET MY KINGDOM FALL TO THAT VILLAIN!
HH HA HA HA HA HA!
IT'S GOT TO BE AN ACT. NOBODY CAN NATURALLY BE THAT CREEPY.
BUT HE'S GOT THE RIGHT IDEA. WE NEED TO STOP THAT THING BEFORE ROBOTNIK USES IT. SCRAMBLE THE F.F. SPECIAL AND THE TORNADO! SONIC AND TAILS ARE WITH ME. ANTOINE, TAKE BUNNIE, AMY, AND GEOFFREY.
YOU WANT ME TO COME ALONG?
I WANT YOU WHERE WE CAN SEE YOU. ALSO, I'M COUNTING ON THIS BEING DANGEROUS ENOUGH TO KEEP YOU FROM DOING SOMETHING STUPID.
AND WE WILL BE WATCHING OUR BACKS.

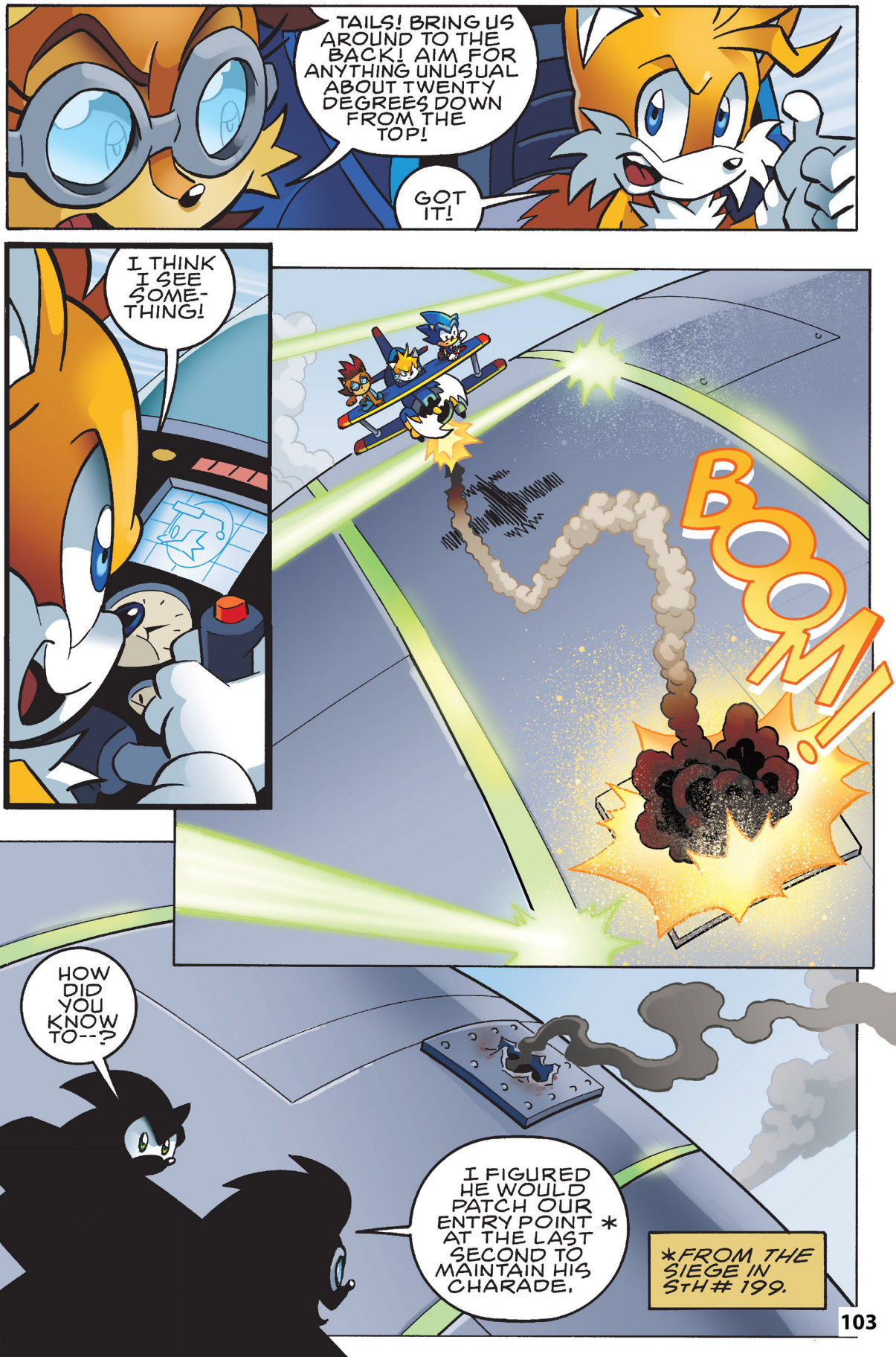

SOON--KING FREDERICK AIRFIELD.
COMM-LINK ESTABLISHED, SALLY.
TORNADO READY FOR LAUNCH. WHAT'S YOUR STATUS, ANTOINE?
WE ARE READY FOR ZE LAUNCH...
...AND EVERYONE IS SECURED.
YOU'RE NOT ALL THAT THREATENING, LUV.
KEEP TELLING YOURSELF THAT.

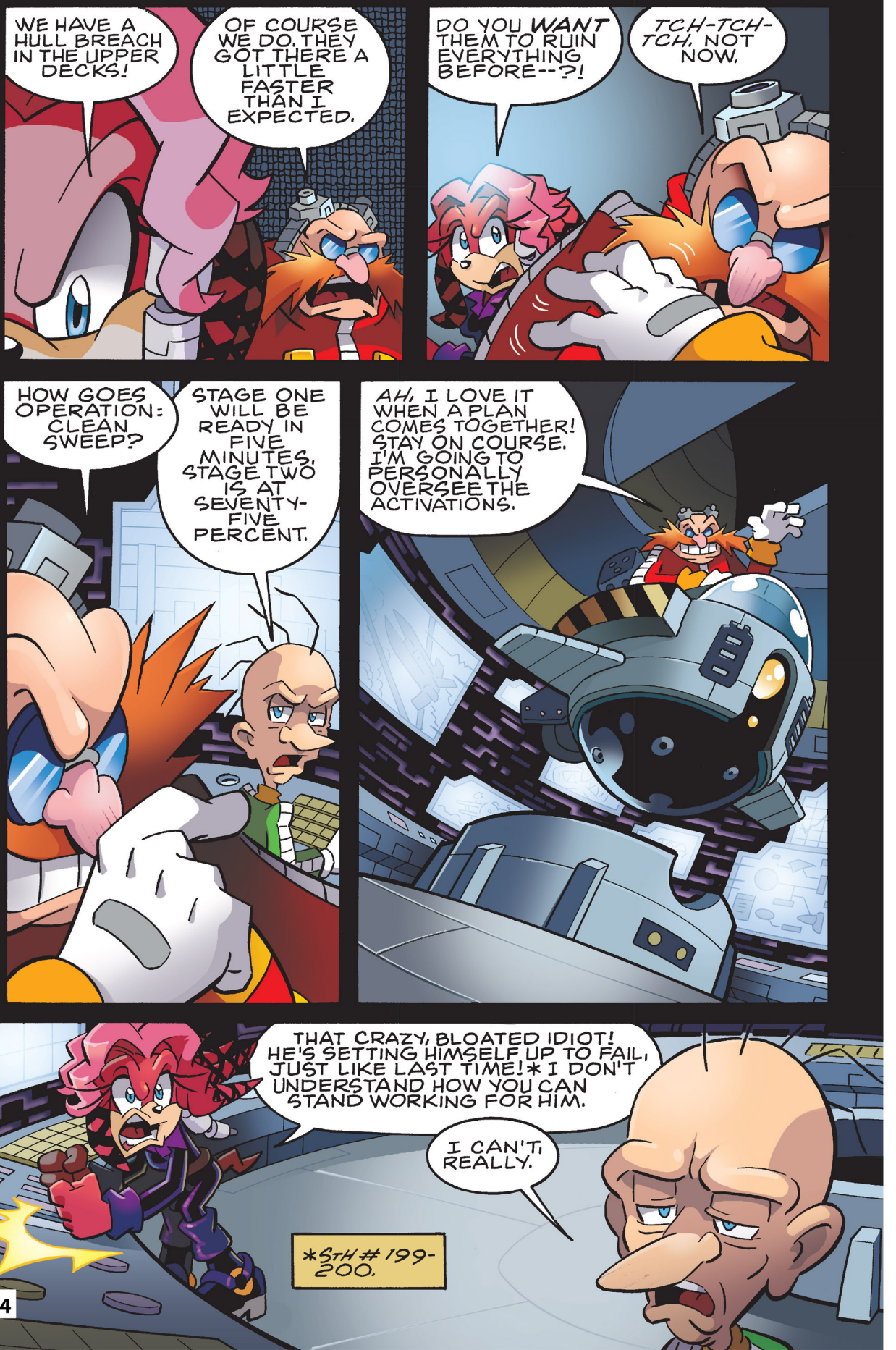
DEATH EGG--CONTROL ROOM...
CHAOS EMERALD ENERGY FEED IS STABLE. ENGINES ARE AT OPTIMAL BURN.
OPERATION: CLEAN SWEEP IS CHARGING, AND ALL SYSTEMS ARE GREEN.
GOOD, GOOD. EVERYTHING IS RUNNING LIKE CLOCK-WORK.
SIR! WE HAVE RESISTANCE INBOUND!
HA HA HA! RIGHT ON TIME! DOES THE RODENT LOOK WORRIED, SNIVELY?
ACTUALLY, SIR, IT'S IXIS NAUGUS!
NAUGUS?!
UGH!

WHAT IS THAT?
AN OLD FOE, AND THE REASON I LIKE SCIENCE OVER MAGIC. HE'S SUPPOSED TO BE A MINDLESS, DROOLING MONSTER!
NO, NO, YOU'VE BEEN OVER THIS! EXPECT THE UNEXPECTED. CHAOS IS THE CONSTANT...
MORE RESISTANCE INBOUND! CONFIRMED FREEDOM FIGHTER AIRCRAFT!
THAT'S MORE LIKE IT! AUTHORIZE ALL AUTOMATED DEFENSES! DON'T BOTHER WITH THE HEDGEHOG!
EXCUSE ME, SIR... BUT... DON'T AIM AT SONIC?
YOU HEARD ME! YOU'D NEVER HIT HIM ANYWAY. SHOOT DOWN THE REST!


QUITE THE IMPRESSIVE CONSTRUCT! BUT AS WITH ALL SYNTHETIC THINGS...
...IT IS AT THE MERCY OF MY CRYSTALLINE MAGIC! YOUR FORTRESS WILL BE MINE! HHHHHHHHHHHA-HA-HA-HA!
HA-HA-HUH?! IT RESISTS? WHAT SORCERY IS THIS?!
POWER RING INTERNAL MATRIX HOLDING, SIR.
SEE, SNIVELY? WITH AN ARMY OF SLAVE LABORERS, YOU CAN COLLECT ENOUGH RINGS TO ACCOMPLISH ANYTHING!

ZAP
ZAP
ZAP
ZAP
ZAP
ZAP
Y'KNOW, I'LL ACCEPT THAT HE'S BACK. BUT I FEEL *REALLY* STUPID FOR NOT FIGURING OUT HIS PLAN.
I MEAN, WE SEARCHED ALL OVER THAT STUPID PLACE! *MULTIPLE* TIMES!
SO IF THAT'S THE NORTH-FACING WALL...

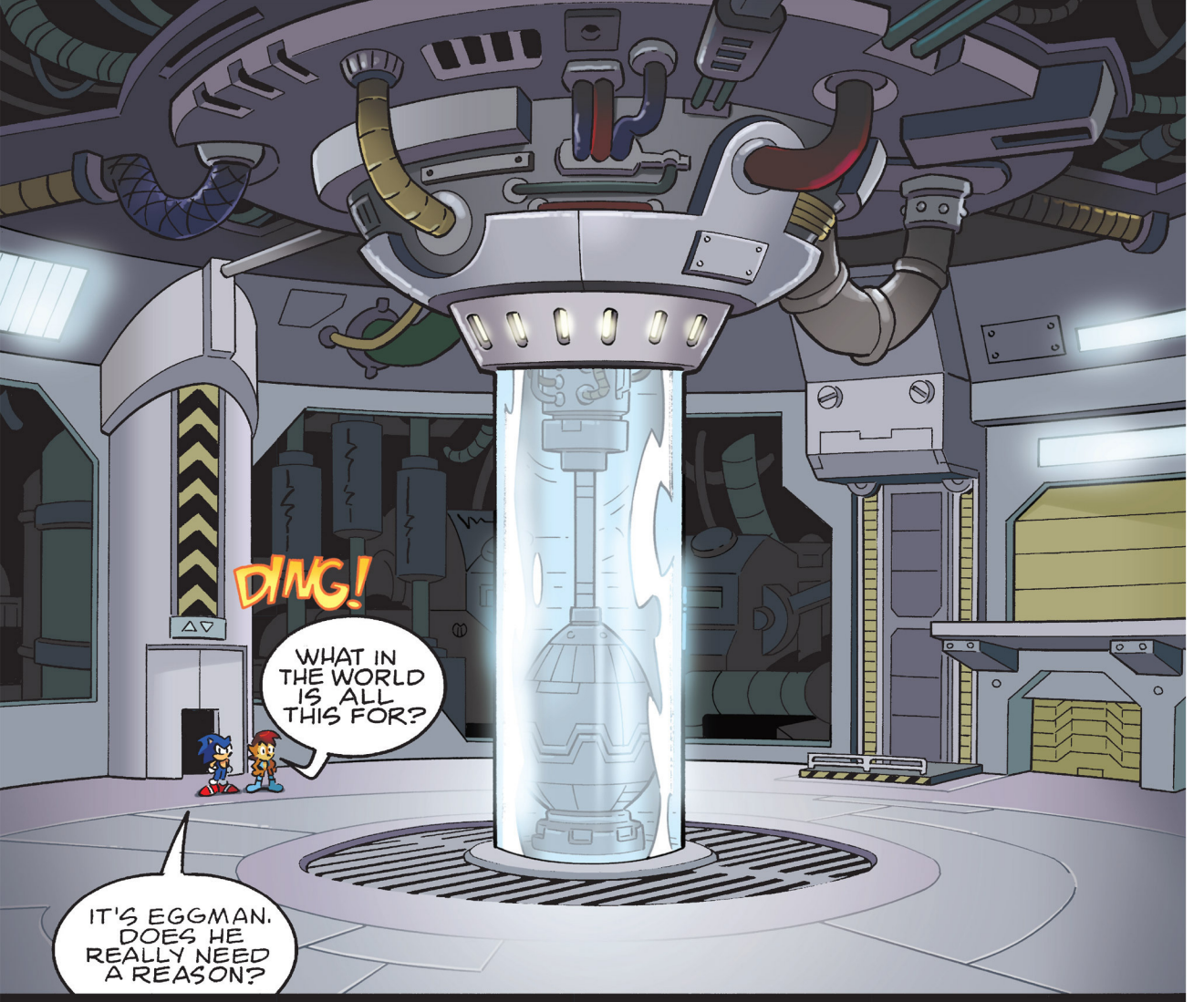

TAILS! BRING US AROUND TO THE BACK! AIM FOR ANYTHING UNUSUAL ABOUT TWENTY DEGREES DOWN FROM THE TOP!
GOT IT!
I THINK I SEE SOME-THING!
BOOM!
HOW DID YOU KNOW TO--?
I FIGURED HE WOULD PATCH OUR ENTRY POINT * AT THE LAST SECOND TO MAINTAIN HIS CHARADE.
*FROM THE SIEGE IN STH # 199.


WE HAVE A HULL BREACH IN THE UPPER DECKS!
OF COURSE WE DO. THEY GOT THERE A LITTLE FASTER THAN I EXPECTED.
DO YOU WANT THEM TO RUIN EVERYTHING BEFORE--?!
TCH-TCH-TCH. NOT NOW.
HOW GOES OPERATION: CLEAN SWEEP?
STAGE ONE WILL BE READY IN FIVE MINUTES. STAGE TWO IS AT SEVENTY-FIVE PERCENT.
AH, I LOVE IT WHEN A PLAN COMES TOGETHER! STAY ON COURSE. I'M GOING TO PERSONALLY OVERSEE THE ACTIVATIONS.
THAT CRAZY, BLOATED IDIOT! HE'S SETTING HIMSELF UP TO FAIL, JUST LIKE LAST TIME! * I DON'T UNDERSTAND HOW YOU CAN STAND WORKING FOR HIM.
I CAN'T, REALLY.
*STH # 199-200.

SONIC AND I ARE GOING AHEAD. HAVE THE OTHERS DO EVERYTHING THEY CAN TO DRAW THE ATTENTION AWAY FROM US!
ROGER THAT!
ARE YOU SURE YOU WANT ME TO RISK THIS? I DON'T WANT TO GET SLAPPED AROUND AGAIN.
OH, SHUT UP AND KISS ME FOR LUCK.

WHUMP
SO WHERE TO, SAL?
I'M NOT SURE.
ROBOTNIK HID THE LOWER DECKS FROM US PERFECTLY. WE ALSO HAVE TO CONSIDER THE HALLWAYS WE SEARCHED BEFORE AS JUST DECOYS...
SLAM!
LOOKS LIKE THE DOC *INSISTS* WE STAY FOR DINNER.
AND IT CUTS US OFF FROM ANY CHANCE AT BACK-UP. WE'RE ON OUR OWN.

OR I COULD, Y'KNOW, SMASH THAT ROBOT. IT'S KIND OF MY THING.
NO. THIS IS CLASSIC ROBOTNIK EGOTISM. HE'S INVITING US INTO HIS TRAP, AND WE'LL USE THAT TO OUR ADVANTAGE. WE DON'T KNOW EXACTLY WHAT HE'S UP TO YET.
ANYTHING, NICOLE?
JUST AS BEFORE, SALLY-- NOTH-ING.
AND... HOW ARE YOU HOLDING UP?
I WOULD PREFER TO FOCUS ON THE MISSION RIGHT NOW.
I UNDERSTAND. WE'LL TALK ONCE THIS IS... EEP!
SWOOP!
THIS IS ADDING INSULT TO INJURY. I SEARCHED THIS HALLWAY HOW MANY TIMES, AND THIS STUPID ELEVATOR WAS HERE ALL ALONG?
FOCUS, SONIC. BE READY FOR ANY-THING.

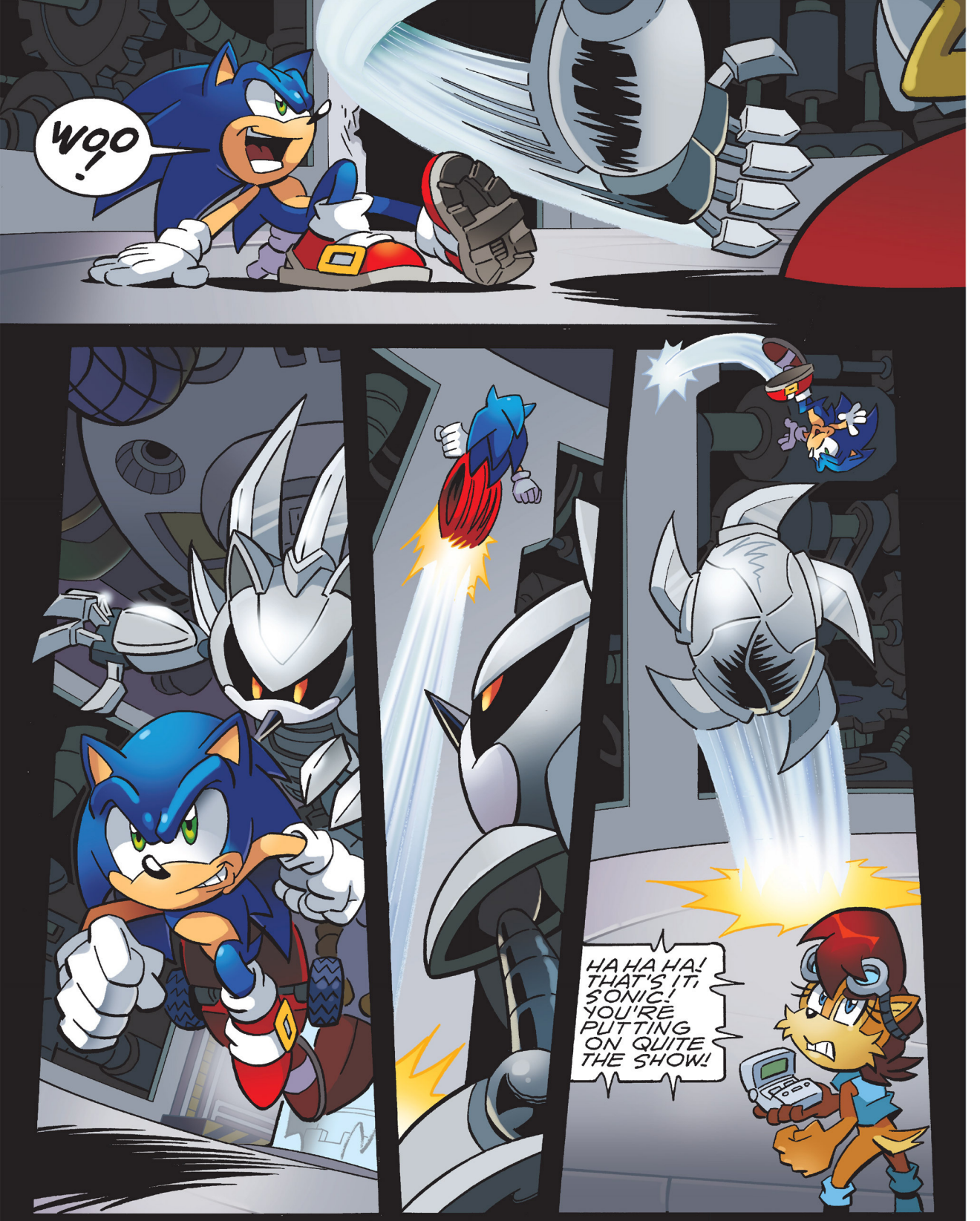

DING!
WHAT IN THE WORLD IS ALL THIS FOR?
IT'S EGGMAN. DOES HE REALLY NEED A REASON?

WELCOME! WELCOME! IT FEELS LIKE IT'S BEEN AGES SINCE OUR LAST GET-TOGETHER!
I'LL ADMIT, I MISS KICKING YOUR WIDE BUTT. VERY EASY ON THE OL' SNEAKERS.

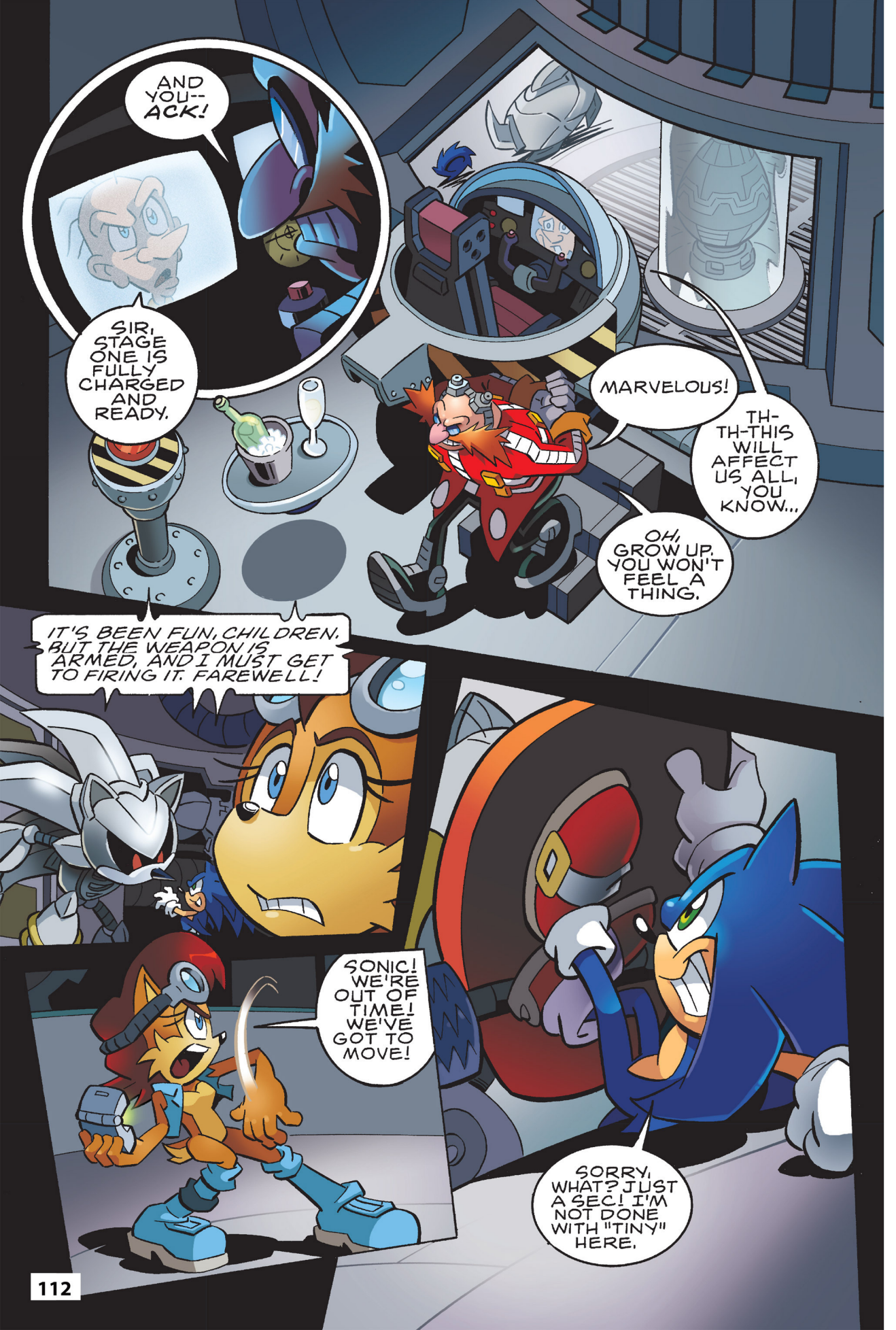
IT'S REFRESHING TO KNOW YOUR BATTLES WITH THE IRON QUEEN DIDN'T DULL THAT OBNOXIOUS STREAK OF YOURS. IN A MASOCHISTIC WAY, I MEAN.
NOTHING'S CHANGED, DOC! COME ON OUT SO WE CAN TUSSLE FOR OLD TIME'S SAKE!
SONIC, SOMETHING'S COMING UP THE ELEVATOR.

AH-AH-AH, RODENT! TO EARN AN AUDIENCE WITH ME, YOU'VE GOT TO PROVE YOU'VE STILL GOT IT!
DING!

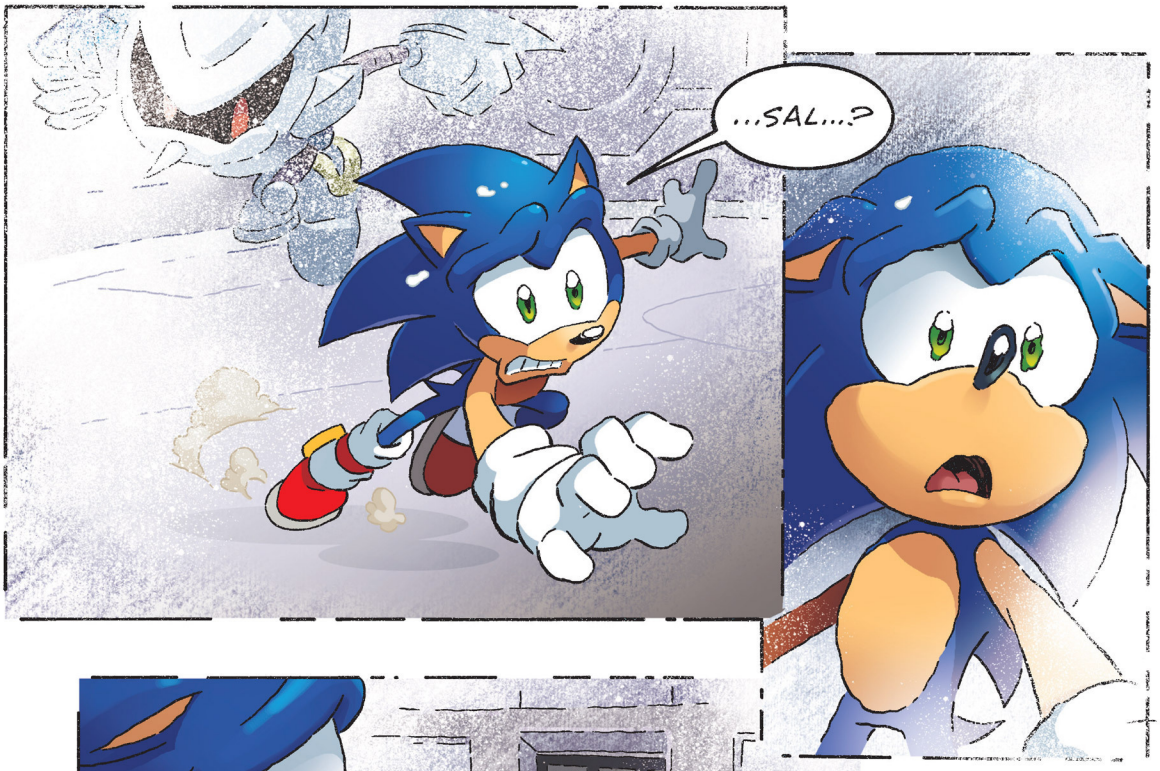
OH, SWEET! IT WOULDN'T BE A DEATH EGG WITHOUT A SILVER SONIC TO FIGHT!
IT LOOKS FIERCER THAN THE ONE IN STATION SQUARE!*
YEAH! AND THE ORIGINAL NEARLY SMASHED ME INTO CHILI-SAUCE. ** THIS IS GOING TO BE AWESOME!
THIS ISN'T SOMETHING TO CELE-BRATE!
*STH # 85.
**DEATH EGG SAGA MINI-SERIES
WHAM!
ARE YOU KIDDING? LOOK AT IT!

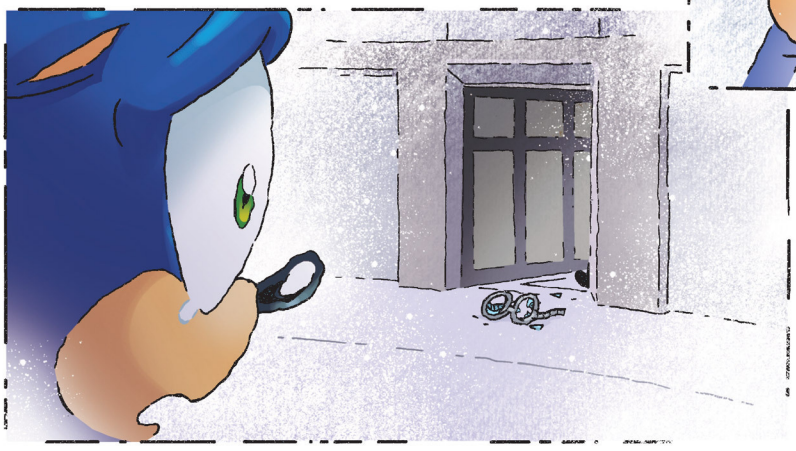

WOO!
HA HA HA! THAT'S IT, SONIC! YOU'RE PUTTING ON QUITE THE SHOW!
SONIC! IT'S JUST STALLING US! WE'VE GOT TO MOVE ON!

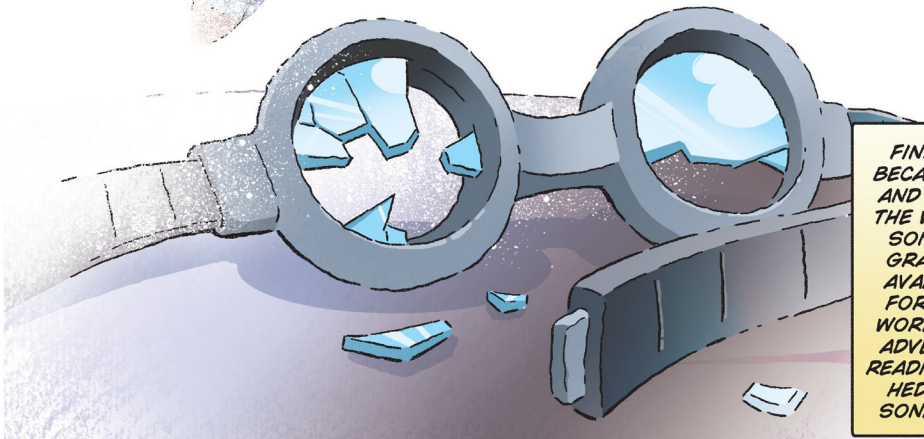
NOW, NOW, PRINCESS, DON'T RUIN HIS FUN...! AFTER ALL, YOU MADE THIS POSSIBLE.
REMEMBER, IT WAS YOUR CHARITY THAT LEFT ME IN SNIVELY'S CARE WHEN I HAD MY... LITTLE EPISODE.* HAD YOU BEEN RUTHLESS ENOUGH, YOU COULD'VE ENDED ME RIGHT THEN AND THERE.
*STH #200
I SUPPOSE YOU INHERITED THAT WEAKNESS FROM YOUR FATHER. AFTER ALL, IF HE HADN'T TAKEN IN THAT POOR OVERLANDER ALL THOSE YEARS AGO, NONE OF THIS WOULD'VE EVER HAPPENED! **
** SONIC ARCHIVES VOLUME 13.
YOU'VE HAD YOUR MINOR VICTORIES, TO BE SURE, BUT ONLY BECAUSE YOU HAD SONIC'S SUPERIOR ABILITIES TO MAKE UP FOR YOUR WEAKNESSES.


AND YOU-- ACK!
SIR, STAGE ONE IS FULLY CHARGED AND READY.
MARVELOUS!
TH-TH-THIS WILL AFFECT US ALL, YOU KNOW...
OH, GROW UP. YOU WON'T FEEL A THING.
IT'S BEEN FUN, CHILDREN. BUT THE WEAPON IS ARMED, AND I MUST GET TO FIRING IT. FAREWELL!
SONIC! WE'RE OUT OF TIME! WE'VE GOT TO MOVE!
SORRY, WHAT? JUST A SEC! I'M NOT DONE WITH "TINY" HERE.

I'M GOING AHEAD! NICOLE, CAN YOU TRACK WHERE HIS VOICE WAS COMING FROM?
VVVRMMN
AH-AH! THAT'S FAR ENOUGH!
VVT
BLAM BLAM BLAM
SALLY!
GRNK!
BOOP

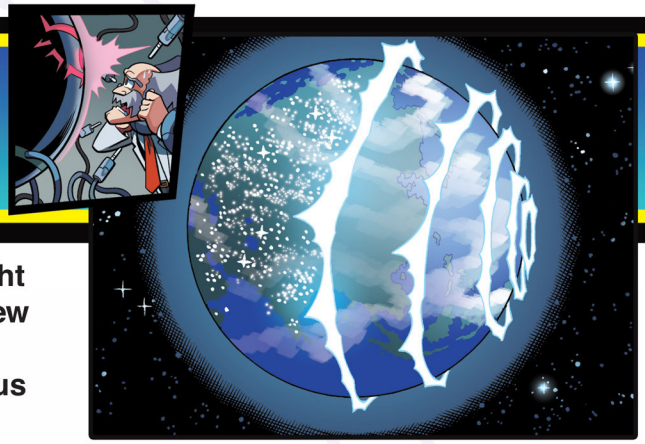






FIND OUT WHAT BECAME OF SALLY, AND THE REST OF THE WORLD IN THE SONIC GENESIS GRAPHIC NOVEL, AVAILABLE NOW! FOR EVEN MORE WORLD CHANGING ADVENTURE KEEP READING SONIC THE HEDGEHOG AND SONIC UNIVERSE!

SONIC UNIVERSE 55 VARIANT COVER – BONUS PIN-UP



Just before Mega Man was whisked away to fight alongside Sonic in “When Worlds Collide,” a new threat was secretly on the rise. Hidden deep in the forbidden Lanfront Ruins was the mysterious super-computer, Ra Moon.

Dr. Wily – who was on the run since his last defeat – stumbled upon Ra Moon purely by accident. Dr. Wily thought he’d found a miracle. Ra Moon’s power was unlike anything on Earth, able to build machines from nothing and even restore Robot Masters without their crucial I.C. chips.

What Dr. Wily didn’t realize is that he wasn’t using Ra Moon – Ra Moon was using him! The Wily Bot army now crowding the ruins? All for Ra Moon. The sixteen Robot Masters? Ra Moon’s personal guard. And then Ra Moon revealed its most devastating weapon: an electro-magnetic wave that could disable all machinery and become toxic to humans. Thanks to Dr. Wily’s help, the wave affected the entire world!

Now Mega Man is up against his most desperate challenge to date. He and a small team only have days to discover Ra Moon and find a way to defeat it. The lives of Dr. Light, Roll, everyone and everything on Earth rests on his shoulders. And in his way is the largest army of robots he’s ever faced!

SCAN THE CODE TO GET IN ON THE MEGA-ACTION!

Don’t miss “Curse of Ra Moon,” going on right now in Mega Man! ■

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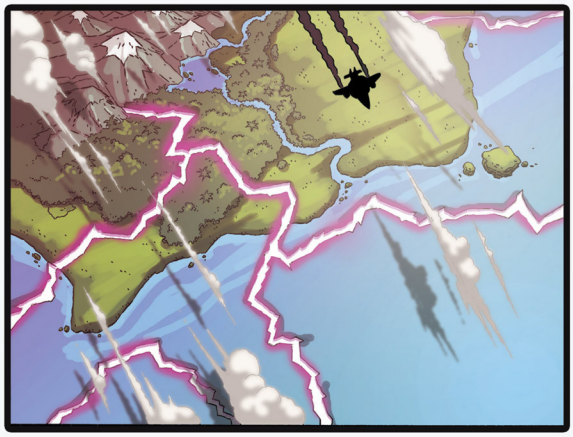
Things were looking dicey for Sonic and his friends before they were pulled into the adventure of "When Worlds Collide." Bunnie had been deroboticized and gone missing, Antoine had nearly been killed and was in a coma, and Sally had been turned into a killer robot! The Freedom Fighters had fallen apart, reformed as the new "Team Freedom" and "Team Fighters."

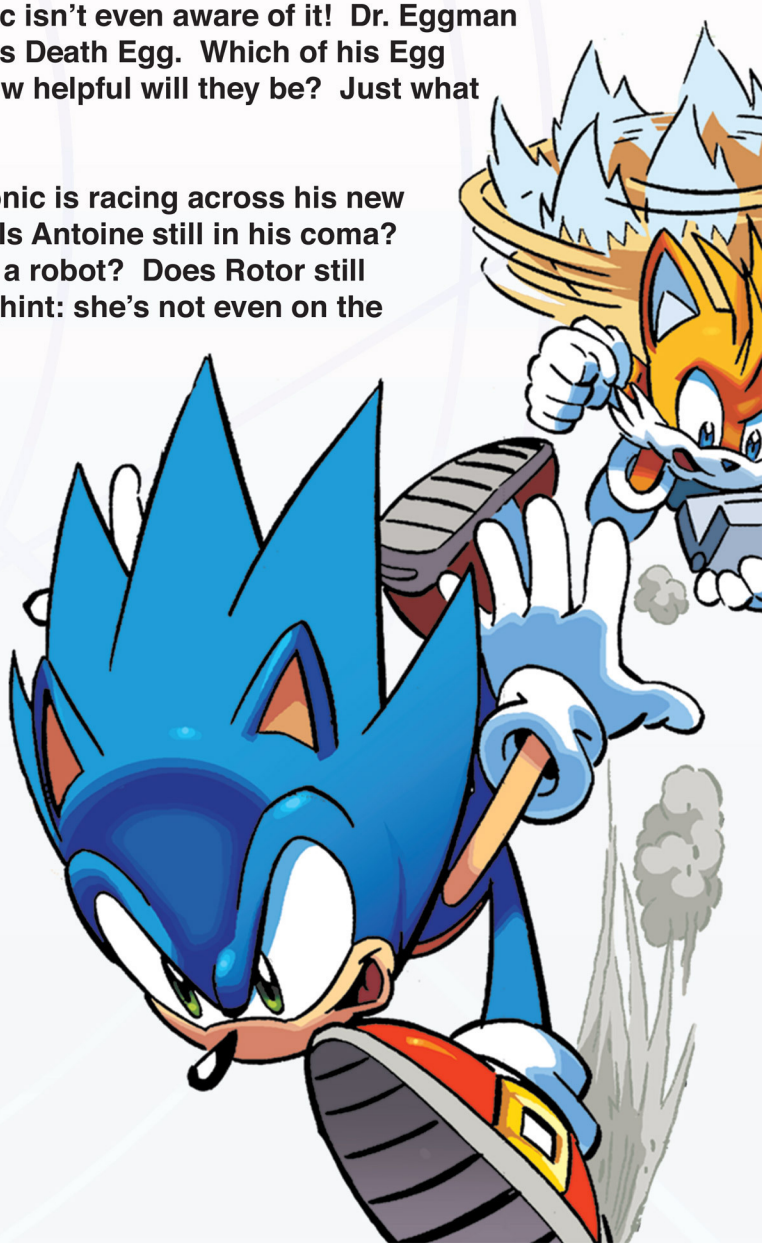
Sonic was beginning to get things under control. With Silver's help, they had just managed to subdue Mecha Sally when the second Genesis Wave hit. Now all that hard work has been undone – and it's up to Sonic to catch up and make things right!

But there's a countdown going on, and Sonic isn't even aware of it! Dr. Eggman has a clue, and so he's racing to return to his Death Egg. Which of his Egg Bosses will he meet along the way? And how helpful will they be? Just what is Dr. Eggman so worried about, anyway?

And while the clock ticks down in secret, Sonic is racing across his new reality, trying to find the Freedom Fighters. Is Antoine still in his coma? Is Bunnie still flesh and blood? Is Sally still a robot? Does Rotor still lead Team Freedom? And where is Amy?! (hint: she's not even on the planet!)

This is the jump-on point for new and old readers alike! It's Sonic's first adventure in this new world! And you won't believe what happens at the end of this "Countdown to Chaos!" ■





SONIC SUPER SPECIAL PRESENTS FAST FORWARD

CHECK OUT THE LATEST IN THE ONGOING SERIES SONIC THE HEDGEHOG AND SONIC UNIVERSE!

SONIC THE HEDGEHOG 257

The "COUNTDOWN" is over, the "CHAOS" has just begun! "Damage Control": The shattered world is causing chaos everywhere, and Station Square is about to implode! Sonic and the Freedom Fighters must spring into action to save the day, unless someone beats them to the punch.

SONIC ARCHIVES 22

Get ready for super Sonic adventure as Sonic and his Freedom Fighter friends continue their battle in the lost city of Station Square amidst its mysterious human inhabitants! Buckle up for the dramatic conclusion to the Sonic Adventure videogame tie-in story as Super Sonic and Knuckles take on the gigantic monster Perfect Chaos in a battle that will leave you breathless!

SONIC THE HEDGEHOG 257
FEATURING AN AWESOME GATEFOLD COVER!

ON SALE EVERYWHERE 2.12.14

AVAILABLE JANUARY 2014

SONIC THE HEDGEHOG ARCHIVES VOL. 22

SONIC UNIVERSE 61

Shadow and Team Dark versus an invading alien army! "Shadow Fall" Part Three: The mission to save humanity is falling to pieces! Loyalties are tested, aliens are blasted, and NEW characters make their debut in this space-faring new issue!

WORLDS COLLIDE VOLUME 2

"Into the Warzone" collects the historic meeting of two of the biggest video game icons in the world! Dr. Eggman and Dr. Wily have crafted a twisted pocket dimension–the Skull Egg Zone! Sonic, Mega Man,Tails, Proto Man and Rush have to stop them!

SONIC UNIVERSE 61

ON SALE EVERYWHERE 2.26.14

AVAILABLE FEBRUARY 2014

WORLDS COLLIDE VOLUME 2

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INTERVIEW WITH - RYAN JAMPOLE - ARTIST -

RYAN JAMPOLE
SONIC & MEGA MAN PENCILER

SSSM: Ryan, you've been drawing the Mega Man™ comic for a while and now the Sonic Lost World comic! How did you get started at Archie?

RJ: A week before NYCC, I think it was in 2011, I went into my local comic store and saw they had started a Mega Man comic. I was so excited I grabbed every issue that was available. Mega Man is by far my favorite character from my childhood, without a doubt. At comic con I had a portfolio prepared to try and get work but nothing that would show that I'm a good fit for Mega Man, I tried anyway. It was kind of a matter of right place, right time. I went to the booth asked for an editor, and the guy at the booth said "Paul, may be in later today, or tomorrow." However for some reason I didn't leave, I think I was waiting for friends. A few minutes later I noticed out of the corner of my eye someone looking at some other guy's portfolio. I tried my best to see if that guy reviewing was Paul, and it was. So I rushed to him after he was done reviewing. I think my opening line was "hey, I have nothing in my portfolio that is Mega Man but Im hoping the quality of work is better than the context." or something like that. He reviewed it and seemed to like it, except for one page, his exact words were "I hate this page." but he gave me his card anyway. That night, I went home, and stayed up all night fixing that page. I came in the next day, went to Paul and showed him, he was much happier. Then after a few months of email correspondence, and getting my Mega Man art to look more on-model, he gave me the short circuit strips, and then he gave me the entire issue 19, and the rest is blissful history.

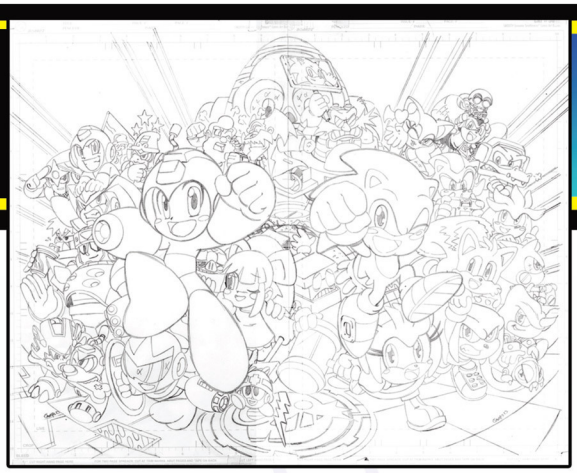
SSSM: Sonic Lost World is your first full Sonic issue – what can you tell us about drawing that issue? What scenes inspired you the most?

RJ: I feel very intimidated by Sonic, he's super iconic and beloved, same as Mega Man, but Mega Man has had several versions and interpretations of him, Sonic is very specific in his design. So tackling the blue blur has been an uphill battle for me, but I loved every minute. My favorite part about the story was drawing the Deadly Six. They have some sensational designs. I also had a load of fun coming up with ways to show Sonic moving quickly, which is important for him. I also never drew a bi-plane before, so that was exciting.

LOST WORLD
RYAN DREW THE SONIC LOST WORLD™ STORY IN THIS VERY SUPER SPECIAL! IT'S JAMMED TO THE BRIM WITH SUPERSONIC ACTION!

JAM PACKED!

RYAN DID TWO WONDERFUL CHIBI VARIANT COVERS FOR SONIC 250! COMBINE THEM TOGETHER FOR EXTRA AWESOME!



SSSM: You've been drawing your favorite characters since you were young. What is it about drawing comic books that made you want to go professional?

RJ: As a kid I drew Mega Man a lot, A LOT, in crayon… But I stopped at some point because I realized it was all japanese, and there was no way they'd hired me (if only past Ryan knew the future!) But I always wanted to tell visual stories, and I studied to be an animator for a long time, because in my head that was the only venue to do so. Though I wasn't very good at it. When I was done with high school, and still trying to figure out what to do with my life, my wonderful girlfriend, Diana told me to go to FIT and study illustration. There, I took some comic book classes, because I loved reading comics but wasn't smart enough to put two and two together. In those classes I learned so much about comics and I fell in love with them as a medium for story telling. When I graduated from my bachelors I started going to cons, which lead me to Paul, which lead me back into the loving arms of Mega Man. Which leads us back to question one, full circle!

SSSM: Do you have any favorite/notable moments from any of your past Archie projects? What advice do you have for any aspiring Sonic comic artists out there?

RJ: Drawing Roll is so much fun. She is adorable, I wanna do more Roll centric comics, can I say that here? I'm saying it. Gimme more Roll! My favorite moments are Roll moments, Mega Man™ issue 28 to be precise. SPOILER, Roll getting shot, that was big for me. As a story teller I loved the idea of it, as a fan, I was sad to draw it. A very complicated moment in my life, haha. I also got to draw Splash Woman, which is my favorite robot master. I love the little mermaid, so that was a blast. The best advice I can give is, anyone can draw Sonic given enough time, so while that is important, it's more important to learn to tell stories in comic form. If a person can't figure out what's going on in the story then no amount of on-model Sonic drawings will compensate for that. Also, if you want to be a professional comic artist, always keep with your deadlines. Thats the MOST important thing about what we do. But really kids, have fun. It's comics! ■

IT'S A VIDEO GAME JAMBOREE

DID YOU SEE RYAN'S ART IN SONIC AND MEGA MAN™ WORLDS COLLIDE PART FOUR, AKA MEGA MAN™ ISSUE 25?

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